SwazBlanker/Def

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COLLABORATORS			
	TITLE : SwazBlanker/Def		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

SwazBlanker/Def

1.1   Stars (23.08.95)

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SWAZBLANKER : Stars
===================

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 Introduction            What it actually does

 Interface               Configuration preferences

 Problems / Features     Problems I have noticed

 History                 Bug fixes and updates
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1.2   What it actually does...

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Stars/Introduction
==================

This blanker blanks the screen.
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1.3   Configuration preferences...

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Stars/Interface
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        Save - save and use the current settings.

         Use - use the current settings.

        Test - test the blanker under the current settings
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          Cancel - cancel all changes.

X,Y,Z (Movement) - Initial movement along X, Y and Z axis.
                   Default: 0,0,0.

X,Y,Z (Rotation) - Initial rotation along X, Y and Z axis.
                   Default: 1,1,-1.

           Stars - number of stars.
                   Default: 75.

          Change - how often the star direction will randomly change.
                   Default: 1 second.

      Anti Alias - if set then the stars will be rendered as anti
                   aliased objects. This takes a lot longer to draw the stars
                   but does look a lot better.
                   Default: Yes.

          Sounds - if set then sound will be played when the blanker
                   is started.
                   Default: No.

    Display Mode - the screen mode to use. If the preferred screen cannot
                   be opened then the default screen mode will be tried, if
                   this fails then the minimum screen mode required for this
                   blanker will be tried, if that fails then the blanker will
                   quit and let SwazBlanker choose an alternative blank method.
           Only screen modes that support double buffering can be used.
                   Default: Low-Resoloution, 4 Colors.
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1.4 They arent exactly bugs, but features.

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Stars/Problems
==============


I have encountered problems on the folowing graphics systems:


EGS Spectrum 28/24

  "egs.library" version 6.127

  There is a small enforcer hit when the screen unblanks. I think
  this may be tied to the fact that I am using intuition double
  buffered screens.

  I am still working on a soloution.

  Also note that EGS screens do not support double buffering
  so you will not be able to use them for this blanker.
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1.5 Bug fixes and updates...

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Stars/History
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'1.2' o Testing correctly reads the current settings for Movement
       and/or Rotation.
     o Improved interface layout and locale support

'1.1' o Only allows selection of double buffering screen modes.
     o Slider gadget inside the 'tab box' resets to default
       values properly.
     o Fixed bug when Stars would wait until a window became
       activated while it was allocating the screen buffers.

'1.0' o Localized

1.6 index

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Stars/Index
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