

filesysres

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REVISION HISTORY

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Chapter 1

filesysres

1.1 filesysres.doc

--background--

1.2 FileSystem.resource/--background--

PURPOSE

The `FileSystem.resource` is where boot disk drivers rendezvous to share file system code segments for partitions specified by `dos type`. Prior to V36, it was created by the first driver that needed to use it. For V36, its creation is ensured by the rom boot process.

CONTENTS

The `FileSystem.resource` is described in the include file `resources/filesysres.h`. The nodes on it describe how to algorithmically convert the result of `MakeDosNode` (from the `expansion.library`) to a node appropriate for the `dos type`.

<code>FileSysEntry</code>	
<code>fse_Node</code>	on <code>fsr_FileSysEntries</code> list
<code>ln_Name</code>	is of creator of this entry
<code>fse_DosType</code>	<code>DosType</code> of this <code>FileSys</code> : e.g. <code>0x444f5301</code> for the fast file system.
<code>fse_Version</code>	high word is the version, low word is the revision.
<code>fse_PatchFlags</code>	bits set for those of the following that need to be substituted into a standard device node for this file system: e.g. <code>\$180</code> for substitute <code>SegList</code> & <code>GlobalVec</code>
<code>fse_Type</code>	device node type: zero
<code>fse_Task</code>	standard dos "task" field
<code>fse_Lock</code>	must be zero
<code>fse_Handler</code>	for V36, if bit 31 is set, this is not an AmigaDOS partition.

fse_StackSize	stacksize to use when starting task
fse_Priority	task priority when starting task
fse_Startup	startup msg: FileSysStartupMsg for disks
fse_SegList	segment of code to run to start new task
fse_GlobalVec	BCPL global vector when starting task

no more entries need exist than those implied by fse_PatchFlags, so entries do not have a fixed size. For V36, for example, the entry for the fast file system (fse_DosType 0x444f5301) contains a zero fse_PatchFlags, and thus no entries beyond that.