

# **interface**

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<b>REVISION HISTORY</b>
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# Chapter 1

## interface

### 1.1 CYCAS DEMO - Help - User-Interface

About the user-interface:    Show Interface

The drawing area is colored grey in the original CYCAS colorsetup. To the right of the drawing area, at the top, there is the "main menu" - list. Choosing an item such as "Project" or "Symbol" from the main menu list will cause a set of options to appear below the main menu items; this set of items is called the "function list"; notice that selecting each main menu item results in a different set of functions in the function list. If this sounds confusing, just run the program and try it.

Directly beneath the drawing area, to the left, is the "coordinate display".

Underneath it, you find the "help bar" indicating each step of input for each function and stating what it expects or needs. This box (combined with the input box) allows for exact measurements to be used as the input method, as opposed to mouse clicks ( you did try the examples, didn't you? :-). ).

Along the bottom edge of the drawing area, there is the "view menu". It contains the options you need for displaying the graphics in the drawing area at different gauges and sizes. The view menus' most common function is probably "Zoom" (detail enlargement).

Below the view menu, and just to the right of the help-bar, the "input box" is positioned. Here you enter the figures or text as required, according to the function. The input boxes' standard background color is mint; if the input of data is possible then the background color turns grey.

All the way down on the right side, you find "Undo" (work that one out for yourself :-). ). Underneath it is the "Snap" button. When Snap is active, your pointer

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looks like a little square, otherwise your pointer is a crosshair. Working with Snap activated enables precise input from the word go.