

CFG_FileID

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| COLLABORATORS |
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| | <i>TITLE :</i> CFG_FileID | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | July 20, 2024 | |

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| REVISION HISTORY |
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| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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Chapter 1

CFG_FileID

1.1 FileID's

Description:

The HBBS:System/FileID/<ext> file defines the options and commands that are used to extract/add file descriptions to files. You should have one of these files for each type of file uploaded and it should be saved as the extension for that file.

So you'll probably need the following ones:

```
HBBS:System/FileID/LHA
HBBS:System/FileID/LZH
HBBS:System/FileID/ZIP
HBBS:System/FileID/DMS
HBBS:System/FileID/TXT
HBBS:System/FileID/ARJ
HBBS:System/FileID/NFO
```

Options:

| | |
|------------------------|---------|
| FileType=<String> | More... |
| GetDIZ=<CommandString> | More... |
| AddDiz=<CommandString> | More... |
| CDToWork=<Boolean> | More... |
| CDToPlayPen=<Boolean> | More... |
| MaxDIZLines=<Numeric> | More... |

1.2 FileType

FileType=<String>

E.G.

FileType="LHA"

No Default, Must Be Set!

This string describes the type of file uploaded, maximum 15 chars.
This may be displayed to the user by the bbs software during file checking.

1.3 GetDIZ

GetDIZ=<CommandString>

E.G.

GetDIZ="LHA e @F@ FILE_ID.DIZ @W@"

No Default, Must Be Specified!

This command is used to extract the file_id from the uploaded file and must store the description as a text file named FILE_ID.DIZ in the current node's WORK directory.

The codes you see in the example are defined like this:

@F@ is replaced with the full path and filename of the uploaded file
@W@ is replaced with the full path of the WORK directory
@P@ is replaced with the path of the filename (but not including the name ↵ itself)
@N@ is replaced with just the filename of the uploaded file
@D@ is replaced with the full path and filename of the DIZ file to be added

E.G.

Say the user had uploaded a file called "TEST.LHA" on node 1.
The Example above would appear to the system as the following:

LHA e HBBS:Nodes/Node1/Playpen/TEST.LHA FILE_ID.DIZ HBBS:Nodes/Node1/Work/

Simple Eh ? :-)

1.4 AddDIZ

AddDIZ=<CommandString>

E.G.

AddDIZ="LHA u @F@ @D@"

No Default, Must Be Set!

This options specified the command used to add a modified/new file description to a file. You may use the same @ codes as in GetDiz.

E.G.

Say you needed to add the description saved in HBBS:Nodes/Node1/Work/FILE_ID. ↵
DIZ

to a file HBBS:Nodes/Node1/NewFile.LHA the following command would be run

```
LHA u HBBS:Nodes/Node1/NewFile.LHA HBBS:Nodes/Node1/Work/FILE_ID.DIZ
```

1.5 CDToWork

CDToWork=<Boolean>

E.G.

CDToWork=TRUE

Default = FALSE

This option when enabled makes the bbs software change to the current node's WORK directory (normally HBBS:Nodes/NodeX/Work/) before it runs the GetDIZ or AddDIZ commands.

1.6 CDToPlaypen

CDToPlaypen=<boolean>

E.G.

CDToPlaypen=TRUE

Default = FALSE

This option is the same as CDToWork except it changes to the PLAYPEN directory for the current node (where the uploaded file would be stored) before running the GetDIZ or AddDIZ commands.

1.7 MaxDIZLines""

MaxDIZLines=<numeric>

E.G.

MaxDIZLines=10

Default = 12

This is the same as the option specified in the file:
HBBS:Conferences/<confname>/ConfConfig