

Change Event (placeholder)

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Click Event (placeholder)

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DbiClick Event (placeholder)

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DragDrop Event (placeholder)

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KeyDown Event (placeholder)

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OLEDragDrop Event (placeholder)

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Locked Property (placeholder)

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OLEDragMode Property (placeholder)

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Keyword Not Found

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The keyword you've selected can't be found in Visual Basic Help. It's possible that:

- The keyword is misspelled
- You selected too much or too little text
- You asked for help on a word that is not a valid Visual Basic keyword.

The easiest way to get help on a specific keyword is to position the insertion point anywhere within the keyword you want help on and press F1. You do not need to select the keyword. In fact, if you select only a portion of the keyword, or more than a single word, Help will not find what you're looking for.

To use the built-in Help search dialog box, press the **Help Topics** button on the toolbar.

One option to possibly find what you're looking for is to view the ReadMe file that comes with Visual Basic. This document contains information regarding last-minute changes, additions, and deletions that did not make it into the final documentation.

Left, Top Properties (Placeholder)

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Tag Property (Placeholder)

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Item Method (Placeholder)

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Max, Min Properties (placeholder)

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Copies Property (placeholder)

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DataBinding Object (placeholder)

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FontBold, FontItalic, FontStrikeThru Properties (placeholder)

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GetFormat Method (placeholder)

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HelpFile Property (placeholder)

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Item Property (placeholder)

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Remove Method (placeholder)

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SetData Method (placeholder)

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Align Property (placeholder)

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DragIcon Property (placeholder)

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DragMode Property (placeholder)

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HelpContextID Property (placeholder)

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TabIndex Property (placeholder)

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Alignment Constants (placeholder)

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Border Property Constants (placeholder)

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BorderStyle Constants (placeholder)

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BorderStyle Property (ActiveX Controls) (placeholder)

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Clear Method (ActiveX Controls) (placeholder)

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Clipboard Object Constants (placeholder)

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Color Constants (placeholder)

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CommonDialog Control Constants (placeholder)

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CommonDialog Error Constants (placeholder)

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Control Constants (placeholder)

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DataBindings Property (placeholder)

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DDE Constants (placeholder)

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Drag-and-Drop Constants (placeholder)

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Drawing Constants (placeholder)

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FetchVerbs Method (placeholder)

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Form Constants (placeholder)

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Graphics Constants (placeholder)

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Grid Control Constants (placeholder)

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Help Constants (placeholder)

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HideSelection Property (ActiveX Controls) (placeholder)

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HideSelection Property (placeholder)

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Image Property (ActiveX Controls) (placeholder)

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ImageList Property (ActiveX Controls) (placeholder)

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Index Property (ActiveX Controls) (placeholder)

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Key Code Constants (placeholder)

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Key Property (ActiveX Controls) (placeholder)

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Menu Accelerator Constants (placeholder)

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Menu Control Constants (placeholder)

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Miscellaneous Constants (placeholder)

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MousePointer Constants (placeholder)

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OLE Container Control Constants (placeholder)

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Picture Object Constants (placeholder)

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Printer Object Constants (placeholder)

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RasterOp Constants (placeholder)

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Remove Method (ActiveX Controls) (placeholder)

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ShowInTaskbar Property (placeholder)

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ShowTips Property (ActiveX Controls) (placeholder)

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ShowWhatsThis Method (placeholder)

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Text Property (ActiveX Controls) (placeholder)

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Value Property (ActiveX Controls) (placeholder)

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Variant Type Constants (placeholder)

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Visual Basic Constants (placeholder)

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WhatsThisButton Property (placeholder)

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WhatsThisHelp Property (placeholder)

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WhatsThisHelpID Property (placeholder)

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WhatsThisMode Method (placeholder)

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Windows 95 Control Constants (placeholder)

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CollsVisible Property (placeholder)

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ColPos Property (placeholder)

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DataObject Object (placeholder)

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DataObjectFiles Collection (placeholder)

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DataSource Property (placeholder)

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Drag Method (placeholder)

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DrawMode Property (placeholder)

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FixedAlignment Property (placeholder)

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GotFocus Event (placeholder)

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GridLineWidth Property (placeholder)

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Index Property (Control Array) (placeholder)

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LostFocus Event (placeholder)

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Move Method (placeholder)

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Name Property (placeholder)

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Object Property (placeholder)

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Parent Property (placeholder)

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RowColChange Event (placeholder)

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RowsVisible Property (placeholder)

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RowPos Property (placeholder)

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SetFocus Method (placeholder)

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```

ZOrder Method (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthZOrderMethodplaceholderC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbmthZOrderMethodplaceholderX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"vbmthZOrderMethodplaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbmthZOrderMethodplaceholderS"}

Files Method (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthFilesMethodplaceholderC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbmthFilesMethodplaceholderX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"vbmthFilesMethodplaceholderA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbmthFilesMethodplaceholderS"}

