

Stop the Madness* v0.85r

What it is

Stop the Madness is an emulator for the Apple II+. That's it, I guess this didn't really need its own section.

What it isn't

Well, now this is a more interesting topic. But rather than run on about all the things it's not, I'll hit the salient one: it's not an Apple IIe emulator. No, this emulator will turn your Mac into a virtual II+: the machine we used back when, um, lets see, oh yeah, when men were iron and computers were wooden. You'll find no MouseText here, by gum.

What it takes

To run STM, you'll need a Mac running system 7, a fair bit of memory (4 megs should be enough...I think), and a color monitor. Sound manager 3.0 wouldn't hurt, either, but that's really just a performance issue. And 8-bit video is recommended, too.

Credits

I'd like to thank JimNitchals for invaluable aid in running down bugs and improving performance. Most of the speed gains since v0.82 are his doing.

Misc.

I apologize if these documents are not entirely accurate; this project is moving quickly, and it's easy to leave something out. The same goes for the integrity of the software. This seems to be a fairly stable point in its development, but one never knows. I'd appreciate hearing about problems you may have with it; I can be reached at: kevin@cassandra.ucr.edu

Legal stuff

STM is, I suppose, Freeware - that is, I hold the copyright, but it can be freely distributed for any amount up to and including the cost of that distribution; i.e., don't sell it for a profit. (unless you ask real nice). The astute among the audience will notice that this

package contains material copyrighted by Apple Computer, Inc. So sue me. (ba dum bum)

What the future holds

Hey, if I knew that I'd be lazing about on a beach in the caribbean. But as for the emulator, it's not over yet...

*Why "Stop the Madness"? Well, it was too late when I finally thought up "Humble Apple Two Emulator". STM was/is a stopgap name. It came off a bathroom wall halfway between Riverside and San Francisco during a trek to Macworld '88; full text read "stop the madness, rock and roll your balls!". We had no idea what it meant, but it was written large enough that it must have been important to somebody...anyway, it quickly replaced "OS/2, wo bist du?" as our motto, and, well, that brings us to '94...