



Yeah!

for Windows

Version 4.0 English/German

©T. Stoll

CIS: [100013,1525]

Windows Utility to replace the desktop wallpaper with given Files

These Files are Yeah!

- | | | |
|---|--------------|-----------------------------------|
| - | Yeah!.exe | |
| - | Yeah_???.DLL | Different Converters for pictures |
| - | YEAH!*.INI | Sample Ini Files |
| - | YEAH!.HLP | Windows Helpfile |
| - | YEAH!DOC.DOC | This Documentation |

The following Packet is available on CompuServe in FORUM WINSHARE LIB 4:
YEAH!.zip All Files

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What is Yeah and what can it do for you?

With YEAH! you have a powerfull programm to display Pictures as wallpaper even if it's a GIF TIF PCX or BMP. Yeah! will convert it for you.

With YEAH! you have a powerfull programm to remind you with tasks to do or to start programms.

With YEAH! you have a powerfull programm to start programms on startup of windows.

With YEAH! you have a better Taskliste then from the TaskManager from Windows.

With YEAH! you have a Modul Browser.

Installation of Yeah!

1. Copy Yeah!.exe, Yeah_???.DLL and DIB_DLL.DLL to Directory in your path or somewhere else.
2. You have to copy the two Ini-Files to your Windows Directory
3. Correct the different paths in YEAH!.INI to your needs (The lines witch are written in red)
4. You should have no files with this name at this path

```
STARTFILE=e:\yeahSTAR  
TERMINFILE=e:\yeahdate  
TERMINFILELOG=e:\yeahdate.log
```

or

```
STARTFILE=c:\windows\yeahSTAR  
TERMINFILE=c:\windows\yeahdate  
TERMINFILELOG=c:\windows\yeahdate.log
```

5. Now you may run YEAH!

Description of the different symbols in Yeah!

About Yeah!



RightMouse DoubleClick

BossPicture of Yeah!



Hold the right button down and doubleclick on the close icon of yeah!

If you have put a Boss-Picture File in Yeah!.ini you may also hold down the CTRL-Key

Reminder of Yeah!



LeftMouse DoubleClick

1. You MUST double-click on a line to edit an entry
2. Next select a EveryDay Date or a WeekDay
3. Set Time
4. Write a command or a message for you
5. Select Keepit or/and Executelt

Executelt: Starts a programm

Keepit: Don't delete the entry after prompt

Enter a new Date and Time									
1	5	4	1994	17	0	Club Baur au Lac			Herr Bodmer sen. gib
2	20	11		0	10	Geburtstag			Anna hat Geburtstag
3	7	10		0	10	Geburtstag			Evi hat Geburtstag
4	14	12		0	10	Geburtstag			Jadga hat Geburtstag

Day	Mon	Yea	HH	MM	
7	10	0	10	0	

☐ Execute
☒ Keep It
☒ Remind one Day before too

Buttons: ADD, OK, Save, Cancel, Delete

Weekday	
<input type="radio"/> Sunday	<input type="radio"/> Thursday
<input type="radio"/> Monday	<input type="radio"/> Friday
<input type="radio"/> Tuesday	<input type="radio"/> Saturday
<input type="radio"/> Wednesday	
<input checked="" type="radio"/> Date	<input type="radio"/> EveryDay

Geburtstag
Evi hat Geburtstag

Last reminded Date:

Taskliste of Yeah!



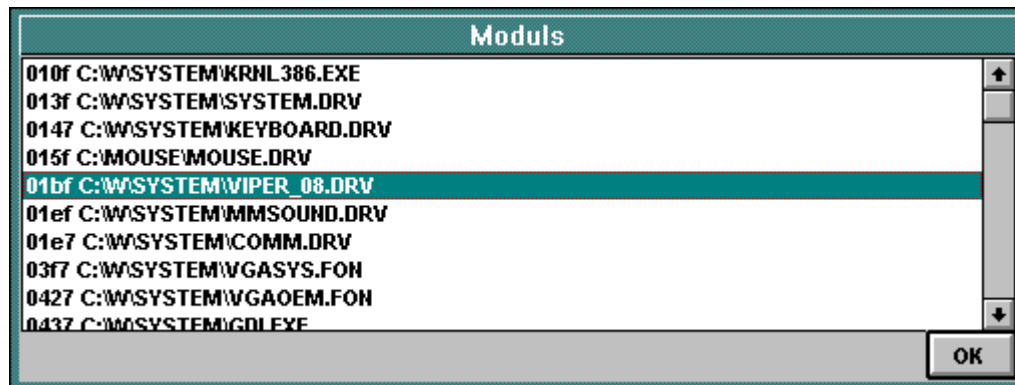
LeftMouse DoubleClick

06084 S File Manager - [C:\DEV\CPP\YEAH\HLP*. - [MS-DOS	Modules
08184 H Srvr	Mod Brw
09568 S Microsoft Word - YEAH!DOC.DOC	
12936 S Paint Shop - untitled (600 x 70 x 256)	Cascade
	Kill
	Hide
	Show
	OK

