KRSNAke

by Petter E. Stokke, Psilocybe Software

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1 Introduction

Sorry the doc's a bit incomplete. I'm supposed to rewrite it for the next full release. I just haven't gotten all that far. I'm sure you can figure out most of KRSNAke from the provided material, though. If all else fails, read the source.

And if you haven't already, read the file called "COPYING". Richard Stallman wrote it, which should be reason enough to read it.

EMACS!

2 Requirements

You'll need the following thingies to play KRSNAke:

- Amiga with KS3.0+ (possibly, just POSSIBLY, it'll work on KS2.0)

- lowlevel.library v40+, if you want to play with your joystick

- one or two active sound datatypes if you want sound

- a screen with 16 colours or more if you want a colourful game

- initiation as at least 30th degree Scottish Rite mason (Knight Kadosh), or membership in the Knights Templar or the Priory of Sion; alternatively, you can be the Pope

3 Why KRSNAke is not recommended by the I.R.S.

Sorry, you do not have clearance for this information.

4 Legal matters

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HAIL STALLMAN!

5 Playing instructions

Keyboard controls follow:

SPACE starts the game

ARROW KEYS or JOYSTICK IN PORT 2 control the snake

P pauses the game

Clicking the left mousebutton 23 times on the snake's head starts an MPEG animation of an 18th degree Masonic initiation, with comments read by Prof. Adam Weishaupt

Numeric keys (1-9) adjusts the game speed

TAB provides incontrovertible evidence that Christ founded the Merovingian dynasty

Ctrl-C restores the Stuarts to the throne of England

ESC shuts down the game

If the window is deactivated, the game will (should...) pause.

6 Clients

When KRSNAke starts, it looks for a subdirectory called "Clients" in its home directory. All files found in this directory will be launched. If they are KRSNAke clients, they should attach themselves to KRSNAke and function as they're expected to. If they're other programs, they'll be started too - but generally you shouldn't put anything besides KRSNAke clients in the "Clients" directory.

At present, there are two KRSNAke clients available; the Hall of Fame and the Action Replay. The former records high scores, the latter records games for subsequent replay. See their individual descriptions for more details.

7 The Hall of Fame

This client keeps track of high scores. Each player has only one entry

- this is contrary to most high score tables, but as the Hall of Fame

can handle an unlimited number of entries, this helps cut back a little on the table size.

The default name offered the player the first time the Hall of Fame registers a high score is taken from the system variable 'USER'. MultiUserFileSystem and similar applications usually maintain this variable. If it is not present, the Hall of Fame reverts to 'Crassus'. The default name is stored in the snapshot file whenever the Hall of Fame exits, and the name stored here is used if it exists.

If you're intimidated by the default entries, being such conspiratorial characters as Templars, Masons and Rosicrucians, you can replace the file "ENVARC:KRSNAke/HallOfFame.data" with an empty file, and you'll have a blank Hall of Fame.

8   The Action Replay

This client records your games and lets you replay them at any speed. Use the keyboard to control it; when the Action Replay window is active, press the R key to begin the replay (even if you're still playing; though it's a good idea to pause the game before doing this...). Press a numeric key to adjust the speed - as you'd do with KRSNAke itself. When replaying, you can press SPACE to abort.

Eventually you can load and save replays. At present, I haven't even begun programming this. Don't hold your breath for it unless you don't need air.

9   The Plot

You are a snake. You are hungry. Eat the fruits.

Sorry there's no Windows version. We all know full well if there's no Windows version the game isn't worth anything. Even Doom, an operating system in its own right, has a Windows version these days. What a shame.

10   Fnord

This paragraph does not exist.

11   Why KRSNAke?

Well, I originally intended to call the game EMACS (which means "Elvis Masterminds All Computer Snakes"), but I found out someone has already made a program by that name. It's just a text editor. What a shame.

Anyway, KRSNAke came about as a tribute to Krsna and Srila Prabhupada. Hare Krsna!

12   Thanks

To the following people for suggestions and beta testing:

Eirik Risholm, Kurt Røsand, Morten Steen, Arild Sæther and Frode Wærnes.

And in particular:

Christian Rosenkreutz for his chemical wedding, Wouter van Oortmerssen for False, Hugues de Payens for the Knights Templar, Olaf Barthel for gtlayout.library, Poussin for the Shepherds of Arcady, Christ for the Habsburgs, SASG for nothing, and Elvis for everything.

Illuminated greetings to:

Adam Weishaupt, Charles XIII, Jacques de Molay, Isaac Newton, Claude Debussy, George Washington, C. Iulius Caesar Octavianus Augustus, Helena Petrovna Blavatsky, Tore Våg, Aleister Crowley, Leonardo da Vinci and David Hasselhoff, Primus Illuminatus.

13   Et in Arcadia ego

A Dagobert II roi et a Sion est ce tresor et il est la mort.