Connect Event (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":":vbproBooksOnlineJumpTopic;vbproConnectEventplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":":vbproConnectEventplaceholderX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":":vbproConnectEventplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":":vbproConnectEventplaceholderS"}
```

HScrollSmallChange, VScrollSmallChange Properties (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See

Also": "vbproBooksOnlineJumpTopic;vbproHScrollSmallChangeVScrollSmallChangePropertiesplaceholderC"} {ewc

HLP95EN.DLL,DYNALINK,"Example": "vbproHScrollSmallChangeVScrollSmallChangePropertiesplaceholderX":1} {ewc

HLP95EN.DLL,DYNALINK,"Applies To": "vbproHScrollSmallChangeVScrollSmallChangePropertiesplaceholderA"} {ewc

HLP95EN.DLL,DYNALINK,"Specifics": "vbproHScrollSmallChangeVScrollSmallChangePropertiesplaceholderS"} {ewc

MinHeight, MinWidth Properties (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":vbproBooksOnlineJumpTopic;vbproMinHeightMinWidthPropertiesplaceholderC}
{ewc HLP95EN.DLL,DYNALINK,"Example":vbproMinHeightMinWidthPropertiesplaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":vbproMinHeightMinWidthPropertiesplaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":vbproMinHeightMinWidthPropertiesplaceholderS"}
```

Property Pages Dialog Box (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":vbproBooksOnlineJumpTopic;vbproPropertyPagesDialogBoxplaceholderC"}  
{ewc HLP95EN.DLL,DYNALINK,"Example":vbproPropertyPagesDialogBoxplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":vbproPropertyPagesDialogBoxplaceholderA} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":vbproPropertyPagesDialogBoxplaceholderS}
```

RemoteHost Property (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBooksOnlineJumpTopic;vbproRemoteHostPropertyplaceholderC"}
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbproRemoteHostPropertyplaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":"vbproRemoteHostPropertyplaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbproRemoteHostPropertyplaceholderS"}
```

RemotePort Property (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also": "vbproBooksOnlineJumpTopic;vbproRemotePortPropertyplaceholderC"}
{ewc HLP95EN.DLL,DYNALINK,"Example": "vbproRemotePortPropertyplaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To": "vbproRemotePortPropertyplaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics": "vbproRemotePortPropertyplaceholderS"}
```

ViewportHeight, ViewportLeft, ViewportTop, ViewportWidth Properties (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See  
Also":"vbproBooksOnlineJumpTopic;vbproViewportHeightViewportLeftViewportTopViewportWidthPropertiesplaceholderC"}  
{ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproViewportHeightViewportLeftViewportTopViewportWidthPropertiesplaceholderX":1}  
{ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproViewportHeightViewportLeftViewportTopViewportWidthPropertiesplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproViewportHeightViewportLeftViewportTopViewportWidthPropertiesplaceholderS"}
```

Resync Method (Remote Data) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthResyncMethodRemoteDataplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbmthResyncMethodRemoteDataplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbmthResyncMethodRemoteDataplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbmthResyncMethodRemoteDataplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

ContainedVBControls Collection (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbcolContainedVBControlsCollectionplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbcolContainedVBControlsCollectionplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbcolContainedVBControlsCollectionplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbcolContainedVBControlsCollectionplaceholderS"}
```

Member Object (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also": "vbproMemberObjectplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example": "vbproMemberObjectplaceholderX": 1}  
To": "vbproMemberObjectplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics": "vbproMemberObjectplaceholderS"}
```

```
{ewc  
{ewc HLP95EN.DLL,DYNALINK,"Applies
```

Members Collection (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproMembersCollectionplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproMembersCollectionplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproMembersCollectionplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproMembersCollectionplaceholderS"}

{ewc
{ewc
{ewc

VBComponentsEvents Object (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproVBComponentsEventsObjectplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproVBComponentsEventsObjectplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproVBComponentsEventsObjectplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproVBComponentsEventsObjectplaceholderS"}
```

VBProjectsEvents Object (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproVBProjectsEventsObjectplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproVBProjectsEventsObjectplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproVBProjectsEventsObjectplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproVBProjectsEventsObjectplaceholderS"}
```

Files Property (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscFilesPropertyplaceholderC"}

Alignment Property (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscAlignmentPropertyplaceholderC"}

AboutBox Method (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscAboutBoxMethodplaceholderC"}

Col, Row Properties (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscColRowPropertiesplaceholderC"}

RowHeight Property (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscRowHeightPropertyplaceholderC"}

Scroll Event (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscScrollEventplaceholderC"}

ScrollBars Property (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscScrollBarsPropertyplaceholderC"}

SelEndCol, SelStartCol, SelEndRow, SelStartRow Properties (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscSelEndColPropertiesplaceholderC"}

ScrollBars Property (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmscScrollBarsPropertyplaceholderC"}

ACStatus Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproACStatusC;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Example":"scproACStatusX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"scproACStatusA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproACStatusS"}

Returns a value that indicates whether or not the system is using AC power.

Syntax

object.**ACStatus**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Settings

The **ACStatus** property settings are:

Setting	Description
0	The system is not using AC power.
1	The system is using AC power.
255	AC power status is unknown.

