

PictureMenu

Pawel 2P Pijanowski

COLLABORATORS

	<i>TITLE :</i> PictureMenu		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY	Pawel 2P Pijanowski	July 20, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	PictureMenu	1
1.1	main	1
1.2	roz1	1
1.3	roz2	2
1.4	roz3	2
1.5	roz4	2
1.6	roz7	3
1.7	roz8	3
1.8	roz6	3

Chapter 1

PictureMenu

1.1 main

```
=====
P i c t u r e M e n u   v1.3
      (c) by Pawel Pijanowski
            8.04.1996
=====
```

Table of contents:

```
Copyright
What is PictureMenu ?
System Requirements
How to install PictureMenu
Configuration File
How to quit PictureMenu
Thanks
```

Here it's newlook Workbench menu during PictureMenu is running:

```
Workbench   Window       Icons       Tools
```

1.2 roz1

```
=====
P i c t u r e M e n u   v1.3
      (c) by Pawel Pijanowski
            8.04.1996
=====
```

1. Copyright

PictureMenu v1.3 is "cardware".

If you use PictureMenu please, send me a postcard or your reytacing picture.

My address is:

Pawel Pijanowski
ul. Piotrkowska 204/210 m.68
90-369 Lodz
POLAND/POLSKA

PictureMenu v1.3 was written in AmigaE v3.2a demo.

1.3 roz2

2. What is PictureMenu ?

There are very few good gfxs, symbols and icons in AmigaOS/Workbench,
but we use MagicWB-style colors and icons, ToolMenager, MagicMenu, MUI etc
for more attractive desktop. PictureMenu is next additional program
to modernize WB menu.

PictureMenu adds ANIM icons to WB menu items
(See Preview.iff)

Here it's newlook Workbench menu during PictureMenu is running:
Workbench Window Icons Tools

1.4 roz3

3. System Requirements

- * Amiga (HD) :-)
* Multiscan Monitor (or Interlace Screen Mode)
* MagicWB
* (eventually) MagicMenu
* Kickstart 2.04+

1.5 roz4

4. How to install PictureMenu

Double-click Install icon.

Install script copy PictureMenu to WBStartup drawer and menu pictograms
(in .font format) to FONTS:

PictureMenu waits 3 seconds after start and modify WB menu when startup sequence is finished.

If you want a beautiful menu, run MagicMenu and PictureMenu together.

Menu pictograms (icons) were painted in Profesional Font Maker and saved as PicM_WB.font. You can edit it or create own new one, (for example NewIcon-style pictogram). If you create new pictogram, send it to me. Height of my pictogram (font) is 20 but you may use also different size.

If you want use PictureMenu on Med-res screen (640x256), you must create pictograms (icons) in size 15.

1.6 roz7

7. How to quit PictureMenu ?

If you want to quit PictureMenu, select Tools/ResetWB in WB menu and press left mouse button (2 seconds). PictureMenu opens window with a text: bye! bye!

1.7 roz8

8. Thanks to:

- * Martin Huttenloher (MagicWB is great!!)
- * Stefan Stuntz (MUI is great!!)
- * Wouter van Oortmerssen (AmigaE)

- * Agnieszka Chrusciel for help in the translation of this guide file. :-)
- * Maciej Pawlowski first PictureMenu betatester
- * Robert Ramiega

- * Stefan Becker (ToolMenagera)
- * Martin Korndörfer (MagicMenu)
- * all Amiga users...

Pawel Pijanowski

1.8 roz6

```
ENV:PicM_Workbench.prefs:
```

```
-----
```

```
PicM_WB.font <== name of font where the pictograms are stored
```

```
20 <== font height; you may create own pictograms' size
```

```
<== here must be one empty line
```

```
Backdrop <== text in menu
```

```
46 <== picture number (ASCII); one character = one pictogram
```

```
47 <== picture number in select position
```

```
<== here must be one empty line
```

```
Execute <== next menu item; text in menu
```

```
34 <== etc.
```

```
35
```

```
Redraw
```

```
36
```

```
37
```

```
Update All
```

```
38
```

```
39
```

```
Last Message
```

```
40
```

```
41
```

```
About
```

```
42
```

```
43
```

```
Quit
```

```
44
```

```
45
```

```
New Drawer
```

```
48
```

```
49
```

```
...
```

```
...
```

```
...
```

```
ResetWB
```

```
86
```

```
87
```

```
Reset System <== my additional menu; If you use ToolsDemon
```

```
88 or ToolMenager you may add picture to your
```

```
89 menu
```

```
Clear Memory
```

```
90
```

```
91
```

```
About System User
```

```
92
```

93

blee

92

92

If you don't want to have a picture next to menu item, it is possible to omit suitable parts of definition in config file, but remember to not change the order of definitions (it should be the same order as in WB menu.