

MWB_DOpus5

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COLLABORATORS

	<i>TITLE :</i> MWB_DOpus5		
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Chapter 1

MWB_DOpus5

1.1 MWB_DOpus5 Guide 02-06-95

Magic WorkBench Stuff for Directory Opus 5

by

Trevor Morris & Leo Davidson

What is this stuff?

System Requirements...

Installation...

Hints & Tips & HELP!

The Authors

Thanks to...

Distribution

Disclaimer

This archive is freely distributable, HOWEVER please have the courtesy to distribute this archive with all of its files and documentation in tact, as they are intended to help those who obtain this piece of software. Thanx!

1.2 What is this stuff?

What is this stuff?

The original archive should contain the following files:

Drives (dir)

Icons (dir)

Images (dir)

WBStartup (dir)

DirectoryOpus.info DOpus5Icons

DOpus5Icons.info DOpusScreen.pic

DOpusScreen.pic.info MWB_DOpus5.guide

MWB_DOpus5.guide.info

The DOpus5Icons is just a picture of everything in the **images drawer** as well as well as some extra stuff (it's handy as a template for drawing your own, but if you do, make sure you upload them for everyone else to enjoy!)

DOpusScreen.pic is a snapshot of my DOpus screen which may give you some ideas!

MWB_DOpus5.guide - you are reading it ;)

1.3 Drives

Drives

This archive contains the following drive brushes:

Plain.brush System.brush

Work.brush

I intended to use these to make a drive bank, however DOpus put a significant sized border around them - which defeated the original purpose of making them small! However, you may still find a use for them!?

1.4 Icons

Icons

This archive contains the following icons:

AppIcon.info Buttons.info

Environment.info Filetype.info

Group.info Lister.info

Settings.info

I realize that these may look identical to the ones supplied with DOpus, but they have been fixed. The original icons swim when you click on them - there were glitches in them which I fixed (I don't know why - it just bugged me I guess!?! ;)

1.5 Images

Images

This archive contains the following images:

3D.small AddIcon.small

All.small Assign.small

Boot.small Brush.small

C.small Cache.small

Calculator.small CD.small
CheckFit.small CheckFit2.small
CLI.small Clone.small
Comment.small Computer.small
Copy.small CopyAs.small
Cut.small DateStamp.small
DateStamp2.small DBase.small
Delete.small Device.small
Disk.small DiskCopy.small
Disks.small Document.small
DOpus5.small DownArrow.small
DynaShow.small Edit.small
EditNew.small EditSS.small
Exclamation.small Feet.small
Film.small FirstAid.small
Font.small Function.small
Game.small Game2.small
Gears.small GetSizes.small
Globe.small Graphics.small
HardCopy.small HD.small
Hear.small Home.small
Humans.small IBM.small
IconInfo.small Mail.small
MakeDir.small Menu.small
Monitor.small Mouse.small
Move.small MoveAs.small
Movie.small MUI.small
MultiView.small Music.small
None.small Optimize.small
Pack.small Parent.small
Pie.small Piggy.small
Play.small Prefs.small
Print.small Protect.small
Purge.small Relabel.small
RemoveSizes.small Rename.small
ReScan.small Root.small
Sample.small Select.small
Sheep.small Show.small
Sparks.small Stacker.small

System.small Toggle.small

Tool.small ToolBarArrow.image

UnPack.small Wand.small

Yield.small

These images are just a bunch which [myself and Leo Davidson](#) made (mostly a cut & paste operation from the [many archives](#) of beautifully drawn MWB icons which exist on Aminet), however, some are hand-drawn and all in all this archive still took quite a bit of time to compile.

NOTE: The ToolBarArrow.image is a replacement for the cycle gadget in the lister_toolbarmenu (the name must remain as is in order to work).

1.6 WBStartup

WBStartup

This archive includes the following items in the WBStartup drawer:

Opus5_Startup Opus5_Startup.info

I've just put this here, because I think that the icon I drew for the Opus5_Startup is better than the one which is provided (you may not?).

1.7 System Requirements...

System Requirements...

I believe DOpus5 requires OS2.0+, but you may use this stuff on any Amiga (but in order to get a 3 bitplane MWB atmosphere on OS1.2-1.3, you will need MagicWB1.3 written by Cléo Saulnier in pix/icon on Aminet).

1.8 Installation

Installation

If I knew how to write an installation script I'd have included one...all you need to do is copy this stuff where you want it. One recommendation, however would be to rename the images drawer in DOpus5: to something else and then copy the included images drawer into DOpus5: (since this is where DOpus looks for icons by default).

As for the [pictures and the guide](#), you can delete them when you're done with them (although you might like to hang on to the [DOpus5Icons picture](#) which serves as a good template for drawing your own icons and an index when you're not sure which icon to pick).

1.9 Hints & Tips & HELP!

Hints & Tips & HELP!

