

At The Title Screen-

(don't press the quote button, just whats in between)
Press "techno" for the PQR experimental ship
Press "stormwind" for the elemental fighter
Press "weird" for the carrot fighter
Press "enemy" for the enemy U-fighter
Press "unknown" for the silver cloud fighter

At the difficulty selection screen

Capital "G" for impossible mode
Then press "}" for suicide mode (must be done in that order)

During the game

f2+f3+f6-invincibility
f2+f6+f7-next level
backspace+1- super turbo speed

f2+f3+f5-Destruction mode-This is an odd code. When you type it in, you get the cheaters always prosper message at the bottom of the screen and a flashing boarder around the screen like when your armour is down, but your armour will still be full. But if you get shot once, your armour goes down to nothing. Could this maybe be the way to find the last hints on the score screen at the end of the game.

Anytime

Press 2 to go from arcade mode to story mode

Secret Levels (You can only go to one so pick wisely)

Level 1

1. There is a rock on the far right hand side of the screen when you encounter a bunch of container ships (they look like trains to me). Blow up the rock at touch the blue stuff inside to go to "BUBBLES" (lots of money here)
*NOTE-If you are playing v1.1 you will go to "WINDY"
2. There will be a wave of sphere fighters that come at you once you get the "Approcing enemy platforms". Shoot the last fighter in the first wave and pick up the glowing orange orb to go to "HOLES" (medium amount of money)
3. DONT SHOOT THE FIRST U-FIGHTER. Continue the level until you are approaching the boss (you will get a detection of large mass message) there will be a wave of fighters in an inverted-U formation. Shoot the two fighters in the middle and collect the glowing orange orb to go to "SHO-JIN" (You can buy the best shields here. Lots of money too)

The rest are pretty obvious except it is unknown if there is a Savara secret level.

In the secret level for ASTEROIDS 2, there is a secret level orb inside near the end of the level which will take you to the secret level of ASTEROID 1. You have to look really hard for it though since it blends in with all of the flashing orbs on the islands.

Special Moves for ships

1. Food Fighter

(a)hot dog blast- UP,DOWN+SHOOT

shoots a hot dog blast in an arrow form. Hot dogs do their damage and still keep going onwards. There is an armour penalty

(b)ice blast-D,U+shoot

Shoots out a five or two way ice blast. Works like the freeze weapon. There is a shield penalty

I don't know if it was a bug , but i had the food fighter shooting out rapid fire special weapon. So, i had a group of 6-8 nuke bananas shoot out in one group!!! Good bye bosses!!!

2. Normal arcade ship(converted to story mode)

To convert the ship, start a new arcade mode game. Go in to the first level, hit ESC and select quit level. When you return to the menu where it shows your ship, select quit game. When you are in the main menu, load the game labeled NEW GAME. You will now have the arcade mode ship in story mode.

(a)Force Field- up,left,down+shoot (do this move rapidly and repeatedly)

The move is still being tested. Creates a rig of spheres around you that do mega damage. They are enough to kill the spikes in the first level!!!

(b)Mine Field- move unknown

spits out microbombs from your ship. Like the arcade mode special move but there is an armour penalty.

(c)For the normal arcade mode ship only- down+shoot,down+shoot to convert shields to armour.

3. Story Mode Ship (any)

(a) Hit down+shoot, down+shoot to convert your shields into armour

(b) Nukes- right,left,down,up+shoot -lets loose two atom bombs even if you don't have them. There is a big armour penalty. Use code (a) in combination with this to have a good supply of nukes in the beginning of the game.

4. Ninja Ship

(a)unknown

(b)unknown

This might of been a bug, but right at the beginning of the level when I started with this ship, the PQR's mine field weapon went off...might this be one of the secret moves?

5. Sliver Cloud

(a)unknown

(b)unknown

Do you really need codes with a ship like this??? LASERS ROCK ON!!!

6. U-Fighter

(a)unknown
(b)unknown

This ship is more powerful than it looks....don't under estimate it....

7. Elemental Fighter

(a)unknown
(b)unknown

I wish I knew these codes cause this ship BITES!!!!

UNLIMITED MONEY TRICK

*NOTE- Make sure you have the Sonic Wave back gun weapon on your ship and make sure it is charged up so that 4 waves come out of it

I found this one out by experiment and a little common sense. In the secret level for ASTERIODS 1, at the beginning there are little installations which shoot out small spherical ships. Each ship gave me about 100 points when I shot them down. So, a couple seconds later, I came to the first "waypoint" (the place where the screen stops scrolling) and found that there was the same installation in the middle of the screen that there was in the beginning of the level. So, I placed my ship near the lower right hand corner and placed my joystick on the spacebar. I set my sonic wave weapon to shoot forward by pressing enter. I left the computer running for a while. After about 30 mins, I came back down to see my score. It was about 400,000!!!!

Here's the catch. Every now and then, asteroids and asteroids with guns float on by to do some damage. If your generators are powerful enough, you should live through it. But if you get multiple asteroids and asteroids with guns on screen at the same time, there is a good chance you could get killed. A good way to avoid this is to make sure you have the best generators and shields before you get into the level.(I once left the computer on for three hours and came back to see that i had 4,000,000 points but I had been killed)

I think this might help people find the remaining hints since I think the hints that you get at the end are not only based on the difficulty level, but your total score aswell.