ACStatus Property Example

This example uses a **Label** control on a form to show the status of the system's AC power. To run this example, put a **SysInfo** control, a **Label** control and a **Timer** control on a form. Paste this code into the Timer event of the **Timer** control. Set the **Interval** property of the **Timer** control to 5000, then run the example.

```
Private Sub Timer1_Timer()  
    Select Case SysInfo1.ACStatus  
        Case 0  
            Label1.Caption = "AC Power: Off"  
        Case 1  
            Label1.Caption = "AC Power: On"  
        Case 255  
            Label1.Caption = "AC Power: Unknown"  
    End Select  
End Sub
```

BatteryFullTime Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproBatteryFullTimeC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproBatteryFullTimeX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproBatteryFullTimeA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproBatteryFullTimeS"}
```

Returns a value that indicates the full charge life of the battery.

Syntax

object.**BatteryFullTime**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Remarks

The **BatteryFullTime** property returns the number of seconds of life in the battery when at full charge. If the battery's full charge life time is unknown, this property returns the value &HFFFFFFF.

BatteryFullTime Property Example

This example displays the amount of total battery time in hours and minutes. To run this example, put a **SysInfo** control and a **CommandButton** control on a form. Paste this code into the Click event of the **CommandButton** control, then run the example.

```
Private Sub Command1_Click()  
    ' BatteryLifeTime Property Example  
    If SysInfo1.BatteryLifeTime <> &HFFFFFFF Then  
        Dim TimeLeft As String  
        Dim TimeTotal As String  
        Dim temp  
        temp = TimeSerial(0, 0, SysInfo1.BatteryLifeTime)  
        TimeLeft = Format(temp, "h:mm")  
        temp = TimeSerial(0, 0, SysInfo1.BatteryFullTime)  
        TimeTotal = Format(temp, "h:mm")  
        MsgBox TimeLeft & " time left from " & TimeTotal & " total."  
    Else  
        MsgBox "Cannot determine remaining battery time."  
    End If  
End Sub
```

BatteryLifePercent Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproBatteryLifePercentC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproBatteryLifePercentX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproBatteryLifePercentA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproBatteryLifePercentS"}
```

Returns the percentage of full battery power remaining.

Syntax

object.**BatteryLifePercent**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Settings

The **BatteryLifePercent** property settings are:

Setting	Description
0 - 100	Percentage of full battery charge remaining.
255	Battery charge status is unknown.

BatteryLifePercent Property Example

This example uses a **ProgressBar** control on a form to show the status of the system battery's remaining power. To run this example, put a **SysInfo** control, a **ProgressBar** control and a **Timer** control on a form. Paste this code into the Timer event of the **Timer** control. Set the **Interval** property of the **Timer** control to 5000, then run the example.

```
Private Sub Timer1_Timer()  
    If SysInfo1.BatteryLifePercent <> 255 Then  
        ProgressBar1.Value = SysInfo1.BatteryLifePercent  
        ProgressBar1.Enabled = True  
    Else  
        ProgressBar1.Value = 0  
        ProgressBar1.Enabled = False  
    End If  
End Sub
```

BatteryLifeTime Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproBatteryLifeTimeC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproBatteryLifeTimeX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproBatteryLifeTimeA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproBatteryLifeTimeS"}
```

Returns a value that indicates the remaining life of the battery.

Syntax

object.**BatteryLifeTime**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Remarks

The **BatteryLifeTime** property returns the number of seconds of life remaining in the battery. If the battery life time is unknown, this property returns the value &HFFFFFFF.

BatteryLifeTime Property Example

This example displays the amount of remaining battery time in hours and minutes. To run this example, put a **SysInfo** control and a **CommandButton** control on a form. Paste this code into the Click event of the **CommandButton** control. Then run the example.

```
Private Sub Command1_Click()  
    ' BatteryLifeTime Property Example  
    If SysInfo1.BatteryLifeTime <> &HFFFFFFF Then  
        Dim TimeLeft As String  
        Dim TimeTotal As String  
        Dim temp  
        temp = TimeSerial(0, 0, SysInfo1.BatteryLifeTime)  
        TimeLeft = Format(temp, "h:mm")  
        temp = TimeSerial(0, 0, SysInfo1.BatteryFullTime)  
        TimeTotal = Format(temp, "h:mm")  
        MsgBox TimeLeft & " time left from " & TimeTotal & " total."  
    Else  
        MsgBox "Cannot determine remaining battery time."  
    End If  
End Sub
```

BatteryStatus Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproBatteryStatusC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproBatteryStatusX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproBatteryStatusA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproBatteryStatusS"}
```

Returns a value that indicates the status of the battery's charge.

Syntax

object.**BatteryStatus**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Settings

The **BatteryStatus** property settings are:

Setting	Description
1	Battery charge is high.
2	Battery charge is low.
4	Battery charge is critical.
8	Battery is charging.
128	The system has no battery.
255	Battery charge status is unknown.

