

THIS IS FOOTBALL 2

London, May 2000 – Sony Computer Entertainment Europe unveiled plans for a sequel to the hugely successful This Is Football due for release in Autumn 2000. Developed in-house at the Soho Studio, This Is Football has sold over 500k units world-wide.

This Is Football 2 builds on the realism, atmosphere, and gameplay of its predecessor to become one SCEE's primary flagship properties.

Improving on its original success, This Is Football 2 adds many new gameplay features, such as improved Artificial intelligence, new special moves and real time strategies as well as faster, more responsive player movement.

In addition there are more teams and competitions, including a unique school football mode and a "Timewarp" league featuring the greatest teams of the last 50 years.

Prepare yourself for more realism, more emotion and, more than any other game, a true feeling that This really IS Football.

KEY FEATURES:

- Faster gameplay for a more dynamic footballing experience
- More responsive passes and shots for improved player control
- Real time strategy changes allow the player to execute sophisticated strategy changes while still in the game
- ICON Passing the innovative 4 button action selection system from the Award-winning TOTAL NBA series is back to enhance all game set pieces (corners, throw-ins, Goal Kicks, Free Kicks) with a unique ICON Through-Ball feature
- New leagues and teams: e.g. English League Division 1, French Division 2
- Season Mode plays just like a real season – success in the Season qualifies you for entry in other European championships.
- Enhanced Player Shading for improved detail and 3D effect
- New special moves including chip/lob shots, dummy passes, plus new shimmies and feints
- New CPU AI the computer plays more sophisticated and entertaining football
- New shooting system easier to use, but even more flexible
- All new Commentary the already descriptive commentary system is revamped to incorporate more sophisticated and varied feedback on the game action
- More sophisticated custom kits - for greater realism.

LEAGUES:

- World Club Cup (World team championship): to qualify, win Euro Super League.
- Euro Super League (Champions League): win domestic league to qualify.
- Euro Club Cup (UEFA Cup): to qualify, finish in top 6 of respective domestic league.
- Domestic Tournaments: featuring 32 teams (England and France) 16 teams (other countries).
- Timewarp League: historically authentic teams from the last 50 years featuring old style kits.
- Kids League: 10 schoolyard teams on a special pitch with goals made up of jumpers and bags – naturally played at school lunch time!

Developer: SCEE Team Soho Genre: Football Simulation No. of Players: 1 – 2 (up to 8 with Multitap) Peripherals: DUALSHOCK Analog Controller, Memory Card, Multi Tap Adaptable
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