

**Smarty**

<b>COLLABORATORS</b>
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	<i>TITLE :</i> Smarty		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## Smarty

### 1.1 Smarty v2.0 English Guide

Smarty v2.0a

New in rev.A

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What is Smarty  
Some features...  
Requeriments

Usage

Distribution / Disclaimer  
Registration

Thanks to...  
To do  
Version history  
About the author / Message

### 1.2 New in Smarty v2.0a

This is a bug-fix version, and there are no new features.

I've changed a tooltype and I've added a new one, too. Please see Tooltypes.

(See the Version history for a little list).

### 1.3 What is Smarty

---

What is Smarty ?

Smarty can be classified as a file-manager, but it is not a "classical" file-manager program. It works in a different manner, and lacks some of the features you expect to find in a classical file-manager.

On the other hand, Smarty has some features that a classical file-manager lacks. These functions are mainly oriented to manipulate files that belong to an animation (i.e., an animation splitted in its images).

You can, of course, use Smarty to do the tasks you would do with a classic file-manager program, but maybe not so comfortably.

Some of the features of a file-manager program that Smarty v1.x hadn't, has been added to v2. Anyway, again, it's not a classic file-manager.

## 1.4 Some Smarty features...

Features

Well. A little list of features:

-Smarty includes several file-selection functions:

- Wildcard selection.
- Range selection.
- Numerical range selection.
- Stretch selection.
- "Jump" selection.
- ...

-You can "hide" files, so they will be not considered by Smarty's selection functions.

-You can rename a sequence of files in different ways:

- Sequencially (foo.001.jpg, foo.002.jpg....)
- Adding extensions (Amiga, Mac... -> Amiga.iff, Mac.iff...)
- "Traditional" renaming is also possible

-You can duplicate files.

- Smarty allows you to create any number of duplicates of any number of files.

-Smarty v2 includes the possibility of deleting/copying/renameing drawers, also.

-You can use the DOS window to process files with any AmigaDOS command (for example, convert a large number of images using the IFFTODCTV command).

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-Smarty uses MUI (to me, a feature).  
-It is completely localized (english is built-in, and spanish catalog is supplied).  
-...

## 1.5 What do you need

Requeriments

To use Smarty you need:

-AmigaDOS v37+ (v2.04+).  
-MUI v3.2+ installed on your system.

Simple, eh ?

## 1.6 Smarty's usage

Usage

Here you will find all the information about how to use Smarty v2.0

Before starting  
File Operations  
Directory Operations  
Dest(ination) Dirs  
Menus  
Tooltypes

## 1.7 Menus

Smarty's menus:

Project -> Iconify : Iconify Smarty into a WB icon.  
About... : Shows some info about the program, and the  
name of the registered user (if you're registered).  
Quit : ...

Misc -> Clear DD list : Deletes the DD list (ask for confirmation).  
Clear DOSComms : Deletes the DOSComms list (idem)  
Delete temp : Deletes Smarty temp files (for DOSComms).

Settings -> MUI: Executes MUI config for Smarty.

---

## 1.8 Before starting...

Before starting...

Just a couple of things:

- Smarty's windows don't have (normally) a 'Cancel' button. For example, if you want to cancel the 'Traditional Rename' just close the window.
- While Smarty is doing something, for example deleting files, it opens a 'Completed' window. To cancel the process just close this window. You can pause it by clicking the 'Pause' button, and continue later by clicking 'Pause' again.
- You can open, for example, the rename window and Smarty won't be blocked. Smarty only gets busy while is doing something.

## 1.9 File ops

File Operations

You can do most file operations from Smarty's main window. It looks like this:

```

Directories      Destdirs

FileList

Info      Update

Select Page:    Select All Toggle Select Stretch
                Adjacent Wildcard Range Num.Range

Hide Page   :    Selected Nonselected

Functions Page:Copy Move Delete Rename
                Clone View DOS ARexx
```

## 1.10 List of files

Filelist

This list contains the files of the current dir.  
Is a multi-select list, so you can select several files by clicking over a file while pressing the 'Shift' button (it depends in your MUI Config. Is possible to multi-select files without having to press 'Shift').

