Wasted Time release 2

COLLABORATORS

	TITLE : Wasted Time release 2		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY		July 20, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

Wasted Time release 2

1.1   Wasted Time Documentation

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Wasted Time release 2      - The Time Blender for systems 2.0+

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 Introduction~   - as written on the left
 Disclaimer~~~   - DISConnectLAiMER
 Installation~   - brief story about using COPY command
 ToolTypes~~~~   - how to configure it
 Locale~~~~~~~   - ...and catalogs like things
 History~~~~~~   - Long, long time ago...
 Other stuff    - Things you may download...
 Authors~~~~~~   - I mean - not YOU!
```

1.2   Introduction

```
Introduction:

The Wasted Time is a simple way to measure the time You
are spending with Your Amiga working every day.

To add some sense to it, I have added the money-measurement mechanism
which might be found quite usable some day.

Wasted Time uses AppMenu solution to be called up by the user,
and can be controlled by Exchange (or CXCommander) as it become
commodity.

It works in background storing information about passed time in
S: drawer every 5 minutes by default (until you change those values.
with corresponding  ToolTypes .

Have fun!
```

1.3   Diclaimer

I don't care if You will find some day Your Amiga turned into
lame pC due to using Wasted Time. So, You're using it on Your own
risk!

...but it should work painless.

1.4   Installation

Simply copy Wasted Time with it's icon into WBStartup.

Included wastedtime.catalog should be placed in proper Locale's
drawer.

In case you encounter problems mastering COPY command, we recommend
enclosed Installer script, which, when launched by double-click
is expected to do all needed work for you harmless.

After this You can restart Your Amiga or start it by clicking the icon.

1.5   TOOLTYPES

Wasted Time recognizes following ToolTypes (or CLI arguments as well):

```
DISPLAY_MONEY            - permit the displaying of money calculations

CURRENCY_SIGN = text  - allows You to set CurrencySymbol instead of
                          default Locale's one.

MINS_PER_UNIT = int   - defines the number of minutes to be passed
                          for one "time unit". Setting this to zero
                          disables money calculations.

MONEY_PER_UNIT = int  - defines the amount of money to be gained
                          after passing of every "time unit". Setting
                          this to zero disables money caltulations.

SAVE_EVERY = int      - defines the number of minutes to pass between
                          the savings of information onto HD.
                          Added due to exteded usage of HS_Sleep alike
                          software. Default = 5 mins.

New in v2

LOG_FILE = FileName   - lets you override default placement and name
                          of program's logfile (which is S:Wasted.report),
                          with your own.

SAVE_ON_QUIT          - if you want Wasted Time to save state of
                          wasted counter on exit, just enable this tooltype
```

```
NO_MENU_ITEM            - if you don't like programs adding own menu items
                         to the Workbench's Tools menu, just use this
                         tooltype and the have fun calling Wasted report
                         with hotkey or relaunching program


Standard Commodity hotkeys (for beginers)

CX_PRIORITY             - program's priority in internal Commodity list
                         (0 fits almost everyone needs)

CX_POPKEY               - hotkey you want Wasted Time to react on
                         and open Wasted report window

CX_POPUP                - this tooltype normally forces to open program's
                         window (if there's any) on startup, but it's
                         ignored by Wasted Time so far
```

1.6 Locale

```
As released, Wasted Time contains built-in English texts and
Polish (my native language) catalog 'wastedtime.catalog'.

You can easily built Your own since I have included the
file 'wastedtime.cd'.

If you use polish environment, W.F.M.H. LocalePL, Wasted Time
will take special care on using proper numerals.

NOTE: if you want Wasted Time to cares about your
numerals (in case of exceptions), please let me know.

Polish version uses AmigaPL standard, as it is
used in W.F.M.H.'s LocalePL © Marcin Orlowski which may be taken from
Aminet (misc/misc) or our support BBS.

Have fun!

PS. I have received the swedish translation, but as I lost e-mail of the
    translator (sorry pal), I couldn't ask him for the update...
```

1.7 Authors

```
Wasted Time was invented and written (up to v1.1e) by:

Pawel POLONUS Soltysinski

GlobalNET:   52:4800/6   (Pawel Soltysinski)


...then the idea was stolen, and program rewritten from scratch by:

Marcin Orlowski
```

```
    E-Mail: carlos@dedal.man.szczecin.pl
    WWW   : dedal.man.szczecin.pl/~carlos/

    and he's responsible for any harms caused by Wasted Time v2+
```

1.8 History

```
  up to v1.1e

    - I simply don't (and care :-) the history of the changes up to 1.1e...


  v2.0 (20.04.1996)

      IMPORTANT: Release 2 is fully compatible with previous
                          version's log file, so you may transparently
                          update and continue to wasting your time
                          harmless.

    - Rewritten from the scratch

    - Wasted Time is now Commodity (launch Exchange if you don't believe)

    - LOG_FILE tooltype added to change name and path to the Wasted.report

    - SAVE_ON_QUIT tooltype added - if you don't want to loose your counter
      state while quiting (but what to quit Wasted Time for?)

    - NO_MENU_ITEM tooltype added - if you prefer using CX hotkey or
      just don't like mess in Tools menu

    - Reacts on CTRL-C so you can quit this way. IMPORTANT: due to internal
      sub-task arbitration, sending all expected signals to the program
      (e.g. using ARTM or XOPA) will ALWAYS cause GURU! The only
      legal way to signal Wasted Time to quit is to use system
      BREAK command (or simmilar), or tool allowing to send single signals
      (like TASK-X). Otherwise you get GURU on demand. You have been warned.

    - DISPL_MONEY tooltype renamed to DISPLAY_MONEY

    - Takes care of currency definition and properly displays currency
      sign before or after cash using proper separator (on at least OS2.1)
```

1.9 Other releases by W.F.M.H.

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    Other releases by W.F.M.H.

  - aMiPEG 0.6                      (gfx/show/aMiPEG06.lha)
  - ASL v42+                        (util/libs)
  - FED 1.41                        (biz/patch/Fed_1.41_Patch.lha)
  - ham8_r3d.library                (gfx/3d/ham8_r3d.lha)
```

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- LocalePL v2!                        (misc/misc/LocalePL20.lha)
- MaxManager                          (comm/maxs/MaxManagerDemo.lha)
- Max-FileGuide                       (comm/maxs/MAX-FileGuide.lha)
- Max-DoorPack                        (comm/maxs/MAX_DoorPack.lha)
- Memory Viewer
- ImageFX MTV Loader
- ImageFX Progressive JPEG loader
- wfmh_cybergfx_r3d
```