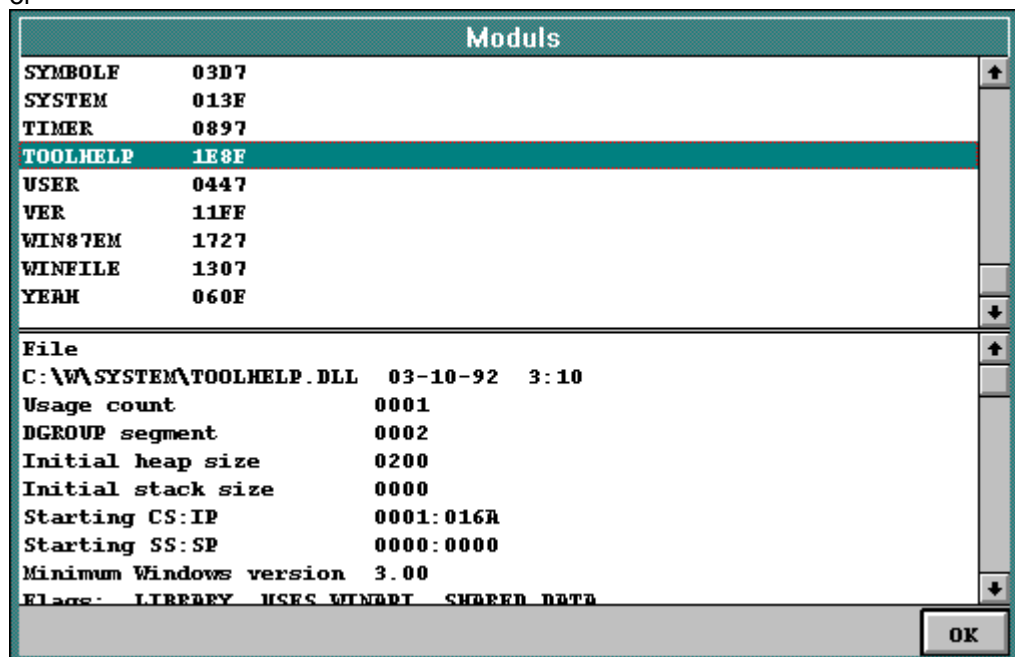
ModulBrowser of Yeah!



LeftMouse Click



or



Quit Yeah!



LeftMouse DoubleClick

InternalCommands of Yeah!

DISPLAY PathAndNameOfPicture

RestartWindows Restarts Windows

RebootSystem Reboots the System

MasterOfYeah! Sets the ! to add Commands to the global INI in Networks

Sample Yeah!Pi.ini

[GLlastPicture]

0=0
A0=0
1=0
A1=18
2=0
A2=72
3=0
A3=125
4=0
A4=86
5=0
A5=129
6=0
A6=136
7=0
A7=0

[GLlastDirSec]

0=0
A0=0
1=0
A1=0
2=0
A2=0
3=0
A3=0
4=0
A4=0

[GLlastVonWo]

0=0
1=0
2=0
3=1

[Profile]

PicFrom=121
PicAddSec=125
PicCenter=125
Minutes=50
AutoAdd=1
WallStartupChange=1
RANDOM=1
StretchPrev=0
PrevDrag=0
PrevSel=0
Directories=1

[Directories]