You can read new dirs by simply dropping a WB icon into this list.



## 1.11 Update filelist

### Update

You can force Smarty to reread the current dir by clicking 'Update'.

This can be used to show 'hidden' files. See Hide Page.

## 1.12 Information

### Information

Here you will see the number of files in the current path, the number of selected entries, and the current path.

## 1.13 File selection page

### Select Page

Smarty allows the users (you :) to select files in several ways. In this page you will find all Smarty's file-selection functions:

**Select:** This is a cycle gadget that toggles between 'Select' and 'Unselect'. It affects (nearly) all the selection functions. If set to 'Select', selection-functions will select files, and if set to 'Unselect', well... obvious... :-)

**All:** Will select/deselect all the entries in the list.

**Toggle:** Will toggle the state (selected<->unselected) of all the entries.

**Select:** This one allows you to (what I call) "jump-select" the files. It requires 3 values: Select X every Y and Offset Z. For example: (0=unselected file ,1=selected file)

Select 2 every 4 offset 0 => 110011001100110011001...

Select 1 every 3 offset 0 => 100100100100100100100...

Select 1 every 3 offset 1 => 01001001001001001001...

Note the offset in the last example... Clear ?

**Stretch:** This function will select exactly the number of files you want from the list. For example, if you want to select 7 files from 20 (all the entries), Smarty would select : (0=unselected file ,1=selected file)

10010010001001001001

The first and last entries will ALWAYS be selected, so the 'Final' value in Stretch's window must be at least 2.

Adjacent: Only usefull when you're working on an animation exported by fields, i.e, when a complete frame is represented by two files, one file per field.  
Adjacent will take selected entries and will (de)select the other field of each one (Clear ???).

Wildcard: Allows you to select the files which matches an AmigaDOS pattern. Take a look to your AmigaDOS manual for information about wildcards.

Range: In 'select' mode, range will select all the files between the first two selected entries. In 'Deselect' mode, will unselect all the entries between the two first non-selected entries.

Num.Range: This one will ask you for two values. It will select all the files contained in the range of these two values.

## 1.14 Hide page

Hide Page

Sometimes can be usefull to remove some files from the list, so they will be not affected by the selection functions. The 'Hide' buttons allow this:

Selected: All the currently selected files will be removed from the list.

Unselected: Well... All the currently nonselected files will be removed from the list...

'Hidden' files can be revealed by rereading the dir clicking 'Update'.

## 1.15 Functions Page

Functions

This page contains all the operations that Smarty can do on selected entries:

- Copy
- Move
- Delete
- Rename
- Clone
- View
- DOS
- ARexx

## 1.16 Copy

---

When you press this button, all selected entries will be copied wherever you want.

Smarty will ask you the destination. It could be the current DestDir, you can create a new DestDir, or cancel the operation.

Smarty also checks if selected entries will fit into destination. If not, it will ask you if you want to cancel.

The Copy function requires a copy-buffer. This buffer is allocated only while the copy-process takes place, and is freed when finished. The copy-buffer-size is set up in the tooltypes of the program

## 1.17 Move

When you press this button, all selected entries will be moved wherever you want. This means that they will be copied to the destination and deleted from the source.

Smarty will ask you the destination. It could be the current DestDir, you can create a new DestDir, or cancel the operation.

Smarty also checks if selected entries will fit into destination. If not, it will ask you if you want to cancel.

The program checks also if you are trying to move in the same device. If this is the case, it will only rename the entries, so the move will be very very fast. If not, it will copy-delete every file.

The Move function requires a copy-buffer. This buffer is allocated only while the move-process takes place, and is freed when finished. The copy-buffer-size is set up in the tooltypes of the program

## 1.18 Delete

When you press this button, all selected entries will be deleted from the current dir.

Of course, Smarty asks for confirmation.

## 1.19 Clone

This function allows you to clone all selected files.

Smarty will ask you how many clones of every file you want (up to 9999). The clones will have the name of the clone file with a numeric extension at the end.

Currently, is not possible to cancel/pause the cloning-process for every

---

clone. For example, if you create 100 clones of every file, you will not be able to stop the process while a file is being cloned. You will have to wait for the duplication to be finished.