BatteryStatus Property Example

This example updates a **Label** control each time there is a change in power status so the application displays current battery status information. To run this example, put a **SysInfo** control and a **Label** control on a form. Paste this code into the `PowerStatusChanged` event of the **SysInfo** control. Then run the example.

```
Private Sub SysInfo1_PowerStatusChanged()  
    Select Case SysInfo1.BatteryStatus  
        Case 1  
            Label1.Caption = "Battery OK"  
        Case 2  
            Label1.Caption = "Battery Low"  
        Case 4  
            Label1.Caption = "Battery Critical"  
        Case 8  
            Label1.Caption = "Battery Charging"  
        Case 128, 255  
            Label1.Caption = "No Battery Status"  
    End Select  
End Sub
```

ConfigChangeCancelled Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtConfigChangeCancelledC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtConfigChangeCancelledX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtConfigChangeCancelledA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtConfigChangeCancelledS"}
```

Occurs when the operating system sends a message to all applications that a change to the hardware profile was cancelled.

Syntax

Private Sub *object*_ConfigChangeCancelled(*[index As Integer]*)

The ConfigChangeCancelled event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.

Remarks

You should use this event to clean up any processing begun in the QueryChangeConfig event procedure.

ConfigChanged Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtConfigChangedC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtConfigChangedX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtConfigChangedA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtConfigChangedS"}
```

Occurs when the hardware profile on the system has changed.

Syntax

Private Sub *object*_**ConfigChanged**([*index* **As Integer**,] **ByVal** *oldconfignum* **As Long**, **ByVal** *newconfignum* **As Long**)

The ConfigChanged event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>oldconfignum</i>	The key name in the Windows registry for the old system configuration.
<i>newconfignum</i>	The key name in the Windows registry for the new system configuration.

Remarks

For docking and undocking a portable computer with a docking station, this event occurs after the system resumes operation.

DeviceArrival Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDeviceArrivalC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scevtDeviceArrivalX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scevtDeviceArrivalA;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"scevtDeviceArrivalS"}
```

Occurs when a new device is added to the system.

Syntax

Private Sub *object*_DeviceArrival(*[index* As Integer,] ByVal *devicetype* As Long, ByVal *deviceid* As Long, ByVal *devicename* As String, ByVal *devicedata* As Long)

The DeviceArrival event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>devicetype</i>	A value that indicates the type of device that has been added, as described in Settings.
<i>deviceid</i>	A value that identifies the device, as described in Settings.
<i>devicename</i>	Null for all settings of <i>devicetype</i> except DeviceTypePort . When <i>devicetype</i> is DeviceTypePort , then <i>devicename</i> is dbcp_name.
<i>devicedata</i>	A value as described in Settings.

Settings

The settings for *devicetype* are:

Constant	Value	Description
DeviceTypeOEM	0	OEM-defined device type.
DeviceTypeDevNode	1	Devnode number (Windows 95).
DeviceTypeVolume	2	Logical volume (disk drive).
DeviceTypePort	3	Serial or parallel port.
DeviceTypeNet	4	Network resource

The settings for *deviceid* are:

<i>devicetype</i> Setting	<i>deviceid</i> Setting
DeviceTypeOEM	dbco_identifier
DeviceTypeDevNode	dbcd_devnode
DeviceTypeVolume	dbcv_unitmask
DeviceTypePort	Null
DeviceTypeNet	dbcn_resource

The settings for *devicedata* are:

<i>devicetype</i> Setting	<i>devicedata</i> Setting
DeviceTypeOEM	dbco_supfunc
DeviceTypeDevNode	Null
DeviceTypeVolume	dbcv_flags

DeviceTypePort	Null
DeviceTypeNet	dbcn_flags

Remarks

This event is very useful if your application can dynamically make use of new hardware.

DeviceOtherEvent Event

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDeviceEventOtherC;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Example":"scevtDeviceEventOtherX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"scevtDeviceEventOtherA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scevtDeviceEventOtherS"}

A notification event that does not map onto the general events.

Syntax

Private Sub *object_DeviceOtherEvent*([*index As Integer*,] **ByVal** *devicetype As Long*, **ByVal** *eventname As String*, **ByVal** *datapointer As Long*)

The DeviceOtherEvent event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>devicetype</i>	A value that indicates the type of device that will process events, as described in Settings.
<i>eventname</i>	A <u>string expression</u> that evaluates to the name of an event.
<i>datapointer</i>	A long value that points to device-specific data.

Settings

The settings for *devicetype* are:

Constant	Value	Description
DeviceTypeOEM	0	OEM-defined device type.
DeviceTypeDevNode	1	Devnode number (Windows 95).
DeviceTypeVolume	2	Logical volume (disk drive).
DeviceTypePort	3	Serial or parallel port.
DeviceTypeNet	4	Network resource

DeviceQueryRemove Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDeviceQueryRemoveC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scevtDeviceQueryRemoveX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scevtDeviceQueryRemoveA;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"scevtDeviceQueryRemoveS"}
```

Occurs just before a device is removed from the system.

Syntax

Private Sub *object*_**DeviceQueryRemove**(*[index* **As Integer**,] **ByVal** *devicetype* **As Long**, **ByVal** *deviceid* **As Long**, **ByVal** *devicename* **As String**, **ByVal** *devicedata* **As Long**, *cancel* **As Boolean**)

The DeviceQueryRemove event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>devicetype</i>	A value that indicates the type of device that has been added, as described in Settings.
<i>deviceid</i>	A value that identifies the device, as described in Settings.
<i>devicename</i>	Null for all settings of <i>devicetype</i> except DeviceTypePort . When <i>devicetype</i> is DeviceTypePort , then <i>devicename</i> is <i>dbcp_name</i> .
<i>devicedata</i>	A value as described in Settings.
<i>cancel</i>	A <u>Boolean</u> value, as described in Settings.