0=K:\GIF\NORMAL
1=K:\GIF\GIRLSX
2=F:\MBC\BILDER\BMP.V4
3=K:\GIF\XXXXXX

Sample Yeah!.ini

```
[Yeah Filters]
: Where are the DLL located for converting the pictures
GIF=YEAH_GIF.DLL
TIF=YEAH_TIF.DLL
EPS=YEAH_EPS.DLL
PCX=YEAH_PCX.DLL
;JPG=YEAH_JPG.DLL (Not supportet now)

[Profile]
: Is the Run Dialog of Yeah visible? You may also start yeah! with SHOW or HIDE as
Arguments
Visible of RunDialog_0_or_1=1
GetPictureFromThisIniFile=yeah!pi.ini
: Where are the Startup programs located
STARTFILE=e:\yeahSTAR
: Where are the Dates to reminde located
TERMINFILE=e:\yeahdate
: Where is the logfile of the started programs
TERMINFILELOG=e:\yeahdate.log
: 0 Soundsystem disabled / enabled
SOUNDSYSTEM=0
: Where is the bosspicture located for the hotkey
BOSSPICTURE=F:\mbc\bilder\bmp.S8\frosty_s.bmp
: Where should the yeah Picture be stored for converting the GIF/TIF to bmp for the
wallpaper
BMP_PATH_AND_FILENAME=C:\temp\YEAH.BMP
: Where is the network ini located and what is the filename of it
GlobalIni=u:\@.ini
: Postion of Yeah on startup
;; X 472/687
WINDOWPOS_X=666
;; Y 560 / 736
WINDOWPOS_Y=734
: Check ini for commands
CheckIni=1
: Language
Deutsch=0
: Desktopname ?
Desktopname=1
: Color adjust to my screencolors
COLORADJUST=0
: Display pictures in grayscale
GRAYSCALE=0
: Store short names of commands in History
Shorty=0
: Store also wrong spelled commands in History
Wrong=1
: Store window Postion
WINDOWPOS=1
: Is yeah the topmost program
TopMost=1
: Ask for entries
AskforEntry=1
: Time to wait for displaying next picture
DropTime=1
: Time to wait for update of Yeah
ClockTime=1
: Accept dropfiles as background
DROP=1
: How to arrange the pictures as wallpaper
TileCenter=2

[Hotliste]
SaveHotListe=0
SaveHotListeAsk=1
HotCount=200
Hotlistcountcurrent=8
HOT0=w4glutil
HOT1=runimage
HOT2=exportapp
HOT3=importapp
HOT4=VC++
HOT5=apstudio
HOT6=tbhm
HOT7=tbh
```

```

[PGM]
; INGRES TOOLS etc...
netu=T:\CPL\ingres\bin\netu.exe
w4glutil=T:\CPL\ingres\bin\w4glutil
runimage=T:\CPL\ingres\bin\w4glutil runimage
rundbapp=T:\CPL\ingres\bin\w4glutil rundbapp
createapp=T:\CPL\ingres\bin\w4glutil createapp
upgrader=T:\CPL\ingres\bin\upgrader
makeimage T=T:\CPL\ingres\bin\w4glutil makeimage
makeimage=C:\ingres\bin\w4glutil makeimage
compileapp=T:\CPL\ingres\bin\w4glutil compileapp
versionapp=T:\CPL\ingres\bin\w4glutil versionapp
purgeapp=T:\CPL\ingres\bin\w4glutil purgeapp
exportapp=T:\CPL\ingres\bin\w4glutil exportapp
importapp=T:\CPL\ingres\bin\w4glutil importapp
documentapp=T:\CPL\ingres\bin\w4glutil documentapp
destroyapp=T:\CPL\ingres\bin\w4glutil destroyapp
isql=C:\INGRES\BIN\iquel.EXE
OMS2 prod=T:\CPL\INGRES\BIN\W4GL.EXE runimage -dfss::omsprod -Tno C:
\INGRES\mbc_spec\oms_prod.img
OMS2 test=T:\CPL\INGRES\BIN\W4GL.EXE runimage -dfss::omstest -Tyes C:
\INGRES\mbc_spec\oms_prod.img
OMS prod=C:\INGRES\BIN\W4GL.EXE runimage -dfss::omsprod -Tno C:
\INGRES\mbc_spec\oms_prod.img
OMS test=c:\INGRES\BIN\W4GL.EXE runimage -dfss::omstest -Tyes C:
\INGRES\mbc_spec\oms_prod.img
OMS01=C:\INGRES\BIN\W4GL.EXE runimage -Tyes -dingres::oms01 c:\ingres\bin\apped.img
PWAT utility=K:\CPL\INGRES\BIN\W4GL.EXE runimage -dfss::omstest -Tyes C:
\INGRES\mbc_spec\utility.img
OMSNEW=c:\INGRES\BIN\W4GL.EXE runimage -dfss::omsprod -Tyes F:
\transfer\local\ingres\mbc_spec\oms_1101.img

; OTHER TOOLS
print=t:\wa\utility\winprint\winprint.exe
yeah=notepad E:\YEAH!.INI
BOSS=display F:\MBC\BILDER\BMP.V4\BUSSY.BMP
NC=nc
UL=USERLIST /a
SC=SYSCON
PC=PCONSOLE
pcts=X:\PCTS.bat 26
WF=U:\winfile.exe
drucker=x:\printers.set
WINGIF=S:\WA\TOOLS\WINGIF.EXE
dm=u:\WINFILE.EXE
mbc=U:\PCTS.PIF
NOTE=x:\text.set
EXPEDIT=X:\EXPEDIT.SET
BECKER=U:\BKTOOLS2.EXE
tst=u:\tst.pif
DOS=Y:\COMMAND.COM
tasks=T:\WA\TOOLS\TASKS.EXE
closer=T:\wa\tools\closer.exe
ffw=T:\WA\TOOLS\QMENU\WFS.EXE
tiffany=T:\WA\TOOLS\TIFFANY\TIFFANY.EXE
clean=S:\wa\tools\CLEAN.EXE
ll=T:\comm\laplink\ll.exe
golf=@.bat golf
ticker=T:\wa\tools\ticker.exe
wsend=T:\wa\tools\wsend.exe
kfree=T:\wa\tools\kfree.exe
agenda=e:\kalender.tbk
disk=f:\edv\karteien\disk.tbk
dc=T:\WA\UTILITY\DC\DC.EXE
bicon=T:\WA\PBICON\PBICON.EXE
hefter=F:\EDV\KARTEIEN\HEFTER.TBK
TOOLBOOK=T:\CPL\TOOLBOOK\TOOLBOOK.EXE
dtetris=T:\ú\TETRIS\TETRIS.EXE
sgfsd=F:\EDV\PRODUKTE\SB4\HARDWARE.SBD
conman=T:\wa\tools\conman.exe
backit=D:\PRG\BACKIT\BACKIT.EXE
wincon=T:\WA\TOOLS\CONMAN.EXE
pm=S:\WA\PM5\PM5.EXE
norton=v:\nc.exe
spyglass=T:\WA\TOOLS\SPYGLASS.EXE