Important:

'Clone' uses the copy-buffer defined in the tooltypes. Smarty will check if the file that it's going to clone fits completely in the buffer. If this is case, the file is only read ONCE, and writed as many times as necessary.

If not, Smarty will have to read and write the file several times to make a single clone.

If you clone 100 files of 200Kb each with a buffer of 250Kb, the operation will be MUCH FASTER than if the buffer was 100Kb.

## 1.20 View

This function will use the command that you set in the VIEWTOOL tooltype and use it as some kind of "viewer". The string '#file' will be replaced by the full filename of every selected entry.

For example:

```
VIEWTOOL=sys:utilities/Multiview SCREEN #file
```

When you press 'View', Smarty will replace #file by the first selected file name, and the command will be executed (the first file will be deselected). Note that Smarty does not quote the filename.

Smarty will ask you for confirmation before viewing every file.

I know that this operator can be replaced by the DOS operator, but this one is faster, easier and more comfortable.

## 1.21 ARexx

Well... This function is not implemented, yet. It really depends on the support I have (=> registrations) of Smarty.

It will be (very probably) added to Smarty v2.1 if it ever appears.

The idea (basic) is to be able to execute an arexx macro for every selected entry, and to give Smarty some arexx commands (apart from typical MUI arexx commands).

Sorry.

## 1.22 DOS

---

DOS allows you to execute an AmigaDOS command for every entry. It is a bit complex operator, but not much as you'll see, and quite flexible.

When you press the 'DOS', the DOSCommand window is opened. It contains the list of available DOSCommands, and some buttons:

**New:** Creates an empty entry at the bottom of the DOSCommand list. You can then Edit it, and you'll have a new DOSCommand.

**Edit:** This is the "heart" of the 'DOS' function. It allows you to edit an existing DOSCommand (maybe an empty one created by 'New').

**Remove:** Deletes the selected DOSCommand.

**Info:** Displays some information (See Edit) about the DOSCommand.

**Sort:** Sorts the DOSCommands by their name.

**Save:** Saves all the DOSCommands to the file 'ENV:Smarty.doscomms'. The next time that you run Smarty, your DOSComms will be loaded from this file.

**Do it:** Well... Executes the DOSCommand. It creates an script in 'T:', and the executes it. It runs a separated task, so Smarty will be free for you while the DOSComm is executed (I really LOVE AmigaOS...)

**Note 1:** The DOSCommand list is a DragSortable list. You can sort the entries using MUI 3.x's drag'n'drop facilities.

**Note 2:** Smarty requires the program SSNSSmarty, which is copied by the installation script in your C: dir. Don't care about it; Smarty will use it when necessary.

## 1.23 Edit

A new window will be opened, in which you'll have to fill some strings.

**Command Name:** Use a descriptive name for what this DOSCommand will do, for example 'Convert JPEG'.

**Description:** Here you can write a little description of what the current DOSCommand does. Is the information that appears when you click on 'Info'.

**Command:** Here you can enter the real DOSCommand. You can add some tokens that will be replaced by it's meaning by Smarty when the DOSCommand is executed. Smarty v2.0 supports the following tokens:

```
#sap[] - Current path
#sad[] - Current DestDir
#srf[X]- Pop up a filerequester. X is the title.
#srd[X]- Same, but a dirrequester.
```

```
#ssd[] - Currently selected directory.  
#saf[] - First selected file  
#san[] - First selected file with path.  
#scs[] - All selected entries.
```

If you double-click a token in the list, it will be inserted in the current DOSCommand.

Stack: The stack that Smarty will assign to the DOSComm when executed.

Priority: The priority of the DOSCommand when it's executing. Take care and think twice before modifying the priority, as you can lock the WB or Smarty if it's too high.