Settings

The settings for *devicetype* are:

Constant	Value	Description
DeviceTypeOEM	0	OEM-defined device type.
DeviceTypeDevNode	1	Devnode number (Windows 95).
DeviceTypeVolume	2	Logical volume (disk drive).
DeviceTypePort	3	Serial or parallel port.
DeviceTypeNet	4	Network resource

The settings for *deviceid* are:

<i>devicetype</i> Setting	<i>deviceid</i> Setting
DeviceTypeOEM	<i>dbco_identifier</i>
DeviceTypeDevNode	<i>dbcd_devnode</i>
DeviceTypeVolume	<i>dbcv_unitmask</i>
DeviceTypePort	Null
DeviceTypeNet	<i>dbcn_resource</i>

The settings for *devicedata* are:

<i>devicetype</i> Setting	<i>devicedata</i> Setting
DeviceTypeOEM	<i>dbco_suppfunc</i>
DeviceTypeDevNode	Null

DeviceTypeVolume dbcv_flags
DeviceTypePort **Null**
DeviceTypeNet dbcn_flags

The settings for *cancel* are:

Setting	Description
True	The system is preventing the device from being removed.
False	The system allows the device to be removed.

Remarks

This event takes place only if the process responsible for removing the device sends the required message to the operating system before the device is removed.

DeviceQueryRemoveFailed Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDeviceQueryRemoveFailedC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtDeviceQueryRemoveFailedX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtDeviceQueryRemoveFailedA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtDeviceQueryRemoveFailedS"}
```

Occurs if code in the DeviceQueryRemove event cancelled the removal of a device.

Syntax

Private Sub *object* **DeviceQueryRemoveFailed**([*index* **As Integer**,] **ByVal** *devicetype* **As Long**,
ByVal *deviceid* **As Long**, **ByVal** *devicename* **As String**, **ByVal** *devicedata* **As Long**, *cancel* **As Boolean**)

The DeviceQueryRemoveFailed event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>devicetype</i>	A value that indicates the type of device that has been added, as described in Settings.
<i>deviceid</i>	A value that identifies the device, as described in Settings.
<i>devicename</i>	Null for all settings of <i>devicetype</i> except DeviceTypePort . When <i>devicetype</i> is DeviceTypePort , then <i>devicename</i> is dbcp_name.
<i>devicedata</i>	A value as described in Settings.
<i>cancel</i>	A <u>Boolean</u> value, as described in Settings.

Settings

The settings for *devicetype* are:

Constant	Value	Description
DeviceTypeOEM	0	OEM-defined device type.
DeviceTypeDevNode	1	Devnode number (Windows 95).
DeviceTypeVolume	2	Logical volume (disk drive).
DeviceTypePort	3	Serial or parallel port.
DeviceTypeNet	4	Network resource

The settings for *deviceid* are:

<i>devicetype</i> Setting	<i>deviceid</i> Setting
DeviceTypeOEM	dbco_identifier
DeviceTypeDevNode	dbcd_devnode
DeviceTypeVolume	dbcv_unitmask
DeviceTypePort	Null
DeviceTypeNet	dbcn_resource

The settings for *devicedata* are:

<i>devicetype</i> Setting	<i>devicedata</i> Setting
DeviceTypeOEM	dbco_suppfunc
DeviceTypeDevNode	Null
DeviceTypeVolume	dbcv_flags
DeviceTypePort	Null
DeviceTypeNet	dbcn_flags

The settings for *cancel* are:

Setting	Description
True	The system is preventing the device from being removed.
False	The system allows the device to be removed.

DeviceRemoveComplete Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDeviceRemoveCompleteC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scevtDeviceRemoveCompleteX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scevtDeviceRemoveCompleteA;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"scevtDeviceRemoveCompleteS"}
```

Occurs after a device is removed.

Syntax

Private Sub *object*_**DeviceQueryRemove**([*index* **As Integer**,] **ByVal** *devicetype* **As Long**, **ByVal** *deviceid* **As Long**, **ByVal** *devicename* **As String**, **ByVal** *devicedata* **As Long**, *cancel* **As Boolean**)

The DeviceRemoveComplete event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>devicetype</i>	A value that indicates the type of device that has been added, as described in Settings.
<i>deviceid</i>	A value that identifies the device, as described in Settings.
<i>devicename</i>	Null for all settings of <i>devicetype</i> except DeviceTypePort . When <i>devicetype</i> is DeviceTypePort , then <i>devicename</i> is dbcp_name.
<i>devicedata</i>	A value as described in Settings.
<i>cancel</i>	A <u>Boolean</u> value, as described in Settings.

