

Ego Subitusby
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Can a clone be more than a mirror? Could our blood be the vehicle to our soul?

Advice: This is an original story, based on original concept and with original characters. Any possible resemblance with real people, actual situations or with another fictional material is a mere coincidence.

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This is a shonen-ai series of psychological dramas and fantasy within a dark, esoteric, gothic atmosphere. It is recommended for readers of 18 y old and up, due to nude scenes, homosexual content, mature themes and explicit violence.

Synopsis of the series:

In a gloom, twisted world, heroes of shattered souls come and go, disappearing into mysterious voids. A feline humanoid meets himself in this place that he doesn't recognize as his own. His memory is gone and he needs to start his life again from the beginning. With new friends, new family and a new job – he spends his days running the chaotic faces of Omni Vortex defeating monsters and bandits to protect the innocents. He's now a wizard, recognized as a hero. Then, suddenly, the wizard decides to leave the security of the Known Zones to start a voyage towards the Oblivium. What could have inspired him to do so? Fighting against his feelings towards his fellow ones, he disappears, just to return sometime later bringing with him a new unpredictable host. All the things he conquered will be waste in no time...

Special thanks to: my two collaborators as living models, art critics, script revisers and page cleaning staff (computer nerds!) of Digital Dreams Team – Leo Valken and Fabi Jasper! You two rock!!!

Characters: Now presenting the main characters with a brief bio of each one. The last three of them were freely adapted from characters made by my friends. The two at first are my entirely creation. I hope you enjoy them all – and please, see the pics I made of each one.

Icthyon Keeth Dragoneer, the Shattered Hero

Sex: male

Age: 27

Race: feline humanoid (felinoid)

Height: 1,80 m.

Weight: 65 kg.

Skin: smoothly tanned, usually sun burned (very dark indeed).

Hair: a very shiny blue.

Eyes: translucent violet with split pupils.

Hometown: Unfear Tower Town.

Family: two adoptive mothers - a Keeth felinoid savage and a fairy lady of the Dragoneer clan. Some brothers and sisters. He choused a lupine as his brother.

Job: wizard, as an errant paladin.

Master skills: displacement and control weather spells, sword fight, shotgun proficiency.

He's a hero - a person who made an oath to protect the others and to stop evil. When in combat, he's fair, valiant, devoted to his cause. He tries to honor his two families – an exotic trait indeed – as he was adopted by both women, who he loves more than anything. With his partners, he's gentle, a bit flamboyant, passionate and sometimes impossible to understand. Deep in his heart, he knows he really is very sentimental, lonely and blue. He's searching his soulmate desperately...

Ictias, the Heart of the Hurricane

Sex: male Age: around 15, apparently

Race: feline humanoid (felinoid)

Height: 1,62 m. Weight: 45 kg.

Skin: white, with a diseased look.
Hair: a very shiny blue.
Eyes: translucent violet with split pupils.
Homeland: may be the Catacombs?
Family: its master.
Job: mage apprentice, looking for a tutor.
Master skills: none.

He's a result of a magical experiment, but can't live with this... All his memories and past were stolen from Ichthyon, but what are his feelings about it? What is clear is that he's starting to think/act/feel different from the original. His development will be a central theme of the series. The creature was called Ichthyon by the time of his awakening, but he renamed himself as Ictias after some unhappy events...

Wulfried Wolfgang, the Chosen Brother

Sex: male
Age: near 20
Race: wolvis humanoid with lycanthropic abilities (lupine)
Height: 2,09 m.
Weight: something around 140 kg.
Skin: very white, as a Nordic, kept smoothly tanned (due to exposition to sunrays).
Hair: arctic white fur.
Eyes: solid cooperish red with an outer black ring.
Homeland: Savagery Ice Wasteland.
Family: he's the son of a pack of lupines, who came to Unfear to learn how to be a hero, in fact "a mercenary". He has a pact of blood with Ichthyon to be his brother.
Job: warrior, as a barbarian and vagabond.
Master skills: lupine rage, claw and axe mastery, wolf form, "drunken" breath techniques.

He really haven't the same blood of Ichthyon, but was "adopted" by him. They're always together hunting down some monsters or just having some plain fun, like drink ("Wulffy", as Ichthyon call him, always take too many doses of alcohol...). Wulfried is the person who always cheers up Ichthyon, generally making him laugh easily. He's fierce, chaotic, violent and tenacious as an opponent. Whoever, while with his brother he turns to be a playful, peaceful and loyal company. But don't push him too away, he is from lupine people after all...

Vincent Blood, the Inseparable Friend

Sex: male Age: 25 or so...
Race: Vampire
Height: 1,86 m.
Weight: 80 kg.
Skin: milky white, with a blue or violet tinge common to dead tissue when he's hungry.
Hair: bland dark waves. Eyes: black globes with silver iris and red, tiny pupils.
Homeland: his older partners believe he came from the Oblivium, as none of the human communities know where was his "birth".
Family: unknown.
Job: evil cleric, as a shadowy preacher of the Underworld.
Master skills: dark powers, combat with giant swords and whips, supernatural abilities.