```

```

spy=SPY.EXE
hotkey=E:\HOTKEY.EXE
zm=T:\WA\UTILITY\ZIP\ZM.EXE
paintshop=T:\wa\tools\ps.exe
rops=T:\wa\tools\rops.exe
icon=T:\WA\TOOLS\ICONTAMR\ICONTAMR.EXE
wb=T:\wa\tools\wb.exe
win=e:\win.ini
zoomin=T:\wa\tools\zoomin.exe
excel=S:\WA\EXCEL4\EXCEL.EXE
qm=S:\wa\tools\qm.exe
NDW=F:\TRANSFER\NDW\NDW.EXE
wpwin=S:\WA\WP\WPWIN.EXE
siw=F:\TRANSFER\NDW\SIW.EXE
snagit=t:\wa\tools\snagit.exe
englet=f:\mbc\info\englet.wri
mfont=MAK_FONT.SET
designer=T:\WA\GRAPHIC\DESIGNER\DESIGNER.EXE
COLORS=T:\WA\TOOLS\COLORS.EXE
exit=T:\WA\TOOLS\EXIT.EXE
klang=W:\CONTROL.EXE klang
FAX=S:\WA\JETFAX\J-FAXMGR.EXE
bilder=S:\wa\tools\bmpview.exe
MY=E:\paper.exe
llpro=T:\COM\LAPLINK\LLPRO.EXE
sokoban=T:\WA\GAMES\SOKOBAN\SOKOBAN.EXE
shoot=T:\WA\TOOLS\SHOOT!.EXE
chpaper=S:\wa\tools\CHPAPER.EXE
dosprompt=U:\DOSPRMPT.PIF
wcs=T:\WA\UTILITY\QMENU\WCS.EXE
wfs=T:\WA\UTILITY\QMENU\WFS.EXE
browse=T:\WA\TOOLS\BROWSER.EXE
tetris=T:\WA\GAMES\TETRIS\TETRIS.EXE
haushalt=T:\WA\HAUSHALT\HAUSHALT.EXE
sysgraph=T:\WA\TOOLS\SYSGRAPH.EXE
resinfo=t:\wa\tools\resinfo.exe
taskmstr=T:\WA\TOOLS\TASKMSTR.EXE
unix=f:\login\bacchus.vt
topdesk=T:\WA\UTILITY\WRK\TOPDESK.EXE
deutschebank=C:\WA\MSMONEY\msmoney.EXE
drinks=F:\mbc\karteien\drinks.tbk
pfe=S:\WA\TOOLS\PFEDITOR\PFE.EXE
transfer=t:\com\ncrwin\transfer.exe
tranpro=t:\com\ncrwin\ncrrun /f:tranpro.ncr
oms=multiset oms.set
mbcl=pctsexis.exe
VC++=T:\CPL\MSVC\BIN\MSVC.EXE
VC++tee=T:\CPL\MSVC\BIN\MSVC.EXE /V
ApStudio=T:\CPL\MSVC\BIN\APSTUDIO.EXE
yh=winhelp.exe C:\DEV\!CPP\YEAH!\YEAH!.HLP
abc=S:\WA\ABC\ABC.EXE
anna ist hier=S:\WA\EXCEL4\EXCEL.EXE
dos=command.com
ncr=multiset.exe x:\NCRWIN.set
xclock=T:\COM\NCRWIN\NCRRUN.EXE /f:F:\USTO\W\XCLOCK.NCR
drop=S:\WA\TOOLS\DROPl6.EXE
ADRESS=C:\DEV\C\ADRESS.EXE
pw=t:\COM\PROWIN\PW.EXE
access=S:\WA\ACCESS\MSACCESS.EXE
4dos=c:\dr\4dos\4dos.exe
coreldrw=s:\WA\CORELDRW\PROGRAMS\CORELDRW.EXE
corelltrace=s:\WA\CORELDRW\CORELTRC.EXE
fma=C:\WA\FMA\FMA_G_I.EXE
e704=F:\USTO\W\EDOS\EDOS704K.PIF
tify=T:\WA\UTILITY\TIFFANY\TIFFANY.EXE
pshop=T:\WA\TOOLS\PS.EXE
coralpaint=s:\WA\CORELDRW\PROGRAMS\CORELPNT.EXE
ed=T:\WA\ED4W\ED4W.EXE
huber=C:\DEV\INGTOOL\INGTOOLS\INGTOOLS.EXE
me=C:\PGM\ME\ME.PIF
coreltrc=S:\WA\CORELDRW\PROGRAMS\CORELTRC.EXE
yeah help=winhelp C:\DEV\CPP\YEAH!\YEAH!.HLP
ncrwin=multiset.exe x:\ncrwin.set
lvview=S:\WA\TOOLS\LVVIEW20.EXE
faxprot=F:\MBC\FAX\PGM\SSTACK.EXE
topgirl=DISPLAY C:\dr\!GIFS\CINDYEVE.BMP
DEMI=display C:\DR\!GIFS\DEMIBDAY.BMP