Settings

The settings for *devicetype* are:

Constant	Value	Description
DeviceTypeOEM	0	OEM-defined device type.
DeviceTypeDevNode	1	Devnode number (Windows 95).
DeviceTypeVolume	2	Logical volume (disk drive).
DeviceTypePort	3	Serial or parallel port.
DeviceTypeNet	4	Network resource

The settings for *deviceid* are:

<i>devicetype</i> Setting	<i>deviceid</i> Setting
DeviceTypeOEM	dbco_identifier
DeviceTypeDevNode	dbcd_devnode
DeviceTypeVolume	dbcv_unitmask
DeviceTypePort	Null
DeviceTypeNet	dbcn_resource

The settings for *devicedata* are:

<i>devicetype</i> Setting	<i>devicedata</i> Setting
DeviceTypeOEM	dbco_supfunc
DeviceTypeDevNode	Null

DeviceTypeVolume dbcv_flags
DeviceTypePort **Null**
DeviceTypeNet dbcn_flags

The settings for *cancel* are:

Setting	Description
True	The system is preventing the device from being removed.
False	The system allows the device to be removed.

Remarks

In some cases this event occurs even though no other device removal event occurred.

DeviceRemovePending Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDeviceRemovePendingC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtDeviceRemovePendingX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtDeviceRemovePendingA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtDeviceRemovePendingS"}
```

Occurs after all applications have given approval to remove a device and the device is about to be removed.

Syntax

Private Sub *object*_DeviceRemovePending(*[index As Integer,] ByVal devicetype As Long, ByVal deviceid As Long, ByVal devicename As String, ByVal devicedata As Long, cancel As Boolean*)

The DeviceRemovePending event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>devicetype</i>	A value that indicates the type of device that has been added, as described in Settings.
<i>deviceid</i>	A value that identifies the device, as described in Settings.
<i>devicename</i>	Null for all settings of <i>devicetype</i> except DeviceTypePort . When <i>devicetype</i> is DeviceTypePort , then <i>devicename</i> is dbcp_name.
<i>devicedata</i>	A value as described in Settings.
<i>cancel</i>	A <u>Boolean</u> value, as described in Settings.

Settings

The settings for *devicetype* are:

Constant	Value	Description
DeviceTypeOEM	0	OEM-defined device type.
DeviceTypeDevNode	1	Devnode number (Windows 95).
DeviceTypeVolume	2	Logical volume (disk drive).
DeviceTypePort	3	Serial or parallel port.
DeviceTypeNet	4	Network resource

The settings for *deviceid* are:

<i>devicetype</i> Setting	<i>deviceid</i> Setting
DeviceTypeOEM	dbco_identifier
DeviceTypeDevNode	dbcd_devnode
DeviceTypeVolume	dbcv_unitmask
DeviceTypePort	Null
DeviceTypeNet	dbcn_resource

The settings for *devicedata* are:

<i>devicetype</i> Setting	<i>devicedata</i> Setting
DeviceTypeOEM	dbco_supfunc
DeviceTypeDevNode	Null
DeviceTypeVolume	dbcv_flags
DeviceTypePort	Null
DeviceTypeNet	dbcn_flags

The settings for *cancel* are:

Setting	Description
True	The system is preventing the device from being removed.
False	The system allows the device to be removed.

DevModeChange Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDevModeChangeC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtDevModeChangeX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtDevModeChangeA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtDevModeChangeS"}
```

Occurs when the user changes device mode settings.

Syntax

Private Sub *object*_DevModeChange([*index* As Integer,] ByVal *devicename* As String)

The DevModeChange event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>devicename</i>	A <u>string expression</u> that identifies a device name specified in the Windows registry.

DisplayChanged Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtDisplayChangedC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtDisplayChangedX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtDisplayChangedA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtDisplayChangedS"}
```

Occurs when system screen resolution changes.

Syntax

Private Sub *object*_**DisplayChanged**(*[index As Integer]*)

The DisplayChanged event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.

Remarks

Use this event to make any adjustments you need to the interface of your application due to changes in screen resolution.

DisplayChanged Event Example

This example tests the size of the active form after a change in screen resolution, and adjusts the size of the form if it exceeds the visible screen area. To run this example, put a **SysInfo** control on a form. Paste this code into the DisplayChanged event of the **SysInfo** control. Run the example then change the screen resolution.

```
Private Sub SysInfo1_DisplayChanged()  
    If Screen.ActiveForm.Width > SysInfo1.WorkAreaWidth Then  
        Screen.ActiveForm.Left = SysInfo1.WorkAreaLeft  
        Screen.ActiveForm.Width = SysInfo1.WorkAreaWidth  
    End If  
    If Screen.ActiveForm.Height > SysInfo1.WorkAreaHeight Then  
        Screen.ActiveForm.Top = SysInfo1.WorkAreaTop  
        Screen.ActiveForm.Height = SysInfo1.WorkAreaHeight  
    End If  
End Sub
```

Index Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproIndexC;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Example":"scproIndexX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"scproIndexA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproIndexS"}

Returns or sets the number that uniquely identifies a control in a control array. Available only if the control is part of a control array.

Syntax

object[(*number*)].**Index**

The **Index** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>number</i>	A <u>numeric expression</u> that evaluates to an integer that identifies an individual control within a control array.

Settings

The settings for *number* are:

Setting	Description
No value	(Default) Not part of a control array.
0 to 32,767	Part of an array. Specifies an integer greater than or equal to 0 that identifies a control within a control array. All controls in a control array have the same Name property. Visual Basic automatically assigns the next integer available within the control array.

Remarks

Because control array elements share the same **Name** property setting, you must use the **Index** property in code to specify a particular control in the array. **Index** must appear as an integer (or a numeric expression evaluating to an integer) in parentheses next to the control array name, for example, `MyButtons(3)`. You can also use the **Tag** property setting to distinguish one control from another within a control array.

When a control in the array recognizes that an event has occurred, Visual Basic calls the control array's event procedure and passes the applicable **Index** setting as an additional argument. This property is also used when you create controls dynamically at run time with the **Load** statement or remove them with the **Unload** statement.

Although Visual Basic assigns, by default, the next integer available as the value of **Index** for a new control in a control array, you can override this assigned value and skip integers. You can also set **Index** to an integer other than 0 for the first control in the array. If you reference an **Index** value in code that doesn't identify one of the controls in a control array, a Visual Basic run-time error occurs.

Note To remove a control from a control array, change the control's **Name** property setting, and delete the control's **Index** property setting.

Left Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproLeftC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scproLeftX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scproLeftA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproLeftS"}

Returns or sets the distance between the internal left edge of an object and the left edge of its container.

Syntax

object.**Left** [= *value*]

The **Left** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>numeric expression</u> specifying distance.

Remarks

For a control, the **Left** property is always expressed in units depending on the coordinate system of its container. The values for these properties change as the object is moved by the user or by code.

Name Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproNameC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproNameX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproNameA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproNameS"}
```