I know is a bit crazy. An example:

You want to convert a series of files (24Bit IFF's) to the DCTV format using the program IFFTODCTV. The DOSCommand should be:

```
C:IFFTODCTV "#san[]" -o#sad[]
```

Smarty will replace first the #sad token by the current DestDir.

```
C:IFFTODCTV "#san[]" -oDH1:Converted
```

Then it will take the selected entries to replace the #san[] token:

```
C:IFFTODCTV "dh1:Image.001" -oDH1:Converted  
C:IFFTODCTV "dh1:Image.002" -oDH1:Converted  
C:IFFTODCTV "dh1:Image.003" -oDH1:Converted  
C:IFFTODCTV "dh1:Image.004" -oDH1:Converted  
...
```

Another example: Compress selected files using LZX:

```
DOSCommand: C:LZX a #srf[File name:] #scs[]
```

First Smarty will replace #srf[File name:] by the file that you choose in the filerequester, and the will replace the #scs[] token.

Clear ???

Notes:

-When an entry is used, it is deselected.

-All selected entries (#scs[]) means the number of files defined in the MAXFILES tooltypes (defaults to 7).

## 1.24 Rename

Rename... This function is a "3 in 1" function :-).

Currently Smarty can rename your files in 3 ways. Each way has a page in the Rename window. The mode which page is visible when

you click 'Do it !' is the mode that will be used:

Sequence  
Extension  
Rename

## 1.25 Sequence

This one will rename files in a secuencial manner. It requires some parameters:

- Base name: Will be used as a base, for example 'Image.' for Image.001, Image.002, Image.003...
- Start number: The first number that Smarty will use.
- Numbers: The "number of numbers" that Smarty will use. For example: 3 for Image.001, Image.002...  
4 for Image.0001, Image.0002...
- Extension: This extension will be added at the end of all the renamed entries: For example '.IFF':  
Image.001.IFF, Image.002.IFF, Image.003.IFF
- Step: The step to be used. For example:  
2 -> Image.001, Image.003, Image.005...

Notes:

- 'Start number' defaults to 1 (no need to fill the field).
- 'Step' defaults to 1 (idem), can be a negative value, and cannot be (of course) 0.  
If you set a negative value, a 'Reverse Renaming' (like in Smarty 1.x) will take place. Keep in mind that Smarty can't use negative values in renaming.
- 'Numbers' will be modified by Smarty if it needs more numbers.
- No '.' is added by Smarty.

## 1.26 Extension

This one will allow you to add an extension to all selected files. The extension can be added to the end, or inserted in the beginnig of the name, depending on what you want.

## 1.27 Rename

---

This one will ask you the new name of every selected entry.  
The name will probably change... Maybe 'Traditional' renaming ?

You can cancel the process by closing the window, and you can skip a file by clicking 'Skip'.

## 1.28 Destdirs

Dest(ination)Dirs (DDs)

When working with Smarty, I noticed I was very often moving through the same directories. DestDirs came to 'solve' this problem.

DDs is simply a list of directories. You can add new dirs to the list, remove them, sort them and save them (so they will be available when you start Smarty again).

When you click on 'DestDirs' a new window is opened. It contains the current list of DDs and some buttons:

- New: Will pop up an ASL dirrequester. The selected dir will be added to the list.  
You can drop WB icons on DDs list and its path will be added to DD list, too.
- Current: Current dir will be added to the list.
- Remove: Current DD (selected in the list) will be removed.
- Read: The selected DD will become the current dir (same result if you double-click a DD in the list).
- Sort: DDs will be sorted alphabetically.  
Note that the DD list is a 'DragSortable' list, so you can sort the DDs using MUI's Drag'n'Drop facilities.
- Save: Will save the DD list to 'ENV:Smarty.destdirs'.

The 'Copy', 'Move' and 'Copy dir' functions uses the DD. Current DD is the default destination for these operations, and if you want you can select another destination, that will be added as a DD by Smarty.

DDs cannot be repeated. Smarty takes care of this.

## 1.29 Directories

Directories

When you click on 'Directories' in Smarty's main window, the 'Directories'



window is opened.

In this window you will find all the dir-related options of Smarty:

-There are two list. One allows you to change current volume, by simply double-clicking on a volume in the list. The other one contains the directories found in the current path. You can read any dir contents by double-clicking an entry.

Smarty's windows are Appwindows. If you drop an icon to Smart's main window or in 'Directories' window, Smarty will change it's current dir accordingly.