```

telex=S:\WA\TMSNET\TMSWIN.EXE
tms=S:\WA\TMSNET\TMSWIN.EXE
tmsdos=G:\IBV\TMS\TMSNET.BAT
ad=S:\WA\TOOLS\AFTERDRK\AD.EXE
faxadre=F:\MBC\FAX\PGM\SSTADDR.EXE
faxproto=F:\MBC\FAX\PGM\SSTACK.EXE
proxy=K:\WA\PROXY\PROXY.EXE
now=k:\wa\ndw30\ndw.exe
y=e:\yeah!.ini
excalibur=C:\EXCALIBR\EXCALIBR.EXE
x:pcts 26=x:pcts.bat 26
bacchus=c:\exceedw\start bacchus.xs
heap=heapwalk.exe
cview=S:\WA\TOOLS\CVIEW386.EXE
album=K:\ZIPS\IMGCMR\IMGCMR.EXE

; BILDER

MBC Clock=DISPLAY F:\mbc\bilder\bmp.S8\13024_8.bmp
NTREAL=DISPLAY F:\mbc\bilder\bmp.S8\NTREAL.bmp
EDVSEA=DISPLAY F:\mbc\bilder\bmp.S8\EDVSEA.BMP
FROSTY=DISPLAY F:\mbc\bilder\bmp.S8\FROSY.BMP
DRAGON=DISPLAY F:\mbc\bilder\bmp.S8\DRAGON.BMP
JACK in the box=DISPLAY F:\mbc\bilder\bmp.S8\jack.BMP
MTMAND=DISPLAY F:\mbc\bilder\bmp.S8\MTMAND.BMP
SNAP7=DISPLAY F:\mbc\bilder\bmp.S8\SNAP7.BMP
TOMB=DISPLAY F:\mbc\bilder\bmp.S8\TOMB.BMP
BENZ=DISPLAY F:\mbc\bilder\bmp.S8\BENZ.BMP
extees=DISPLAY F:\mbc\bilder\bmp.V8\g.v8\extees11.BMP
catwoman=DISPLAY F:\mbc\bilder\bmp.V8\g.v8\catchick.BMP
bsuit1=DISPLAY F:\mbc\bilder\bmp.V8\g.v8\bsuit11-e.BMP
hotrod=DISPLAY S:\xtmp\bmps.g\hotrod.BMP
jerry hall=DISPLAY S:\xtmp\bmps.g\jerryhal.BMP
snap6=DISPLAY S:\xtmp\bmps.g\snap6.BMP
snap7=DISPLAY S:\xtmp\bmps.g\snap7.BMP
X alaska=DISPLAY S:\xtmp\bmps.X\alaska1.BMP
X babe03=DISPLAY S:\xtmp\bmps.X\babe03.BMP
X babe03 klein=DISPLAY S:\xtmp\bmps.X\babe03_K.BMP
X BODY=DISPLAY S:\xtmp\bmps.X\BODY.BMP
schiff7=DISPLAY k:\zips\gifs\NEU25393\SCHIFF7.GIF
schiff8=DISPLAY k:\zips\gifs\NEU25393\SCHIFF8.GIF
schiff9=DISPLAY k:\zips\gifs\NEU25393\SCHIFF9.GIF
schiff10=DISPLAY k:\zips\gifs\NEU25393\SCHIFF10.GIF
schiff11=DISPLAY k:\zips\gifs\NEU25393\SCHIFF11.GIF
schiff12=DISPLAY k:\zips\gifs\NEU25393\SCHIFF12.GIF
BT1=DISPLAY k:\zips\gifs\NEU25393\BT1.GIF
BT2=DISPLAY k:\zips\gifs\NEU25393\BT2.GIF
BT3=DISPLAY k:\zips\gifs\NEU25393\BT3.GIF
BT4=DISPLAY k:\zips\gifs\NEU25393\BT4.GIF
