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"Enter ----->"
"the full path and name "
"of the source code file."
"The default file"
"extension = .BAS."
" "
"This will be the file"
"for the compiler and "
"editor calls."
"Enter ----->"
"the full path and name"
"of your text editor."
"Do not enter the file"
"extension. "
" "
"This program will be run"
"when you select the"
"editor function."
"Enter ----->"
"the library files to be"
"called into QuickBASIC"
"at compile time."
"The default file"
"extension = .EXE."
" "
"Separate the filenames"
"with '+'."
"Separate the filenames"
"with '+'."
" "
"Do not enter the file "
"extension (default=.OBJ)."
" "
"Enter the object file "
"name(s) to link in."
" ----->"
"Separate the filenames"
"with '+'."
" "
"Do not enter the file "
"extension (default=.LIB)."
" "
"Enter the library file"
"name(s) to link in."
" ----->"
"This is the desired"
"name for final program."
" "
"Do not enter the file"
"extension (default=.EXE)."
" "
"Enter the program file"
"name(s) to link to."
" ----->"
"Do not enter the file"
"extension (default=.MAP)."
" "
"Enter 'NUL' if no list"
"file is desired."
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" "
"Enter the map file"
"name if desired."
" ----->"
"Check your DOS manual"
"for information about"
"the linker option"
"switch functions."
" "
"Enter any linker option"
"switches as you would"
"on the command line."
" ----->"
"Enter ----->"
"the desired size of "
"the COM port buffer,"
"as the number of bytes"
"to reserve."
" "
"By entering a `0',"
"QuickBASIC's default"
"size is selected."
"These are the option"
"switches for the "
"compiler. "
" " " "
" ,
"They are setup to"
"function the same as"
"from the compiler's"
"compile option menu"

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#
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