- If you decide to use the included toolbar icons, it is a good idea to delete or rename the default images drawer in DOpus5:. Then copy the **Images** drawer included in this archive into your DOpus5: directory (since this is where DOpus looks for images by default).
- If you want to make a drive bank (similar to DOpus4) you can use a button bank with the ScanDir command (see my **DOpusScreen.pic**).
- Is it possible to have drives (icons on the DOpus screen which do not necessarily exist on WorkBench? For instance, for an assign?
- Is everyone having the same problems I am with snapshotting icons in DOpus.. wherever you snapshot the windows in DOpus is where they end up on the workbench? Am I doing something wrong?
- > Answered by **Leo Davidson**: Yes, there is currently no way around this :(
- What the hell happened to the SWAPDIR and COPYDIR commands? Is there a way to impliment this through other commands (to operate on the source and the destination)?
- Does it annoy anyone else that when you click on the button banks that they remain highlighted and then you have to go back and click on the window? Once the operation has been preformed, the window in which the action was preformed should be rehighlighted...right?
- Can you save the prefs so that the clock remains ON?
- > Answered by **Leo Davidson**: Yes, but you must quit DOpus for the changes to remain in effect.
- I wish you could get rid of the borders on the button banks...what a waste of space!
- How do you replace the cycle gadget in the ToolBarLister?
- > Answered by **Leo Davidson**: See **Images** - at the bottom of the page, there is a note on how to replace the cycle gadget.
- Here another good tip from **Leo**: **How to add an LHA Dest. file requester**
- I haven't got time to write any more.

If you have answers for any of these **I'd love to hear from you**. Or if you have something which you would like to share with others, contact **me** and I'll include it in this section.

1.10 Thanks to...

Thanks to...

- **Leo Davidson** - for his ideas & efforts and for making this archive possible!
 - Marin "XEN" "Hutti" Huttenloher - for creating the **MagicWB** standard!
 - Roman Patzner - no MWB credits would be complete without this guy! Keep up the amazing work! (also, I stole some of your credits ;)
 - Jan-Tore "SCAREMONGER" Eliassen - for his JTEMWB collections
 - Richard "FOXX" Harris - for his FoxxIcons
 - Øyvind Falch for the gorgeous grey-scale MWB images (and a cool idea)!
- Also, Register MagicSelector - it's a must for MagicWB users!
- Martin "GASTON" Rolfsmeyer
 - Alisdair Walker
 - Mikael Berglund, Eirik Bogsnes, John Cruise, Troy Davis, Gregory Donner, Michael Grubba, Olivier Tonino, Ivan Wheelwright and anyone else who sent me mail.
 - Mario Cattaneo Makes - for his TinyMWB Icons
 - Timo C. Nentwig - for the beautiful EGS MWB icons (I like'em and I don't even have EGS :)
 - all other icon artists on the globe!!

1.11 Distribution

Distribution

I won't bother to put a whole wack of stringent regulations on this archive which I would never be able to enforce, and to which none of you would pay any attention, however I would ask you to please have the courtesy to distribute this archive with all of its files and documentation in tact, as they are intended to help those who obtain this piece of software. Thanx!

1.12 Disclaimer

Disclaimer

THERE IS NO WARRANTY FOR THE SOFTWARE TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHERE OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE SOFTWARE "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE SOFTWARE IS WITH YOU.

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1.13 The Authors

The Authors

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For lots of pix, icons, and imagedrawers to go with MagicWB, grab up

MagicWBStuff3.lha from aminet pix/icon!

Thanks a million to Leo Davidson (leo@hampschl.demon.co.uk) who orginally started the enclosed template and developed the "standards" which I have also decided to use in this archive. Leo has not only granted me full permission to include and alter his material, but has also answered many of my questions related to the operation of DOpus5 (so if I can't answer your questions then bug this guy ;)!

1.14 MagicWB is © by Martin Huttenloher

MagicWB is © by Martin Huttenloher

MagicWB v2.0

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The definitive WB-Enhancer no Amiga can do without. MagicWB is a full replacement for the graphic user interface of the Workbench and has become the standard on the Amiga.

MagicWB 2.0 is completely restructured on a new color-allocation scheme which

more than doubles the speed of the WB and reduces chip-consumption to only a third compared with all previous versions and also features a highly improved color palette. MWB 2.0 introduces a never-before-seen standard for over four dozen of new image-drawers to achieve a more diversified look on your WB. More icons, dock-brushes, a dozen of new patterns, fonts and a AA-support complete this special product.

To get the 'real' look and feel of MagicWB, you should make sure that...

- ...you have set the MagicWB-Palette. Do this by clicking on the 'ClickFor Colors' icon.

- ...you have set the resolution of your Workbench to a aspect ratio near 3:4 like 640x480, 800x600 or 1024x768.

The demo-version can be found on Aminet biz/demo/MagicWB20d.lha.

MagicWB is © by Martin Huttenloher.

1.15 Adding LHA with a destination file requester

Adding LHA with a Destination File Requester

To add an LHA command to DOpus with a destination file requester use the following to define either a button, a menu item or a gadget:

TYPE: COMMAND:

AmigaDOS - FailAt 21

AmigaDOS - DH0:C/RequestFile DRAWER={d} PATTERN=#?.(LHA|LZH) NOICONS

AmigaDOS - PUBSCREEN=DOPUS.1 SAVEMODE >PIPE:{Qp}

AmigaDOS - IF FAIL

AmigaDOS - QUIT

AmigaDOS - ENDIF

AmigaDOS - Set FileName `TYPE PIPE:DOPUS.1`

AmigaDOS - DH0:Tools/System/Packers/Utils/LHA -r -x u `Get FileName` {O}

Check the following flags:

- CD source
 - Output to window
 - Window close button
-