BT5=DISPLAY k:\zips\gifs\NEU25393\BT5.GIF
BT6=DISPLAY k:\zips\gifs\NEU25393\BT6.GIF
BT7=DISPLAY k:\zips\gifs\NEU25393\BT7.GIF
BT8=DISPLAY k:\zips\gifs\NEU25393\BT8.GIF
BT9=DISPLAY k:\zips\gifs\NEU25393\BT9.GIF
BT10=DISPLAY k:\zips\gifs\NEU25393\BT10.GIF
BT11=DISPLAY k:\zips\gifs\NEU25393\BT11.GIF
EHT=DISPLAY k:\zips\gifs\NEU25393\EHZS03.GIF
ELITE1=DISPLAY k:\zips\gifs\NEU25393\ELITE1.GIF
ELITE3=DISPLAY k:\zips\gifs\NEU25393\ELITE3.GIF
ELITE4=DISPLAY k:\zips\gifs\NEU25393\ELITE4.GIF
ELITE5=DISPLAY k:\zips\gifs\NEU25393\ELITE5.GIF
ELITE6=DISPLAY k:\zips\gifs\NEU25393\ELITE6.GIF
ELITE7=DISPLAY k:\zips\gifs\NEU25393\ELITE7.GIF
ELITE8=DISPLAY k:\zips\gifs\NEU25393\ELITE8.GIF
ELITE9=DISPLAY k:\zips\gifs\NEU25393\ELITE9.GIF
ELITE10=DISPLAY k:\zips\gifs\NEU25393\ELITE10.GIF
ELITE11=DISPLAY k:\zips\gifs\NEU25393\ELITE11.GIF
ELITE12=DISPLAY k:\zips\gifs\NEU25393\ELITE12.GIF
ELITE13=DISPLAY k:\zips\gifs\NEU25393\ELITE13.GIF
CAPTAIN=DISPLAY k:\zips\gifs\NEU25393\CAPTAIN.BMP
kiss1=display k:\zips\gifs\NEU25393\KISS1.GIF
kiss2=display k:\zips\gifs\NEU25393\KISS2.GIF
kiss3=display k:\zips\gifs\NEU25393\KISS3.GIF
kiss4=display k:\zips\gifs\NEU25393\KISS4.GIF
jill=DISPLAY K:\ZIPS\!!NEUE\GIFS\JILL.GIF
lsl6=K:\ZIPS\!!NEUE\GAMES\SIERRA\LSL6\SIERRA.EXE
pspy=T:\WA\UTILITY\MYSPY\MYSPY.EXE
clear=T:\WA\TOOLS\CLEAN.EXE

```
edit=notepad e:\yeah!.ini
tbh=winhelp.exe T:\CPL\TOOLBOOK\OPNSCRPT.HLP
tbhm=winhelp.exe T:\CPL\TOOLBOOK\tbkmm.HLP
playboy=K:\ZIPS\PLAYBOY\DATEBOOK.EXE
csamples=winhelp.exe T:\CPL\MSVC\HELP\SAMPLES.HLP
yeah pic=notepad yeah!pi.ini
ccapture=S:\WA\CORELDRW\PROGRAMS\CCAPTURE.EXE
corelcht=S:\WA\CORELDRW\PROGRAMS\CORELCHT.EXE
thomas=F:\USTO\DAT\BILL3.DOC
```

```
[History]
SaveHistory=0
Shorty=0
SaveHistoryAsk=1
HistoryCount=4
HistoryCountCurrent=200
HIST0=Y:\COMMAND.COM
HIST1=Y:\COMMAND.COM
HIST2=Y:\COMMAND.COM
HIST3=Y:\COMMAND.COM
```


