

# **MUIXAnim\_ENG**

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COLLABORATORS

	TITLE : MUIXAnim_ENG		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY	Yannick LANGENBACH	July 20, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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XAnim (© Mark Podlipec).

I decided to write this GUI for easier use because XAnim was a shell only program and with this quantity of options it is not very easy to use.

So I Hope it will be helpfull for those who hate using shell.

Note that all available XAnim options aren't implemented in MUIXAnim, I only selected the most usefull for me.

If you think I should include more options or add something to MUI XAnim, please contact me.

The UNREGISTERED Demo version has the following limitations :

You cannot save your preferences.

That's the only limitation, but if you like this program, please register so I will do other interfaces.

You have a 30 days free period to test it.

## 1.3 MUI XAnim - English manual

\*\*\* Copyright \*\*\*

MUI XAnim V1.0

© 1995/96 by Yannick LANGENBACH, 67 Rue du Général Leclerc, F-67202 WOLFISHEIM (FRANCE)

Copyright

The program MUIXAnim in this version and its documentation files are (C)opyright 1995/96 by Yannick LANGENBACH. All rights reserved.

The right of using this program is granted to you by paying the SHAREWARE-fee of 50FF, 20DM, or US\$10 to the author.

(please print out the Registration form or copy it by hand)

With registering you also receive the complete version.

Disclaimer

The author takes no responsibility for any results of the use of this program.

This software is provided "AS IS" and there is no warranty of any kind, so that you use this software at your own risk.

Rights

Registered users who paid the SHAREWARE-fee get the rights described on the registration form.

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## Distribution

The REGISTERED version of MUIXAnim MUST NOT be redistributed.  
The following only applies to the unregistered evaluation version of MUIXAnim :

The program MUIXAnim in this version is freely distributable (SHAREWARE).  
You may copy it, if the copyright notice is left intact and all of its parts are included in the distribution.  
This program must not be included in commercial packages or commercial program collections without my written permission.  
This program must not be sold in any way, but it is allowed to take a nominal fee including the costs for copying.

This archive should contain following files :

MUIXAnim  
MUIXAnim.info  
MUIXAnim.guide  
MUIXAnim.guide.info  
Registerform  
Registerform.info  
Install.info  
Install\_MUIXAnim  
MUIXAnim.1.cfg  
MUIXAnim.1.wini

MUI XAnim can be included into Public Domain series, for example the Fred Fish collection, Aminet-CD collection ... with no restrictions.

This program may also be distributed via electronic mail and may be put into mailboxes as long as the redistribution conditions are respected in all points.

There is no guarantee for MUI XAnim to work 100% correctly. Usage of MUI XAnim is at your own risk. The author can not be taken responsible for any damage caused using MUI XAnim.

By using or distributing this program you automatically agree to all of the above conditions and terms.

Yannick LANGENBACH  
(program author)

## 1.4 MUIXAnim - English manual

\*\*\* Installing MUI XAnim \*\*\*

Here are the following requirements:

- Operating System 2.04 (37.175) or higher
- 68020 CPU or higher

- AGA or GFX Board recommended
- MUI 2.3 or better (© Stefan Stuntz) Available on Aminet...
- XAnim (© Mark Podlipec) Available on Aminet...

The easiest way to install MUI XAnim is to use the installer script supplied in this archive.

## 1.5 MUIXAnim - English manual

\*\*\* Usage of MUIXAnim\*\*\*

\*\*\* Main Menu: \*\*\*

Play Anim:

Just view the animation when all options have been selected.

Help:

The Help guide you are watching at this time.

About:

About the application

Save Config:

This is very usefull when you always use same options.

Config file is stored in ENV: and ENVArc: and automatically loaded when you start MUI XAnim

Quit:

Quit the program.

Select XAnim Path:

(optional)

Here you can select where your XAnim program is stored (if it is not in the same directory).

Example: you have stored xanim in Work:Xanim/  
you should enter: Work:XAnim/XAnim

If you don't specify something, the program consider that XAnim is in the same directory as MUIXAnim.

Select Anim File:

Here you choose the name of the anim you want to see.

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## Info:

Gives some help about gadgets.

## \*\*\* Group Options : \*\*\*

In this group are all options included in MUI XAnim.  
For further details about the options, have a look in xanim.readme.

## Audio Options

### Audio disabled:

If this is on, you'll not be able to listen to the sound that comes with some anims file (Ex:QuickTime,AVI...)  
Note that when turned on, anim playback may be very slow.

### Sync Frame/Sound:

If on, XAnim will skip video frames in order to help keeping video in sync with audio.

### Change Volume:

If on,Use Set Volume Value.  
If off,Use Default Value (40).

### Set Volume:

(only available when change volume is turned on)  
Sets the initial audio volume (0=Lowest,100=Highest,40=Default)

## Color Options

### True Color dither:

This option samples the color of true color animations ahead of time and forms a color lookup table.

### Default cmap:

Allocates color from the X11 Display's default cmap.

### Grey Scale

Converts True color anim to grey.

## Misc Options

### Buffering

Uncompress and buffer image before displaying.  
(Could take some time and need a lot of memory)

### Direct from Disk

Don't load anim in memory but read each section only when needed

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### Scale Anim

Scale the size of the animation.

### Scale Factor

Enter the value of the scaling (enter a fnum only).

Example : You want to halve your anim -> factor = 0.5

### Env Variables

### Askmode Requester

Opens a requester to choose resolution and depth.

### Debug

Gives various informations about the animation file.

### Usepubscreen Workbench

Uses Workbench screen instead of XAnim's one.

### GFX Card

Uses WritePixelFormat instead of Chunky.

For more informations about options, have a look in "XAnim.readme"

## 1.6 MUIXAnim - English manual

### \*\*\* Compatibilities \*\*\*

MUIXAnim has been tested without any problems on folowing configurations:

- A1200 Microbotics M1230/50MHz/16Mb Fast RAM/68882 50MHz  
Kickstart 40.68 (3.1) Workbench 40.42  
Picasso II (2Mb) GFX Board
- A1200 68EC020 14MHz/No Fast RAM  
Kickstart 39.106 (3.0) Workbench 39.9
- A2000 GVP 68030/25 MHz/4Mb Fast RAM/68882 25MHz

## 1.7 MUIXAnim - English manual

### \*\*\* Adresses/support \*\*\*

If you have problems using MUI XAnim, need a newer version or have hints about MUI XAnim, you can contact me whenever you want.

If you use this program, please think of registering.

The fee is 50FF, DM20, US\$10

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With registering you will have a fully fonctionnal version without annoying requesters.

Write to :

Yannick LANGENBACH,  
67,Rue du Général Leclerc  
F-67202 WOLFISHEIM  
(FRANCE)

e-mail: maverick@pandemonium.fr

## 1.8 MUIXAnim - English manual

\*\*\* The history of MUIXAnim \*\*\*

V1.0

This is the First released version  
(16-09-1995)

## 1.9 Magic User Interface

This application uses

MUI - MagicUserInterface

(c) Copyright 1993/94 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the aid of a preferences program, the user of an application has the ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing lots of examples and more information about registration please look for a file called "muiXXusr.lha" (XX means the latest version number) on your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 30.- or US\$ 20.-

to

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80935 München

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GERMANY