-All dir-functions are in two pages at the bottom of the window:

-CD: Contains two buttons:

-Parent: Change current dir to it's parent dir.

-Root: Goes to the root of current dir.

-Functions:

-New dir: Creates a new dir in the current path.

-Delete dir: Deletes the contents of a dir and the dir itself.

Smarty first scans dir and then asks for confirmation.

-Copy dir: Copies the contents of a dir (and the dir itself).

Smarty first scans dir and then asks for destination.

-Rename dir: Asks for a new name for currently selected dir.

## 1.30 Smarty's tooltypes

Tooltypes

Smarty v2 supports the following tooltypes:

COPYBUF=<number>

Represents the amount of memory (in bytes) that Smarty will allocate before any copy operation. Buffers smaller than 100Kb (default) are not recommended, as the copy-process become very slow. The minimum is 10Kb.

Copy-buffer is specially important if you clone files very often. See Clone.

VIEWTOOL=<string>

Defines the command that Smarty will use for the 'View' function. You have to type '#file' where you want Smarty to put the filename.

For example: Sys:Utlities/Multiview Screen #file  
c:cyberview #file center

MAXFILES=<number>

---

This value (defaults to 10) represents the maximum number of files that Smarty will replace for the token '#scs[]'. See DOSCommands.  
Please remember that using a lot of files could relay in a 'Command too long' error.

INIDIR=<string>

This tooltype contains the startup dir. Smarty will read it when you run the program.  
Defaults to 'SYS:'.

CLOSEWINDOWS

When present, Smarty will close the window opened by a function (e.g., Rename), if it succeeds (i.e., there are no errors).

OPENDDS

If this Tooltype is present, Smarty will open the DD window when executed.

OPENDIRS

If this tooltype is present, Smarty will open the Directories window when executed.

OPENDCS

If this tooltype is present, Smarty will open the DOSCommand window when executed.

## 1.31 Thank u !

Thanks

I'd like to thank:

-Antonio Urrutia: For the basic idea of the program (and for testing and registering :-)

-Wouter van Oortmerssen: Amiga E !

-Josep, Pedro, Víctor, Xavier: Beta-testing

-Deitmar Knoll / José Roberto González : For AFD-Copyright(TM).

I'd like to thank all the people that have helped me to "develop" Smarty in any way.

Special thanks go to registered users, for their contributions and suggestions.

---

Thank you very much.

## 1.32 Registering Smarty v2

### Registering

This software is subject to the "Standard Amiga FD-Software Copyright Note".  
It is Shareware as defined in paragraph 4s.  
For more information please read "AFD-COPYRIGHT" (Version 1 or higher).

Smarty is Shareware. You can try the demo-version for a period of time, after which you'll have to register.

When you register Smarty, I'll send you a personal registration code that will enable all the disabled features in the demo-version.  
If you are not registered:

- You cannot save neither DDs nor DOSComms.
- You can only access the dir you define in the INIDIR tooltype.
- All the requesters have an annoying delay.
- The About window is opened when you start the program (and when you quit it), remembering you that you have to register if you use Smarty.

By registering, you don't have these limitations and you ensure the future development of Smarty.

Registering fee is \$15 US (1800 pts), or equivalent.

You can send me the money the way you want. I prefer postal order, cause it's secure and cheap, but it's slow :-(.  
Anyway, make sure that I have no cost in getting the money.

I will send you your personal registration code (PRC from now on) via e-mail or via standard-mail (send me enough stamps if so).  
This PRC will be valid for ALL future versions. If it change from one version to another, I'll send you (via e-mail) your new PRC.

You can freely copy Smarty's distribution (see Distribution), but remember that your PRC is personal, and you are not allowed to copy nor distribute it.  
You would be killing Smarty by doing so !

## 1.33 Still to do...

Things to add to future Smarty releases:

(\*=Very probable)

---

- \*-Remove bugs (as always).
- \*-Implement the Arexx function/Smarty rexx commands.
- \*-Add a Move dir function.
- \*-Add a Clone dir function.
- Allow multiselection of directories.
- Add a 'Replace ?' requester when you try to copy over an existing file. Now simply gives an error.
- \*-Implement more MUI 3.x's Drag'n'Drop facilities. For example, dragging a DD over the filelist will make Smarty read it.
- Maybe in a future version, the filelist will show dirs and files at the same time (again, maybe).