USE OF YEAH!

The YEAH! and all other programm which are included where distributed as shareware for home use, but must be licensed for use within a business, corporation, or organization. This includes educational institutions and government agencies. If you are a shareware distributor you may distribute all software listed below in the registration form as long as you contact me (Th. Stoll) for permission first. You must distribute all the files intact and in unmodified form (duplicate files may be removed) and may not charge more than a reasonable disk copying fee. If you are a System Operator and run a publically- accessible BBS for which there is no usage fee then you may use the software free of charge--that's our way of saying thanks.

REGISTRATION FOR YEAH!

Registration is required for the use of the YEAH! and all files described in this documentation. This form should be used to register it.

Warranty

IN NO EVENT SHALL T.STOLL BE LIABLE FOR ANY LOSS OF PROFIT OR ANY OTHER COMMERCIAL DAMAGE, INCLUDING BUT NOT LIMITED TO SPECIAL, INCIDENTAL, CONSEQUENTIAL OR OTHER DAMAGES. T.STOLL(THE AUTHOR) SPECIFICALLY DISCLAIMS ALL OTHER WARRANTIES, EXPRESSED OR IMPLIED, INCLUDING WITHOUT LIMITATION THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR USE OR PURPOSE, RELATED TO DEFECTS IN THE DISKETTE AND DOCUMENTATION.

REGISTRATION FORM for Version 4.0

You can order from Thomas Stoll (myself) or from Public (software) Library with your MC, Visa, AMEx, or Discover card by calling 800-242-4PsL (from overseas: 713-524-6394) or by FAX to 713-524-6398 or by CompuServe to 71355,470. **Please use item number #11006 to order Yeah!. It'll be faster to go to you.** THESE NUMBERS ARE FOR ORDERING ONLY. Thomas Stoll can NOT be reached at those numbers. To contact Thomas Stoll for information about dealer pricing, volume discounts, site licensing, the status of shipment of the product, the latest version number or for technical information, or to discuss returns, call +41 1 451 29 79 or write to myself (Thomas Stoll)

PROGRAM:	# COPIES:	Amount
YEAH!		
1 PC using YEAH!		
(\$15)		\$ _____
2-5 PC using YEAH!		\$ _____
(\$25)		\$ _____
6-10 PC using YEAH!		\$ _____
(\$30)		\$ _____
11-50 PC using YEAH!		\$ _____
(\$40)		\$ _____
51-100 PC using YEAH!		\$ _____
(\$60)		\$ _____
101-150 PC using YEAH!		\$ _____ <input type="checkbox"/>
(\$80)		\$ _____
161-500 PC using YEAH!		\$ _____
(\$100)		\$ _____
over 501PC using YEAH!		\$ _____
(\$150)		\$ _____
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