

No	128	130	143	129	144	145	132	131	138	134	139	140	136	137	135	133	142	###
Level	1	3	15	2	16	17	5	4	11	7	12	13	9	10	8	6	14	19
Fld	100	103	113	101	114	115	104	102	107	119	108	109	105	106	112	110	111	100
Level color	###	###	128	128	###	###	128	128	###	###	128	128	###	###	128	128	###	###
Level bonus	0	500	500	500	500	500	500	500	500	500	500	500	500	500	500	500	500	500
Next	130	143	129	144	145	132	131	138	134	139	140	136	137	135	133	142	###	128
Player MoveMa	12	12	12	12	12	12	12	12	12	12	12	12	12	12	12	12	12	12
No superzaps	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	2	2	3
Player Color																		
Shot speed	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
Shot Power	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
Flipper points																		
Flippercount																		
Flipper prob																		
Flipper upspeed																		
Flipper Rotspeed																		
Flipper Color																		
FITk Points																		
FITanker Count																		
FITanker prob																		
FITanker Upspeed																		
FTanker Color																		
Fuseball points																		
Fuseball blseye																		
Fuseball count																		
Fuseball prob																		
Fuseball warp																		
Fuseball pl plus																		
FuTk Count																		
FuTk Points																		
Fuseball Color4																		
Warp prob																		
Warp range																		
Max warp																		
Warp speed																		
MaxLevelSpeed																		
MaxLaneSpeed																		
Pulsar points																		
Pulsar Count																		
Pulsar Prob																		
Pulsar upspeed																		
Pulsar Rotspeed																		
Pulsar time																		
Pulsar Color																		
Pulsar depth																		
PuTk Count																		
PuTk Points																		
Spiker points																		
Spiker prob																		
Spiker speed																		
Spiker start																		
Spiker tops																		
Spiker Color																		
SpPlasma																		
SpPlasma speed																		
SpPlasma pts																		
SpSpike Point																		