

Answered by Takashi Ebiike, Namco

**When you first started working in the games industry did you ever think it would be as big as it is now? And when you first started playing videogames did you ever imagine they could be this cool?**

When I first started working in the industry, I had a feeling that something as fun as video games would one day become very popular. When I started playing, it was already cool...

**What have been your favourite PlayStation projects to work on?**

Some of them are: MotoGP, Time Crisis 2 and Tekken 4

**With the advent of PS3, have there been any concepts that you've been dreaming about for years that, with the new technology, can now be brought to fruition?**

Technology wise I think so...but it all depends on good game design!

**Equally, are there any other classic titles that you would like to see remade, with the benefit of modern day developing?**

From Namco, I would like to see Rolling Thunder and Gaplus.

**Where do you see the future of gaming, what areas do you think will change in the future?**

As so many more children today have grown up with video games in their household, I think gaming certainly has the potential to be a regular pass time for everyone like watching TV or going to the cinema.

The pre-conceptions of the 'geeky' image and 'complicated technology' could be broken down. Also, as more people have more access to broadband, video games could be a means of bringing people closer all over the world through network gaming.

**Do you feel we've had the 'golden age' of gaming, or are we seeing it now?**

There are always peaks and troughs in any industry and I think right now is a very interesting period for gaming. The technology is there, the people are interested. It's all down to the game!

**What's the best PlayStation launch party you have ever been to?**

The post ECTS party with Jay Kay and Ronnie Woods.

**If you could transport yourself into a game which one would it be?**

Too many to list but some are...

Silent Hill – because it's my ideal holiday destination

Vib Ribbon – because I like the abstract lines

Parappa the Rapper – because I want to be taught by Master Chop Chop Onion

**What's your funniest PlayStation moment at E3?**

When I ate 12 Dodger's dogs and still wanted more at the end of the party and my colleagues had force me to leave...

**Describe, in ten words or less, what sums up PlayStation for you?**

10 years of addictive fun!