Returns the name used in code to identify a **SysInfo** control.

Syntax

object.Name

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list. If *object* is omitted, the form associated with the active form module is assumed to be *object*.

Remarks

The default name for new objects is the kind of object plus a unique integer. For example, the first new form object is Form1, a new **SysInfo** control is SysInfo1, and the third **TextBox** control you create on a form is Text3.

An object's **Name** property must start with a letter and can be a maximum of 40 characters. It can include numbers and underline (_) characters but can't include punctuation or spaces. Forms can't have the same name as another public object such as **Clipboard**, **Screen**, or **App**. Although the **Name** property setting can be a keyword, property name, or the name of another object, this can create conflicts in your code.

You can create an array of controls of the same type by setting the **Name** property to the same value. For example, when you set the name of all option buttons in a group to MyOpt, Visual Basic assigns unique values to the **Index** property of each control to distinguish it from others in the array. Two controls of different types can't share the same name.

OSBuild Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproOSBuildC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scproOSBuildX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scproOSBuildA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproOSBuildS"}

Returns a value that provides information about the operating system under which the application is currently running. Not available at design time.

Syntax

object.**OSBuild**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

OSPlatform Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproOSPlatformC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scproOSPlatformX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scproOSPlatformA;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"scproOSPlatformS"}

Returns a value that identifies the operating system under which the application is currently running. Not available at design time.

Syntax

object.**OSPlatform**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Return Values

The OSPlatform property returns these values:

Value	Description
0	Win32s
1	Windows 95
2	Windows NT

OSPlatform Property Example

This example displays the current operating system and version number. To run this example, put a **SysInfo** control and a **CommandButton** control on a form. Then paste the example into the form's Declarations section, run the project and click the **CommandButton**.

```
Private Sub Command1_Click()  
    Dim MsgEnd As String  
    Select Case SysInfo1.OSPlatform  
        Case 0  
            MsgEnd = "Unidentified"  
        Case 1  
            MsgEnd = "Windows 95, ver. " & CStr(SysInfo1.OSVersion)  
        Case 2  
            MsgEnd = "Windows NT, ver. " & CStr(SysInfo1.OSVersion)  
    End Select  
    MsgBox "System: " & MsgEnd  
End Sub
```

OSVersion Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproOSVersionC;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Example":"scproOSVersionX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"scproOSVersionA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproOSVersionS"}

Returns a value that identifies the version of the operating system under which the application is currently running. Not available at design time.

Syntax

object.**OSVersion**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

OSVersion Property Example

This example displays the current operating system and version number. To run this example, put a **SysInfo** control and a **CommandButton** control on a form. Then paste the example into the form's Declarations section, run the project and click the **CommandButton**.

```
Private Sub Command1_Click()  
    Dim MsgEnd As String  
    Select Case SysInfo1.OSPlatform  
        Case 0  
            MsgEnd = "Unidentified"  
        Case 1  
            MsgEnd = "Windows 95, ver. " & CStr(SysInfo1.OSVersion)  
        Case 2  
            MsgEnd = "Windows NT, ver. " & CStr(SysInfo1.OSVersion)  
    End Select  
    MsgBox "System: " & MsgEnd  
End Sub
```

PowerQuerySuspend Event

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtPowerQuerySuspendC;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Example":"scevtPowerQuerySuspendX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies To":"scevtPowerQuerySuspendA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scevtPowerQuerySuspendS"}

Occurs when system power is about to be suspended.

Syntax

Private Sub *object*_PowerQuerySuspend([*index* As Integer,] *cancel* As Boolean)

The PowerQuerySuspend event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>cancel</i>	A <u>Boolean</u> value that indicates whether or not the system will be prevented from entering suspended mode, as described in Settings.

Settings

The settings for *cancel* are:

Setting	Description
True	Prevents the system from entering suspended mode.
False	(Default) Allows the system to enter suspended mode.

