

Wild 9 Character Descriptions

Wex Major

The charming and quick-witted leader of the Wild 9, Wex Major uses both of these assets to hold his ragtag team together.

He is the possessor of 'the glove and rig' weapon system, and much to his amazement, is the only person capable of operating this most powerful weapon. As a result, Wex Major is rumored to be 'The Great Champion'; the mystical folk hero believed to lead the oppressed people of the Andromeda Galaxy to defeat Karn and his forces.

Wex Major reluctantly agrees to lead this motley crew upon the condition that once he finds his kidnapped parents in this enormous galaxy, that he will leave to return back to Earth.

B'Angus (with a silent 'B')

B'Angus is the pesky critter that permanently resides in Wex's Rig. B'Angus is a refugee of sorts; hiding for dear life from his arch-nemesis, 'The Black Sheep', in the only indestructible container in the entire galaxy... the rig.

In terms of personality and vocal rhythms, think Joe Pesci's character in *Goodfellas*.

His loyalty to Wex and the Wild 9 is second to none... too bad his cowardice is greater.

B'Angus is actually an important link between the Wild 9 and the assortment of crazed bounty hunters chasing them. What is it that B'Angus did to bring this wrath upon his teammates? Stay tuned.

Mac Sheen

HT: 5'11"

WT: 275 (Hey, he *is* metal!)

Middle names: Careful, Quiet, Stealth, etc...

This highly self-assured mechanical kid can be likened to a 16-year-old who just received his driver's license... and a brand new Ferrari!

Mac can often be found hitting on Boomer or boldly posturing about his prowess in just about any activity. "Careful? Careful's my middle name!"

Mac acts a 'living' battery system, complete with hundreds of possible attachments, enabling him to transform into anything the team needs at the time; radar dish, vehicle or even a huge gatling gun for Volstagg to use.

(Mac doesn't dig that last one all that much, even though he and Stagg are great buddies.)

Volstagg

HT: 7'7" (8'2" with antlers)

WT: 395

Species: Your guess is as good as mine!

The final piece of the 'wild trio' (composed of Wex Major, Stagg, and Mac), Volstagg is the strong man of the Wild 9.

Volstagg was once a normal looking prince and heir to an entire kingdom. A young man in search of adventure, Stagg left his castle one day only to be kidnapped by a group of Karn bio-geneticists. Their experiments left Volstagg in the physical shape he is now, with the strength of three silverback gorillas and the agility of a gazelle. He returned back to his home to find it in ruins, destroyed by Karn's army.

He's big. He's bad. And now he's got a major bone to pick with Karn.

Boomer McTwist

(**present info fine,**)

Favorite Color: Plaid

This spunky, Scottish redhead of the Wild 9 is no stranger to action. This seemingly innocent young lady is the daughter of the now-deceased, famed Scottish superhero, 'The Tartan Spartan'.

Boomer now carries her father's tartan superhero outfit in a sling on her belt. When things get harried, look out! In one fell swoop, Boomer throws the tartan, enabling her to possess the superhuman strength that was once her father's.

Truth is, the amazing warrior Boomer is another discarded-experiment of Karn's in 'memory implants'. Now, Karn's folly is the Wild 9's fortune.

Her devotion to the Wild 9's cause is absolute... if she doesn't kill B'Angus first.

Pokkit

HT: 3'4" (6'2" with flag attachment)

WT: ? (if he can pull a nuclear silo out of one of his pockets - I don't WANT to know his weight!)

If he went to High School: "Most Likely to Die Sad and Alone"

This pitiful little guy so desperately wants to be accepted by his teammates. The big-hearted Pokkit even goes to such lengths as to tie a bike flag to his 3'4" body, so that his presence can be noticed at even 6'.

Pokkit is an experiment in 'bio-warping' technology. He wears a jacket covered in pockets, from which he ideally can produce any object he needs. Too bad it doesn't work out that way.

