

**BootMan**

<b>COLLABORATORS</b>
----------------------

	<i>TITLE :</i> BootMan		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		July 19, 2024	

<b>REVISION HISTORY</b>
-------------------------

NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1</b>	<b>BootMan</b>	<b>1</b>
1.1	BootMan v1.1 Documentation . . . . .	1
1.2	what . . . . .	1
1.3	contents . . . . .	1
1.4	distrib . . . . .	2
1.5	require . . . . .	2
1.6	install . . . . .	3
1.7	using . . . . .	4
1.8	prefs . . . . .	4
1.9	boot . . . . .	5
1.10	special . . . . .	6
1.11	credits . . . . .	6
1.12	legal . . . . .	7
1.13	future . . . . .	7

# Chapter 1

# BootMan

## 1.1 BootMan v1.1 Documentation

BootMan - Boot time Manager

-----

- What Is BootMan?
- Contents of BootMan1.1.lha
- Distribution & FREE Registration
- System Requirements
- Installation
- Using BootMan
- Special Setup
- Credits
- Legal Mumbojumbo
- Bugs/Future/History

## 1.2 what

What Is BootMan?

-----

BootMan is a boot manager program that allows you to chose between multiple startup-sequences at boot time using the mouse or keyboard. BootMan also provides password protection and a timer to load a default startup if none is selected. Includes a preference editor for easy modification and startup.

It consists of two programs:

- 1) The Preference Manager in which you can set all of the options BootMan has (such as configuration of the startup sequence list, bootup password, inactivity timeout, and several others).
- 2) The program run at boot up that allows you to select the startup-sequence you wish to be run.

## 1.3 contents

---

## Contents

-----

In BootMan11.lha you should have the following files:

```
BootManPrefs
    BootManPrefs.info
InstallBootMan
InstallBootMan.info
POSTER
    poster.info
s/BootMan
s/BootMan.info
s/Bootman.defs
s/Bootman.demo
    s/BootMan.guide
s/BootMan.guide.info
    s/startup-sequence
```

If any of these files are missing from the archive please notify the person who maintains the file archive, BBS, FTP site to have it removed and the author for a full copy of the archive.

## 1.4 distrib

### Distribution

-----

BootMan v1.1 is a Public Domain program. This means the ENTIRE contents of the "BootMan11.lha" archive may be uploaded to BBSes, uploaded to FTP sites, uploaded to pay services (Portal, Genie, CompuServe, BIX, etc.), and placed in PD disk libraries that charge for ONLY the price of the disk and a minimal copy fee (Fred Fish). It MAY NOT be distributed in packages sold as commercial software without the permission of the author (if you really do want to include it in commercial software please do contact us).

### FREE!!! Registration

-----

Even though BootMan is public domain, I'd like to that BootMan is appreciated. Please send me a postcard or letter with your state and country on it as well a few comments. My goal is to receive at least one postcard from each of the 50 United States and at least twenty-five other countries. If you include a SASE and a disk, I'll send you an update as soon as there is a significant update.

Please send your postcards to:

```
Daniel Bachmann
509 StonyBrook Drive
Bridgewater, NJ 08807 USA
```

## 1.5 require

## Requirements

-----

BootMan v1.1 has been tested on:

Amiga 2000  
Kickstart 2.04 ROM/Workbench 2.1  
GVP G-Force '030 Accelerator  
11 Megs RAM (1 Meg CHIP)  
1 Hard Drive  
2 Floppy Disk Drives (DF0 & DF1)  
Tape Drive  
NTSC & PAL video modes

Amiga 3000  
Kickstart 2.04 (from Hard Drive)/Workbench 2.1  
25MHz '030 and 68882  
10 Megs RAM (2 Megs CHIP)  
3 Hard Drives  
2 Floppy Disk Drives (DF0 & DF2)  
NTSC video mode

Amiga 500  
Kickstart 2.04 ROM/Workbench 2.1  
Standard 68000  
3 Megs RAM (512k CHIP)  
GVP Impact A500 w/ 1 Hard Drive (Original)  
1 Floppy Disk Drive  
NTSC video mode

BootMan should run on any Commodore Amiga (or NewTek Video Toaster Workstation) using Kickstart/Workbench 2.0 or greater.

## 1.6 install

### Installation

-----

BootMan v1.1 comes with a Commodore Installer script for installation. To install BootMan v1.1 double click on the "BootManInstaller" icon. The novice install option is recommended, since the higher levels do not offer any change in setup, but only show the user where each file is copied to, this being the s: and sys:prefs directories.

If you need to further customize BootMan for a special startup (such as loading a virus checker or SetPatch) see Special Setup for more information.

**WARNING:** The installation will rename your current startup-sequence to startup-sequencel (which will be your initial default startup) and creates it's own special startup-sequence file.

## 1.7 using

Using BootMan

-----

BootMan Preference Manager

BootMan up boot program

## 1.8 prefs

Using The BootMan Preferences Program

-----

The BootMan preferences program allows you to add and delete startup-sequences from the BootMan list, as well as set the various options of BootMan.

To start the BootMan preferences program you can:

- 1) Double click on the "BootManPrefs" icon in your Prefs directory.

or

- 2) Click on the Preferences button from the boot up program. You can also enter the Preference manager at from the boot up program by pressing P. Note, however, that if the preference manager can not be found at boot time, the option to go into preferences will not be selectable from the boot up program.