As usual, waiting for suggestions...

## 1.34 Smarty's rev history

### History

v0.1...0.9: ß versions

v1.0: First fully working version !  
NewIcons and MWB icons done.

v1.0 Rev a: First public release  
Minor bug corrections.  
Uploaded to Aminet.

v1.1: Locale.library  
Tooltypes.  
'View' and 'Create Dir' functions.  
'Dup' now return the correct duplication values.  
Creating new dirs from the ASL request is now possible.  
Built-in copy function.  
'Fast-move' when moving through the same volume.  
AppWindow.  
Minor bugs corrected.  
Compiled using EC v3.2e.  
This version was not released.

v1.11: '060 problems detected and solved :-)  
Help bubbles added.  
'Disk full' on copy is now detected.

v1.2: New registration method.  
Stretch works fine.  
When user throw an icon, Smarty's win become active.

v1.3:        Bug fixes  
             Added menus  
             Changed unregistered restrictions.

v2.0:        Major update. Rewritten from the scratch.  
             Different (and nicer ?) GUI design.  
             Added the DestDir function/window.  
             Added DOSCommand function/window  
             Smarty can now copy/rename/delete dirs.  
             Much faster duplication if file fits in buffer.  
             New selection-function Numeric Range.  
             Improved "jump-selection" (offset).  
             New rename function: Extension.  
             New rename function: "Traditional" renaming.  
             Select/Deselect is now external to select-functions.

v2.0a        Some bugs removed  
             Corrected some GUI-design mistakes  
             Code reorganization/optimitzation (saved some Kb)  
             If the free space in current DD is 0, Smarty doesn't  
                 display the 'Space problem' message, as probably it  
                 is the 'Ram Disk:' or a similar device.  
             New OPENDCS tooltype.  
             Changed CLOSEWINDOWS tooltype.

## 1.35 Author (me :-)

Send suggestions/criticism/bug reports to:

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C/Alcalde Armengo 11, 7-1  
08240 Manresa (Barcelona)  
Spain

Or via e-mail:

axe@arrakis.es

PD:

I've received VERY FEW registrations for Smarty.  
I don't know the reason. I think that the register fee is very  
reasonable, and I find that Smarty is really usefull (at least  
to me :-).  
If you don't like this program for any reason, or is not usefull  
to you because it lacks a certain feature, please just tell me so !

Thanks !

