



Release Date: TBC

Genre: Fighting

Platform: Xbox 360, PlayStation 3, PC

Rating: Rating Pending

Developer: Capcom Co. Ltd.

Price: TBC

Game Description:

Street Fighter IV brings the legendary fighting series back to its roots by taking the beloved fighting moves and techniques of the original *Street Fighter II*, and infusing them with Capcom's latest advancements in next generation technology to create a truly extraordinary experience that will re-introduce the world to the time-honored art of virtual martial arts.

Everything that made the legendary *Street Fighter II* a hit in the arcades, living rooms and dormitories across the globe has been brought back in **Street Fighter IV**. Players will be able to play their favorite classic characters, such as Ryu, Ken, Chun-Li and Guile, along with new characters, including Crimson Viper, Abel, El Fuerte, and Rufus. Characters and environments are rendered in stylised 3D, while the game is played in the classic *Street Fighter* 2D perspective with additional 3D camera flourishes. Six-button controls for the game return, with a host of new special moves and features integrated into the gameplay system. **Street Fighter IV** brings a brand new fighting game to fans the world over.

Features:

- Classic 2D Street Fighter II gameplay infused with new moves, classic characters and all-new characters
- 3D environments and characters
- New special moves that go beyond any *Street Fighter* fan's wildest imagination, including Focus Attacks, Super Combos, and the revenge-fueled Ultra Combo system.
- Amazing locations never seen before in a *Street Fighter* game
- New gameplay elements provide challenges for both newcomers as well as the most seasoned Street Fighter pro.

