

Distance Cards

Each one represents a distance of 25, 50, 75, 100 or 200 miles. When played to the table, they are added together to determine the distance travelled. You may play Distance Cards when a Roll Card is on top of your Battle Pile or - as you'll learn - when the Right of Way Card is in your Safety Area.

Note that there are some limitations on which Distance Cards you may play at a certain time. If your speed is limited, you may play only the 25- and 50-mile cards. Also, you may play no more than two 200-mile cards in a hand. Finally, you may not play a Distance Card that would increase your mileage beyond the finish line.