He was the first person who really cared about the main character. It was his all-day company and strong friendship that maintained Ichthyon alive. They developed a strange kind of empathy, through they were at opposite sides. The crude truth about the point of this relationship to the grim Vincent is unknown... His behaviour is normally cruel and many mysteries round his figure. He's bitter, overconfident and terribly quiet. In the presence of his comrade, he shows up to be more charitous, protective, enthusiastic and trustful as a person.

Princess Alliahlyn, the Elven Princess

Sex: female
Age: 20 or so it looks...
Race: Elf
Height: 1,53 m.
Weight: 35 kg.
Skin: very white, with yellowish and pale rose zones.
Hair: luminous golden silk.
Eyes: deep sky blue.
Homeland: never will tell. People say that there're a place named Glorious Ancient Oaks, the true source of the elven lineage and their refuge.
Family: she's from the royal family, but tried to be a heroine even against her father's will. Her clan is very respected and has numerous branches.
Job: elvish amazon, as a combatant lady.
Master skills: enchanted songs, point blank archery, summon and healing magic.

She's the secret passion and the great suffering of Ichthyon's life, or so he believes... Since he met her, his heart was tied to hers. But, she seems not to agree about the nature of their relationship... Her almighty silence forced him to leave his home, and then, it equally commanded him back to Unfear... As a princess she couldn't have acquired the title of "hero", but so she did, as she want it above all things. She's young at heart, kind, friendly, sincere and smooth but sometimes also enigmatic, sad and solitary...

Scenario: A fictional place named Omni Vortex - a world of chaos and darkness. Habitat of humans, humanoids of various kinds, monsters and supernatural creatures, this land is the sum of two large areas: the Known Zones, which are already described in literacy and written down in maps, and the Oblivium, an area of unknown size, the home of undiscovered beauties and dangers. At each human homeland there's a "Vortex", a hole in space (may be in space-time fabric) from which the new "heroes" of the world came up. People who "borne" this way has a resistant kind of amnesia, and cannot remember anything from his life before his "vortex birth" also named as "heroes' birth" or "sacred initiation". Some of these "heroes" are corrupted by the call of the Underworld and serve to the forces of darkness and evil instead of those of goodness and justice.

In this world every location has an almighty feeling of some kind. This emotion is so strong that manifests its power on the appearance of the environment or buildings and on every living creature borne there or who had passed too much time at it. So, all places have a given name according to its atmosphere. The last thing we could say about it, is that the Powers behind this mechanisms sometimes run among the mortal beings. Some of them don't even try to hide their true nature. Many wars started and were finished due to the wishes and acts of those beings.

At the first story of the series, the reader will have access to the following locations:

the Unfear Tower Town: main character's home. A gothic, Middle Age burg with some Victorian traits. There are a lot of "Academies" here, to teach almost every job a hero can have. Here a person can buy equipment and find help to fulfill her destiny as a savior for the innocents or a new plague to devastate the already scorched nations of Omni Vortex.

the Loss Woods: a forest that surrounds Unfear. It's lair to wild beasts and ferocious monsters. The trees are darkened, torturous, with dead leaves always dropping from the miserable canopy. The ground is gray like ashes and bears no traces of footprints, so, it's impossible to visually keep track of anything moving through it.

the Gulf of Sorrows: the salt waters which engulves Unfear by the southern corner. The sea there is calm, with no fish and no life forms. The "Vortex" to Unfear is above his waves, so many "births" already start with the death of the hero. Thanks to the clerics of the town, almost all heroes can be resurrected. Well, at last the ones who are retrieved by the locals at the beach or floating on his calm waves.

the Horrid Catacombs of Ûll-Thamen: a dread place full of sinister experiments made by a twisted mind in centuries past. A subterranean construction entirely of stone blocks, full of strange apparatus, bookshelves and laboratorial components. Above it there are the scattered ruins of a wizard tower, destroyed long ago at one of the Holy Wars. The place is said to be cursed and so, it is consider to be a no-man land.

A last thank to my teachers whose artworks taught me so much:

Kazushi Hagiwara (Bastard!!) – Sensei, I was in love with your work since the first picture I saw! I learnt about what is manga when I started to track down your art.

CLAMP girls – You showed me the dramatic and extremely aesthetic side of this art with your Magic Knights of Rayearth. As well as how depict homosexuality subtly.

Narumi Kakinouchi (New Vampire Miyu) – Your pages are a finery to me, I love the undefined way you paint the scenes to a perfect mysterious background in the story.

Keiko Nishi (Promise; Rosemary Hotel...) – Lady, you make poetry drawing! Just splendid, the manner you trace your characters and burn them onto their own dramas.

Takehiko Inoue (Vagabond) – The perfectionism that all your pages expire have intoxicated my mind. Man, I'm your fan – you draw and paint like a master!

Kaori Yuki (Angel Sanctuary) – Madam, your novels are a brilliant mix of the most beautiful bodies and faces and the most horrid hearts and minds... You rule!!!