

ASB16 Drivers installation for Windows 95

Copy "nodriver.inf" file into the "\\WINDOWS\\INF" directory. If this file already exists on your system, you must replace it by the new one. Then delete the ASB16.inf and oem(x).inf from your "\\WINDOWS\\INF" directory if they already exist.

If you have an other sound card on your computer before, delete manually all("MS Windows Sound System Compatible" ou "Ad Lib Compatible (OPL2)") drivers from your system.ini file. But you can keep joystick or MPU401 Drivers.

Start the "Add New Hardware" software from the control panel and make sure there is other sound card installed on your system. Select the option without automatic detect. Select the hardware type "Sound, Video and Game Controllers". Click on "Have Disk", and select the floppy unit that contain the drivers (*.inf path).

To modify an old driver, use "System" on the "Control Panel" and select "Sound, video and game controller" as "Device Manager". Then select ("MS Windows Sound System Compatible" ou "Ad Lib Compatible (OPL2)"), Click on "Have Disk", and select the floppy unit that contain the drivers (*.inf path).

When Windows 95 is booting, it will ask to install new sound drivers, you say "NO" because you will have some conflicts. These drivers will be installed on "Other devices" and won't be active. There is no risk of conflict.

If the Device Manager does not use "Automatic Settings", you must select "Automatic Settings" on the Resource Box of "AdLib ASB 16 Sound Card Family" drivers.

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