



## TNMEcho component

[Hierarchy](#)[Properties](#)[Methods](#)[Events](#)[Tasks](#)

### Unit

NMEcho

### Description

The TNMEcho component is used for sending text to an internet echo server, and having that text echoed back to you, as described in RFC 862.

## TNMEcho Properties

[TNMEcho](#)

[Legend](#)

### In TNMEcho



▶ [ElapsedTime](#)

### Derived from TPowersock

■ [About](#)

▶ [BeenCanceled](#)



▶ [BeenTimedOut](#)



▶ [BytesRecvd](#)



▶ [BytesSent](#)



▶ [BytesTotal](#)



▶ [Connected](#)



▶ [Handle](#)



▶ [Host](#)



▶ [LastErrorNo](#)



▶ [LocalIP](#)



▶ [Port](#)



■ [Proxy](#)



■ [ProxyPort](#)



▶ [RemotelIP](#)



▶ [ReplyNumber](#)



▶ [ReportLevel](#)



▶ [Status](#)



▶ [TimeOut](#)



▶ [TransactionReply](#)



▶ [WSAInfo](#)

### Derived from TComponent

▶ [ComObject](#)



▶ [ComponentCount](#)

▶ [ComponentIndex](#)

▶ [Components](#)

▶ [ComponentState](#)

▶ [ComponentStyle](#)

▶ [DesignInfo](#)

▶ Tag

▶ Owner

VCLComObject

## TNMEcho Methods

[TNMEcho](#)

[Legend](#)

### In TNMEcho

▶ [Echo](#)

### Derived from TPowersock

▶ [Abort](#)

▶ [Accept](#)

[Cancel](#)

▶ [CaptureFile](#)

▶ [CaptureStream](#)

▶ [CaptureString](#)

[CertifyConnect](#)

▶ [Connect](#)

[Create](#)

▶ [Destroy](#)

▶ [Disconnect](#)

[FilterHeader](#)

[GetLocalAddress](#)

[GetPortstring](#)

▶ [Listen](#)

▶ [read](#)

▶ [ReadLn](#)

[RequestCloseSocket](#)

[SendBuffer](#)

▶ [SendFile](#)

▶ [SendStream](#)

▶ [Transaction](#)

▶ [write](#)

▶ [writeln](#)

### Derived from TComponent

[DestroyComponents](#)

[Destroying](#)

[FindComponent](#)

[FreeNotification](#)

[FreeOnRelease](#)

[GetParentComponent](#)

[HasParent](#)

[InsertComponent](#)

[RemoveComponent](#)

[SafeCallException](#)

### Derived from TPersistent

[Assign](#)

[GetNamePath](#)

### Derived from TObject

[ClassInfo](#)

[ClassName](#)

[ClassNames](#)

[ClassParent](#)

[ClassType](#)

[CleanupInstance](#)

[DefaultHandler](#)  
[Dispatch](#)  
[FieldAddress](#)  
[Free](#)  
[FreeInstance](#)  
[GetInterface](#)  
[GetInterfaceEntry](#)  
[GetInterfaceTable](#)  
[InheritsFrom](#)  
[InitInstance](#)  
[InstanceSize](#)  
[MethodAddress](#)  
[MethodName](#)  
[NewInstance](#)

## TNMEcho Events

[TNMEcho](#)

[Legend](#)

### Derived from TPowersock

- [OnAccept](#)
- ▶ [OnConnect](#)
  - [OnConnectionFailed](#)
- [OnConnectionRequired](#)
- ▶ [OnDisconnect](#)
- ▶ [OnError](#)
  - [OnHostResolved](#)
  - [OnInvalidHost](#)
  - [OnPacketRecv](#)
  - [OnPacketSent](#)
  - [OnRead](#)
  - [OnStatus](#)



## About the TNMEcho component

[TNMEcho reference](#)

### Purpose

The purpose of the TNMEcho component is to send text to the remote echo host, and having that text echoed back to you. This is used most often for testing network integrity and speed.

**RFC:** RFC 862

### Tasks

Before sending text to the server, a connection must be established. Establishing a connection is done by setting the [Host](#) property to a valid internet echo server, and the [Port](#) property to the corresponding port. Please note that Echo servers usually listen on well-known port 7.

### Echoing text to the server:

Sending text to the server is done with the [Echo](#) method. The string passed as the parameter to this method will be the return value once the server sends the text back.

## ElapsedTime property

[See also](#)

[Example](#)

### Declaration

**property** ElapsedTime: single;

### Description

The ElapsedTime property is the time it takes for the server to echo the text sent with the Echo method back to the client

**Scope:** Public

**Accessibility:** RunTime, ReadOnly

### Notes:

This property won't be set unless an Echo is called, and will contain the result from the last echo until another echo is complete successfully.



## See also

[Echo](#) method

## Example

To recreate this example, you will need to create a new blank Delphi application.

Place a TEdit, 2 TLabel, 3 TButtons, and a TNMEcho on the form.

Insert the following code into Button1's OnClick event:

```
procedure TForm1.Button1Click(Sender: TObject);  
begin  
    NMEcho1.Host := 'www.netmastersllc.com';  
    NMEcho1.Connect;  
end;
```

Insert the following code into Button2's OnClick event:

```
procedure TForm1.Button2Click(Sender: TObject);  
begin  
    NMEcho1.Disconnect;  
end;
```

Insert the following code into Button3's OnClick event:

```
procedure TForm1.Button3Click(Sender: TObject);  
begin  
    Label1.Caption := NMEcho1.Echo(Edit1.Text);  
    Label2.Caption := FloatToStr(NMEcho1.ElapsedTime);  
end;
```

### Example Description:

When this application is run, click Button1 to connect to the remote host, which is set to [www.netmastersllc.com](http://www.netmastersllc.com). Button2 is used to disconnect the client from the remote host when echoing has been finished. Button3 echoes the text in Edit1, and whatever text is returned is displayed in Label1's caption. Label2's caption is set to the ElapsedTime property (a string representation thereof), which displays how many milliseconds it took for the data to get echoed.

## Echo method

[See also](#)

[Example](#)

### Declaration

```
function Echo(EchoString: string): string;
```

### Description

The Echo method sends the text passed in EchoString to the remote server. It returns the text that is echoed back, which should be the same as the EchoString parameter.

### Parameters:

The EchoString parameter is the text to be echoed to the server.

### Return Value:

The text echoed back is returned as a string. It should be the same as the text sent in the EchoString parameter, with the exception of a Carriage return/Line feed appened to it.

### Notes:

You must be Connected to the remote host before calling this method. If a connection is not present, the OnConnectionRequired event is called.

## See also

[ElapsedTime](#) property

## Legend

- ▶ Run-time only
- ▶ Read-Only
- ▶ Published
- ▶ Protected
- ▶ Key item

# Heirarchy

TObject



TPersistent



TComponent



TPowersock

