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# Technical Note ME05

## MoveHHI and SetResPurge

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`SetResPurge(TRUE)` is called to make the Memory Manager call the Resource Manager before purging a block specified by a handle. If the handle is a handle to a resource, and its `resChanged` bit is set, the resource data will be written out (using `WriteResource`).

[Mar 01 1987]

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## Introduction

When `MoveHHI` is called, even though the handle's block is not actually being purged, the resource data specified by the handle will be written out. An application can prevent this by calling `SetResPurge(FALSE)` before calling `MoveHHI` (and then calling `SetResPurge(TRUE)` after the `MoveHHI` call).

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## References

The Memory Manager

The Resource Manager

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