

Release Date: March 13, 2009
Genre: Survival Horror
Platform: PS3, Xbox 360
Rating: TBC
Developer: Capcom®
Price: TBC



The biohazard threat has not ended: Just when it seemed that the menace of *Resident Evil* had been destroyed, along comes a new terror to send shivers down player's spines. Chris Redfield, returning *Resident Evil* hero, has followed the path of the evil literally around the globe. After joining a new organization, Chris heads to Africa where the latest bioterrorism threat is literally transforming the people and animals of the city into mindless, maddened creatures. He is joined by a new partner, Sheva Alomar, who lends her strength, intelligence and sharp-shooting skills to the mission. In order to survive, Chris and Sheva must work together to take on the challenges of discovering the truth behind this evil plot. Utilising a revolutionary new co-op mode of gameplay, players will be able to assume control of either Chris or Sheva and experience *Resident Evil* in new ways. In **Resident Evil 5**, Capcom will have players fearing the daylight as much as they have feared shadow in previous games.



Co-producers and series veterans Jun Takeuchi (*Lost Planet*) and Masachika Kawata (*Resident Evil 4 Wii Edition*, *Resident Evil: The Umbrella Chronicles*) unleash an unprecedented level of fear for the next generation in **Resident Evil 5**, the sequel to one of the highest-rated videogames in history, according to Metacritic.com and Gamerankings.com. Promising to revolutionise the series by delivering an unbelievable level of detail, realism and control, **Resident Evil 5** is certain to bring new fans to the series. New technology developed specifically for the game, as well as incredible changes to both the gameplay and world of *Resident Evil* will make this a must-have game for gamers across the globe.



The *Resident Evil* series has sold over 34 million units since the original game was released in 1996 and has spawned a multi-million dollar trilogy of films from Sony Pictures. **Resident Evil 5** will revolutionise the *Resident Evil* series, just as *Resident Evil 4* did.

Features

- Chris Redfield, protagonist of the original *Resident Evil* and *Resident Evil: Code Veronica*, returns
- Chris is joined by new character Sheva Alomar, an African special agent tasked with investigating the epidemic

- 2 player co-op online gameplay means that players are not alone in their fight against the horror lurking around every corner
- Simultaneous Pan Western release date for both PlayStation 3 and Xbox 360 on March 13, 2009
- New enemies bring new challenges: speed and intelligence make adversaries as dangerous singly as they are in groups.
- An arsenal of weapons at the player's command to keep the evil at bay, including knives, pistols, machine guns, sniper rifles and more.
- Lighting effects provide a new level of suspense in both harsh light and deepest shadow
- True high definition gaming on multiple game platforms, using an advanced version of Capcom's proprietary game engine, MT Framework, which powered the next-gen, million-plus hit titles *Devil May Cry 4*, *Lost Planet* and *Dead Rising*.