When they need to get out a jam, Pokkit will reach in and produce a doughnut. And when the 9 are starving in a desert, you can be certain that Pokkit will produce a bazooka. Now do you know why Karn got rid of this experiment?!

This walking junkdrawer is Pilfer's whipping boy. The usually-sour hair of Crystal has the biggest of crushes on Pokkit. And the rest, well they just normally don't even notice him.

Poor Pokkit.

Crystal

HT: 1.635248 meters (1.987368823 m with hair)

WT: 145 lbs. (if her hair will stop eating!!)

IQ: Let's just say it's ALOT more than her weight.

Pure living crystal. Crystal is, by far, the team's most intelligent member, and as a result, often acts as the 9's chief science officer.

She has absolutely no emotion on her physical body, but there is something much more unique about her... she has a head of living hair!!

The hair is boisterous, and basically is the outlet that expresses all of Crystal's emotions. In a fight, Crystal moves with unerring accuracy, while her hair belts out Bruce Lee-inspired battle-cries. But mostly the hair just eats (sorry, pigs out) and sleeps (sorry, snores and drools).

Crystal is solar powered through the gem she houses in her midsection. When removed from the light source for too long, she crystallizes and becomes immobile.

She is the tactical and analytical support for her leader Wex Major.

Pilfer

HT: 4'8"

WT: 750 (with ball and chain, and padlock)

Personalities: 167

He's a lunatic. He's insane. He's a Karn experiment in multiple personalities; 167 to be exact. HE'S THE CAPTAIN OF THE WILD 9 SHIP!?!?!?! He is the one and only Pilfer.

Often found in the corner holding loud and obnoxious conversations with himself, Pilfer pilots the hunk-of-junk that is the Wild 9's mobile homebase. His support staff are Henry and Pokkit, the latter of which, he incessantly badgers....mostly for fun.

Pilfer has a pet gecko lizard whom he fervently believes is the most brilliant psychiatric mind in the universe; "Dr. Rasponovich". Truth is, is that this poor lizard is just a lizard, and is often terrified when clutched by Pilfer and shoved close to the psycho's ear awaiting advice.

For the most part, Pilfer is bound in his straightjacket (things tend to go missing when his hands are free) with a huge padlock on the back.

Oh, and he has a '9' carved into his forehead.... now THAT'S team spirit!

Henry The Aquatic Biped

HT: 6'6" (eco-suit)

WT: 8936 oz.

Sex: Male... just don't ask how we know.

Henry is the least human in form, yet the most human in spirit. The actual character of Henry is a body of morphing water encased in a very awkwardly constructed eco-suit.

He has an curious and awestruck outlook on life, and humans in general; Henry can't get over the fact that we have thumbs! He has a short attention span, and will often change thoughts mid-sentence.

He interfaces with the ship and acts as the team's chief science officer and mobile recon unit. He formerly manned a bio-genetic ship for Karn, however broke free and eventually met up with the Wild 9.

Nitro: The Living Bomb

HT: 5'1" (6'8" in protective suit)

WT: 98lbs

Favorite number: 9

Number of Allergies: 1,235,564,239

Seeking to destroy The Wild 9, Karn's forced his bio-engineers to create the most destructive being in all of the Andromeda Cluster.

Poor Nitro is the result of that experiment.

Encased within a protective suit, Nitro is sealed off from everything in his environment. Why? Because he is allergic to *everything*. Cat hair. Cotton wear. Cotton fibers. Cotton candy. Cantaloupes. Antelopes. Rainwater. Salt water. Salt water taffy. Moonlight. Gaslight. Neon. Freon. Whole milk. Low fat milk. Non fat milk. Raw vegetables. Cooked

vegetables. Any food that starts with the letter “c” (except for chocolate. He’s *really really* allergic to that! You don’t even want to know!)

How do Nitro’s allergies manifest themselves? Well... HE EXPLODES!!! And when the dust clears, Nitro can be found gasping and wheezing just in his Wild 9 underwear.

Nitro is basically a clinging ‘groupie’ who has set his sights on his heroes, the Wild 9.