Once in BootManPrefs you will see a window that looks like this:  
(well, actually something like this... it changed a tad after this file was written)

```

-----
|                                     |
| ----- | ----- | ----- | ----- |
| |         | | D | E | F | G | | |
| |         | |   |   |   |   | | |
| |         | | ----- | ----- |
| |         | |         |         |
| |         | |   P   |   O   |
| |         | | ----- | ----- |
| |         | |         |         |
| |         | |   H   |   I   |
| |         | | ----- | ----- |
| |         | | [J]   | [K] |
| |         | |   |   |
| |         | | ----- | ----- |
| |         | | L   | M   |
| |         | | ----- | ----- |
| | B | C | | ----- | ----- |
| |         | | *****N***** |
| ----- |

```





```

| | Startup-Sequence List | ----- | | |
| | | | ----- |
| | | | Reset | |
| | | | ----- |
| | | | |
| | | | ----- |
| | | | Start Default | |
| | | | ----- |
| | | | ----- |
| | | | BootMan Prefs | |
| | | | ----- |
| | | | |
| | ----- |
| | | | |
| | ----- |
| | | | |
| | ===== |
| ----- |

```

- Startup-Sequence List: Shows the list of startup-sequences available. Click on the one you want to start or use the macro keys that you assigned.
- Default Startup is: Shows the startup that will be used after timeout or when Start Default is used.
- Default Countdown: Time left before default startup is used.
- Stop Timer: Stops the Default Countdown timer.
- Reset: Resets Default Countdown to the original time.
- Start Default: Starts the default startup-sequence.
- BootMan Prefs: Opens up the BootMan Preferences program.

#### Keyboard Shortcuts:

- d - Starts default startup
- r - Reset timer
- p - BootManPrefs
- <UP>, <DOWN> cursor keys, and <RETURN> - Selects startup

## 1.10 special

### Special Setup

If you have a virus checker or other program(s) that you want run before BootMan all you have to do is edit "S:Startup-Sequence" in any text editor so that the program(s) you want run are before the "run >nil: bootman" command. Besure to redirect its output to NIL: so an orphaned startup window is not left on the screen. For example "run > NIL: VirusChecker".

## 1.11 credits

### Credits and Contacting Us

Programming and Design by Dan Bachmann (aka: Bachmann Daniels):  
Internet: bachmann@bobsbox.rent.com  
bachmann@rvcc.raritanval.edu  
snail: 509 StonyBrook Drive  
Bridgewater, NJ 08807 USA

AmigaGuide documentation and Beta Testing by Ray Kulberda:  
Internet: RayTrace@cup.portal.com  
kulberda@eden.rutgers.edu

Compiled using SAS/C v6.3.  
GUI created with the help of GadToolsBox by Jaba Development.  
AmigaGuide documentation written using CygnusEd Professional from ASDG.  
Thanks to Commodore for such a great computer!

## 1.12 legal

copyrights:

BootMan, BootManPrefs, and associated files  
(c) Copyright 1993 Daniel Bachmann. All Rights Reserved.

Installer and Installer project icon  
(c) Copyright 1991-93 Commodore-Amiga, Inc. All Rights Reserved.

AmigaGuide and associated files  
(c) Copyright 1991-93 Commodore-Amiga, Inc. All Rights Reserved.

disclaimers:

BOOTMAN SOFTWARE IS PROVIDED "AS-IS" AND SUBJECT TO CHANGE;  
NO WARRANTIES ARE MADE. ALL USE IS AT YOUR OWN RISK. NO LIABILITY  
OR RESPONSIBILITY IS ASSUMED.

INSTALLER SOFTWARE IS PROVIDED "AS-IS" AND SUBJECT TO CHANGE;  
NO WARRANTIES ARE MADE. ALL USE IS AT YOUR OWN RISK. NO LIABILITY  
OR RESPONSIBILITY IS ASSUMED.

AMIGAGUIDE SOFTWARE IS PROVIDED "AS-IS" AND SUBJECT TO CHANGE;  
NO WARRANTIES ARE MADE. ALL USE IS AT YOUR OWN RISK. NO LIABILITY  
OR RESPONSIBILITY IS ASSUMED.

in other words...

So if you start World War III using this software, it's not our fault.

## 1.13 future

Bugs, Future, and History

-----

## Known Bugs

-----

None at this time (call them "undocumented features", if you will)  
If you find any, please let us know. And thanks to all of you  
who let us know about bugs and just how much you like this program!

## Future Plans for next version

-----

- Nag or reminder feature for displaying messages on important dates.
- Multiple WBStartup drawers
- Any (reasonable) suggestions!

## History

-----

v1.0 - November 1993 - Initial Release

v1.1 - November 1993 - Bugs Fixed:

- Subdirectories no longer cause problems
- Preference manager blocks parent window clicks
- Features Added:
  - Cool moving dot on bottom of boot screen
- Audio filter/LED control at boot up
  - Mouse buttons held down at startup boots default
  - Hot key option for each startup
  - Close WorkBench option via timer for each startup
- Clock in the titlebar

(follow the free registration procedure if you wish to see future updates!)

---