

## Component Toolbox 2.5 (Professional Edition)

The Component Toolbox ( Professional Edition ) is a collection of 29 general purpose VBX controls. These controls have been tested and come with sample programs in Visual Basic, Delphi, and dBase for Windows.

The controls that come with the Component Toolbox include ....

**ctCHECK** : *Enhanced Check Box*. This controls can be set up with three different styles ( check mark, standard 3D box, or diamond ), or the programmer can supply their own bitmaps for their own style.

**ctCLIP** : *Picture Clip Control*. This control can be used to display a bitmap image or an icon image. It also capable of displaying certain sections of a bitmap. This can be useful if you want to create an animated image.

**ctCLOCK** : *Clock Control*. The clock can be set up as analog or digital, in standard or military time, and with or without the seconds showing. An alarm can be set which will fire an event at a pre-defined time, and an offset property allows the clock to display time from different time zones.

**ctCOLOR** : *Common Color Dialog*. This control can be used to display the color common dialog window. The user can then select a new color.

**ctDATA** : *Data Navigation Button*. This is a two or three button control. By default, the arrows displayed on the control are for next / previous, page up / page down, and last / first records. The control can be set to a two button state, and the arrows in each button can be substituted with a user defined bitmap.

**ctDATE** : *Calendar Control*. Up to six different colors can be used to highlight each day. Options allow you to select the type of day and focus border for the control.

**ctFILE** : *Common Open/Save File Dialog*. This control allows the user to access the File Open / File Save common dialog window.

**ctFOLD** : *Tabbed File Folder*. This control allows tabs on either side of the control, multiple levels of tabs, and rotated text. Each tab can contains its own color, caption, and bitmap image. Each individual tab can be disable or enabled. The programmer has complete control of the sizing of the tabs, and the placement of text and bitmaps.

**ctFONT** : *Common Font Dialog*. This control allows the user to access the Font common dialog window.

**ctFRAME** : *Frame Control*. This is a simple control that makes it easy to set up different types of borders and frames.

**ctFRMFX** : *Form Effects Control*. Thiscontrol allows the user to customize the background of a regular or MDI form. This can include the use of bitmaps, gradient fills, and shadowed text.

**ctGAUGE** : *Gauge control*. This control requires a bitmap image as a background. The user is able to set all needle properties including origin, starting and ending angle, and color and transparency.

**ctGROUP** : *Enhanced Group Box*. This control is a different type of group box. It can be set up with different borders and different placement of the caption.

**ctLIST** : *Virtual Picture List Box*. By virtual, we mean that the data for the control is stored outside the control and not internally. This means that the control is capable of holding much more data than a standard list box. Each row in the list box can be set up with its own color, alignment, and bitmap image.

**ctMENU** : *Menu Notification Control*. This control will fire an event each time an item from a menu is highlighted.

**ctMETER** : *Status Meter Control*. This control displays a percentage in a bar type format. It can be set up

horizontally or vertically and with or without the text displaying the current percentage.

**ctMOVE** : *Animated Push Button*. This control uses a series of bitmap images to display some type of animation whenever the control is clicked.

**ctPUSH** : *Enhanced Push Button*. This control has options for bitmap images, picture only display, and multiple states ( the ability to stay up or down ).

**ctRADIO** : *Enhanced Radio Button*. This controls can be set up with three different styles ( diamond, standard 3D circle, or raised circle ), or the programmer can supply their own bitmaps for their own style.

**ctRULER** : *Ruler Control*. This control can be set up like a standard ruler either vertically or horizontally. Up to two different Bar markers can be placed along any position within the ruler.

**ctSCHD** : *Scheduling Bars*. This control is a special type of slider. The user can create, remove, move and re-size a bar within a control. Bitmap or icon images can be supplied for either end of the bar. The control is useful for scheduling or gantt like applications.

**ctSIZE** : *Elastic Control*. This control will automatically resize and/or reposition the child controls placed inside it. It also has the ability to change a controls text size.

**ctSLIDE** : *Slider Control*. This slider control comes with a pre-defined background and thumb, or the programmer can supply their own. The slider can be set up vertically or horizontally.

**ctSPIN** : *Spin Buttons*. These controls are spin buttons which are not part of an text label. The buttons can be set up vertically or horizontally, and the speed and range of the control can also be set.

**ctSPLIT** : *Splitter Bar Control*. This control allows the programmer to create two separate areas whose size can be changes by moving a splitter bar. The control can be set up vertically or horizontally.

**ctTABS** : *Page Tabs*. These are a set of tabs which can be assigned to other controls. An offset property allows you to only show a few of the tabs at a time. Each tab can be set up with its own color.

**ctTEXT** : *Enhanced Text Label*. This control allows the programmer to used a bitmap as a background, to rotate the text at any angle, and set up the text in a 3D appearance.

**ctTIPS** : *Popup Help Tips*. These popup help tips can be assigned to any control with a valid handle. The tips can be set up to be any color, and multiple lines.

**ctTREE** : *Hierarchy Tree List / Outliner*. This controls displays items in a hierarchical format. Options include support for drag and drop, mutiple level selection. Each node can contains its own bitmaps, and backgrounds and text colors. A virtual mode is included to help save memory, and up to 32,000 items can be placed into the control.

### **Prices ( US Dollars )**

The suggested list price for the Component Toolbox is \$99.00 plus shipping. Ownwers of the single VBX package products can upgrade for the cost minus their original purchase.

## **Gamesman Inc.**

1161 McMillan Avenue

Winnipeg MB. R3M 0T7

Tel : (204) 475-7903

Fax : (204) 284-3307

Order : 1-800-670-8045

CSID : 75201,3524

E-Mail : [gamesman@kwanza.com](mailto:gamesman@kwanza.com)