

RACING LINE

The aim of the game is to race round the track (the right way) and finish in front of your opponent. If you finish in front of your opponent you win, otherwise you lose. The fastest lap time indicates the fastest lap time and who achieved the fastest lap.

Game instructions

Player 1 (orange car)

Cursor up	-	Accelerate
Cursor down	-	Brake
Cursor left	-	Steer left
Cursor right	-	Steer right

Player 2 (blue car)

Q	-	Accelerate
A	-	Brake
O	-	Steer left
P	-	Steer right

Press Ctrl+Y to redefine keys.