

IconIllusion Converter

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COLLABORATORS

	<i>TITLE :</i> IconIllusion Converter		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

IconIllusion Converter

1.1 IconIllusion Converter Help

Welcome to the IconIllusion Converter AmigaGuide®. Select any of the following topics and follow the links to other subjects as you please:

- 1 About IconIllusion Converter
- 2 System requirements
- 3 About the author and the program
- 4 Gadgets
- 5 Menus
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1.2 About IconIllusion Converter

IconIllusion Converter is a Icon Converter for the Commodore-Amiga computer.

The program is created with **CanDo V2.0** from INOVAtronics,Inc.

This program is freeware, this means that you can copy it freely as long as you don't ask for any more money for it than a nominal fee for copying.

If you want to distribute this program you should keep this document with it.

This program cannot be used for commercial purposes without written permission from the author.

Special permission is hereby granted to include IconIllusion Converter in Public-Domain collections such as Fred Fish's Amiga Library.

IconIllusion Converter software and documentation are © 1992 by Øyvind Falch, Digital Presentasjon A/S. All rights reserved.

1.3 Requirements

IconIllusion Converter should run on any Amiga system with at least 512K RAM and one disk drive. IconIllusion Converter requires KickStart v1.3 or higher to run.

IconIllusion Converter requires follow stuff:

Requires the (Helvetica font) from Commodore Computers & Adobe Systems, Inc., you should already have it, because it is a part of the OS.

Requires Getfile V 1.0b from us (Digital Presentasjon A/S), it should be included in this release of IconIllusion Converter.

It can require the CanDo.library v2.0 or higher. CanDo.library is copyrighted 1990-1992 by **INOVAtronicS, Inc.**

Requires the Req.library v2.0 or higher. Req.library is copyrighted 1987-1992 by ASDG.

1.4 Author

There is many Icon Converter programs on Amiga, but I have not found any converter that I like 100%. No one have support for Icon's with more than 4 or 8 colors, or they are limited in output size (look at Commodore's Icon Edit for example).

I have Written this program because I wanted to have more colors and larger icons in my Workbench.

Icon Converter can convert icons from 2 to 256 colors on **AGA** machines, and the size is not limited to small icons.

I have also written IconIllusion which is a OS 3.0 program only, it helps you to allocate and use more than 4 color icons in OS 3.0.

For Bug report & Etc. write to **addresses**.

1.5 Gadgets

You have three modes you can use:

AutoSave Mode, Manuel Mode and **AppWindow** (Drop Icon).

AutoSave Mode writes Icons with the same name as the input name, if you choose two brushes the icon will be written with the first inputname.

Manuel Mode read Brushes and don't save the icon before you choose save Icon.

AppWindow read brushes and writes icons with the same name. To use just drop your brush on the window and you get the icon.

1.6 Menus

In this version of IconIllusion there are only these options:

About shows the **addresses** and the version number of the program.

Quit simply quits the program.

1.7 History

IconIllusion Converter History

Version 1.0 10.12.92

First release

Intern release only.

Version 1.0a 18.12.92

Bug fix, with input types (Brushes only).

Intern release only.

Version 1.0b 4.1.93

First public release.

Added Appwindow function.

Added VT(Viewtek) as default tool

1.8 Addresses

Write to:

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1.9 Glossary

AGA stands for Advance Graphics Adapter, the new graphic chipset on Amiga 1200 & Amiga 4000.

Appwindow is a window that you can drop workbench icons on and get some action.

CanDo V2.0 is a powerfull programming language.

For more info write to:

INOVAtronic, Inc.

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