## 1.36 Distribution

---

\$VER: "AFD-COPYRIGHT"(TM) English Version 1.2 (27.02.96)

```

      /  /  /  /
    /  /  /  /
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*====*
*      Standard Amiga FD-Software      *
*      Copyright Note (TM)             *
*====*
*
*      Version 1.2 - English            *
*      27-Feb-1996                     *
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```

## 0. INTRODUCTION

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If you are a user I hope you like this Standard Copyright Note for Free Distributable Amiga® Software you only have to read once instead of individual notes. There are translated versions of this document available on Aminet® named:

/pub/aminet/docs/misc/AFD-Files1-xx.lha (xx = number of languages).

If you are a software developer and want to include this document in your own FD package then please read it carefully first, especially chapter 5 "DEVELOPERS INFORMATION". Thank you for your support.

## 1. COPYRIGHT

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- a. This software is copyrighted by its developer(s). That means that you are NOT ALLOWED to modify the program(s) and documentation in any way. Especially you MUST NOT REMOVE the documentation or this text file.
- b. You are NOT allowed to use this software or any part of it for any other purpose than that one mentioned in its documentation, this also includes any fonts, images or samples. If the developer(s) did NOT include the source code of the program(s) in this package you are NOT allowed to de-compile any part of it.

## 2. DISTRIBUTION

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This package is freely distributable. That means you are allowed to re-distribute this package as long as you follow these points:

- a. Any re-distribution has to include all files in this archive, including this "AFD-COPYRIGHT" file, without any modifications. You are NOT allowed to add any files to the archive.
- b. This package may be freely distributed via BBSs, InterNet/UseNet, software libraries such as Fred Fish's and Aminet® CD-ROM, and other similar electronic channels.
- c. Disk magazines and services that charge extra for file transfers may NOT distribute it without written permission by the developer(s)!

### 3. DISCLAIMER

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By using this product, you accept the FULL responsibility for any damage or loss that might occur through its use or the inability to use it. The developer(s) of the software and the author and the translators of this "Copyright Note" can NOT be held responsible.

IMPORTANT: The author and the translators of this "Copyright Note" do NOT give any guarantee for the quality and usefulness of ANY products that are subject to this note!!!

Some names used in this text are trademarks or registered trademarks. The use of these names does not imply that they are free.

### 4. RETURN SERVICE

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"Free distributable" only says that you do not have to pay for copying or re-distributing the software. You are allowed to test this product for 30 days. If you like it and decide to use the product regularly, most of the developers want something in return for their efforts.

The documentation of this software contains one classification out of these:

- a. Freeware - You are allowed to use this software FREE.
- b. Mailware - You have to send the developer(s) a MESSAGE (by email or snailmail).
- c. Cardware - You have to send the developer(s) a POSTCARD.
- d. Donationware - You have to make a DONATION to an organization as stated in the documentation to this product.
- g. Giftware - You are requested to send the developer(s) a GIFT, for example:
  - some candy or
  - a package of disks or
  - a copy of a self-made program or
  - some money or
  - an Amiga 5000 PowerTower ;-)
- s. Shareware - You have to send the developer(s) the amount of MONEY demanded in the documentation.

### 5. DEVELOPERS INFORMATION

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The concept of a "Standard-Licence" like this one has several advantages:

- You as a developer don't have to think about copyright stuff yourself.
  - The users of your product have to read it only if they haven't done so
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before.

- This document is available in several languages via Aminet®.  
So you can be sure that the users have read it at least once and did understand it.

If you want to include "AFD-COPYRIGHT"(TM) in your own Amiga® FD-Software package you have to follow these rules:

- a. Read this whole document carefully and make sure that you agree with the whole text WITHOUT ANY EXCEPTIONS.

(If you do not agree with it, do not use it! You are allowed to copy parts of it, but IF you do so, you MUST NOT use the names "AFD-COPYRIGHT"(TM) and "Standard Amiga FD-Software Copyright Note"(TM).)

- b. Make sure that you use the following Default-Tools in the .info-files you are going to release:

- for ASCII texts: More
- for AmigaGuide® documents: AmigaGuide
- for AmigaOS scripts: IconX
- for ARexx scripts: RX
- for configuration files: Ed
- for Installer scripts: Installer
- for IFF-ILBM pictures: Display

(The idea of this rule was inspired by Osma "Tau" Ahvenlampi, Finland. It was included to set a standard. If someone does not use these tools (s)he has to make not more than one link per file type!)

- c. Include a paragraph like the following in the manual to your product:

```
-----8<-----
This software is subject to the "Standard Amiga FD-Software Copyright Note".
It is <type_of_software> as defined in paragraph 4<x>. [...]
For more information please read "AFD-COPYRIGHT" (Version 1 or higher).
-----8<-----
```

Example:

```
This software is subject to the "Standard Amiga FD-Software Copyright Note".
It is SHAREWARE as defined in paragraph 4s.
If you like it and use it regularly please send $15 to ...
For more information please read "AFD-COPYRIGHT" (Version 1 or higher).
```

- d. You have to include this file called "AFD-COPYRIGHT"(TM) (English).  
IF you include an AmigaGuide® hypertext documentation you can link it to this file or include the whole text in the AmigaGuide® file just as you like. Please do not add more than two translations of this file to your package. So your package doesn't get too big.

## 6. AUTHORS

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"AFD-COPYRIGHT"(TM) was written by Dietmar Knoll. It is itself subject to the above copyright note (© 10.12.1994, 27.02.1996).



If you have any comments, hints or questions or some suggestions for the next version, please write to the following addresses:

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