

## Table of Contents

May/June 1991

### I

#### Programming Practices and Standards

general purpose Amiga programming

**Tag Items and Tag Lists . . . . . I - 1**  
*staff*

**2.0 Version Strings . . . . . I - 3**  
*Carolyn Scheppner*

**The ASL Library. . . . . I - 7**  
*John Orr*

### II

#### AmigaDOS

dos.library

**Executing External Programs with Release 2.0 . . . . . II - 1**  
*Carolyn Scheppner*

**AmigaDOS Packet Interface Specification . . . . . II - 5**  
*John Toebes*

**Standard Command Line Parsing . . . . . II - 27**  
*John Orr*

### III

#### Exec

the multitasking executive, exec.library

**Using SetFunction() in a Debugger . . . . . III - 1**  
*Ewout Walraven*

### IV

#### Intuition and Workbench

the Amiga user interface

**Obtaining an Icon Image . . . . . IV - 1**  
*David Junod*

**An Introduction to V36 Screens and Windows . . . . . IV - 3**  
*Ewout Walraven*

**Opening Screens and Windows on Any Amiga . . . . . IV - 17**  
*Ewout Walraven*

**Introduction to Boopsi . . . . . IV - 23**  
*John Orr*

## Writing a Boopsi Image Class . . . . . IV - 41

*David N. Junod*

## Boopsi's Transparent Base Classes . . . . . IV - 57

*Peter Cherna*

### V

#### Graphics

animation, text, the Blitter, layers.library

## Using the ECS Genlocking Features . . . . . V - 1

*Ewout Walraven*

### VI

#### Sound and Music

audio, speech, MIDI

### VII

#### IFF

iffparse.library and other IFF topics

## The DR2D FORM . . . . . VII - 1

*Ross Cunniff and John Orr*

### VIII

#### File Systems, Handlers, and Storage Devices

DOS packet handlers, storage media, SCSI

### IX

#### Timer, Serial, and Parallel

timer.device, serial port, parallel port

### X

#### Output

printers, printing, Postscript

### XI

#### Input

user input, Commodities Exchange

## Introduction to Commodities Exchange . . . . . XI - 1

*John Orr*