PowerResume Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtPowerResumeC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtPowerResumeX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtPowerResumeA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtPowerResumeS"}
```

Occurs when the system comes out of suspend mode and applications resume normal operations.

Syntax

Private Sub *object*_PowerResume(*[index As Integer]*)

The PowerResume event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.

PowerStatusChanged Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtPowerStatusChangedC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtPowerStatusChangedX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtPowerStatusChangedA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtPowerStatusChangedS"}
```

Occurs when there is a change in the power status of the system.

Syntax

Private Sub *object*_PowerStatusChanged(*[index As Integer]*)

The PowerStatusChanged event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.

Remarks

The following changes in the system's power status triggers the PowerStatusChanged event:

- Battery running low
- Switching power from AC to battery and vice versa
- Battery has completed charging

PowerStatusChanged Event Example

This example updates a **Label** control each time there is a change in power status so the application displays current battery status information. To run this example, put a **SysInfo** control and a **Label** control on a form. Paste this code into the PowerStatusChanged event of the **SysInfo** control. Then run the example.

```
Private Sub SysInfo1_PowerStatusChanged()  
    Select Case SysInfo1.BatteryStatus  
        Case 1  
            Label1.Caption = "Battery OK"  
        Case 2  
            Label1.Caption = "Battery Low"  
        Case 4  
            Label1.Caption = "Battery Critical"  
        Case 8  
            Label1.Caption = "Battery Charging"  
        Case 128, 255  
            Label1.Caption = "No Battery Status"  
    End Select  
End Sub
```

PowerSuspend Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtPowerSuspendC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtPowerSuspendX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtPowerSuspendA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtPowerSuspendS"}
```

Occurs immediately before the system goes into suspend mode.

Syntax

Private Sub *object*_PowerSuspend(*[index As Integer]*)

The PowerSuspend event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.

QueryChangeConfig Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtQueryChangeConfigC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtQueryChangeConfigX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtQueryChangeConfigA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtQueryChangeConfigS"}
```

Occurs on a request to change the current hardware profile, either through the operating system user interface or by requesting suspend mode prior to docking or undocking the system.

Syntax

Private Sub *object*_QueryChangeConfig(*[index As Integer,] cancel As Boolean*)

The QueryChangeConfig event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>cancel</i>	A <u>Boolean</u> value, as described in Settings.

Settings

The settings for *cancel* are:

Setting	Description
True	Prevents the system from changing the hardware profile.
False	(Default) Allows the system to change the hardware profile.

ScrollBarSize Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproScrollBarSizeC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproScrollBarSizeX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproScrollBarSizeA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproScrollBarSizeS"}
```

Returns the system metric for the width of a scroll bar in twips.

Syntax

object.**ScrollBarSize**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

SettingChanged Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtSettingChangedC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtSettingChangedX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtSettingChangedA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtSettingChangedS"}
```

Occurs when an application changes a systemwide parameter.

Syntax

Private Sub *object_SettingChanged*(*[index As Integer,* **ByVal** *item As Integer,* **ByVal** *section As Integer*)

The SettingChanged event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.
<i>item</i>	A long integer that contains system parameter information that has changed. If the message is not sent from USER32, then that system parameter (which is the WPARAM from the WM_SETTINGCHANGE and corresponds to a parameter for the win32 API routine, SystemParameterInfo) is always zero. Many of the various control panel applets cause this message to be sent, but they do it themselves, not from USER32. Under these conditions, you may get 0 as the value in this event.
<i>section</i>	A <u>string expression</u> that evaluates to the name of the section containing the system parameter that changed.

Remarks

You can use the SettingChanged event to detect a number of useful system changes. One of the most useful changes you can detect is when a user moves or resizes the Windows 95 taskbar.

SysColorsChanged Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtSysColorsChangedC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtSysColorsChangedX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtSysColorsChangedA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtSysColorsChangedS"}
```

Occurs when a system color setting changes, either by an application or through the Control Panel.

Syntax

Private Sub *object*_**SysColorsChanged**([*index As Integer*])

The SysColorsChanged event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.

SysInfo Control

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"sobjSysInfoC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"sobjSysInfoX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Properties":"sobjSysInfoP"} {ewc HLP95EN.DLL,DYNALINK,"Methods":"sobjSysInfoM"}  
{ewc HLP95EN.DLL,DYNALINK,"Events":"sobjSysInfoE"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"sobjSysInfoS"}
```

The **SysInfo** control allows you to respond to certain system messages sent to all applications by the operating system. Your application can then adapt to changes in the operating system if necessary.

Syntax

SysInfo

Remarks

Using the **SysInfo** control, you can monitor information provided by the operating system as well as respond to system-generated events. The features of this control fall into one of these groups:

- Events tied to changes in the system (DisplayChanged, TimeChanged, and SettingChanged events, for example).
- Power status events and properties (PowerSuspend, PowerResume events and **ACStatus** and **BatteryStatus** properties, for example).
- Plug and Play events (DeviceArrival, DeviceRemoveComplete events, for example).
- Operating system properties (**OSVersion** and **WorkAreaHeight** properties, for example).

Tag Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproTagC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproTagX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproTagA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproTagS"}
```

Returns or sets an expression that stores any extra data needed for your program. Unlike other properties, the value of the **Tag** property isn't used by Visual Basic; you can use this property to identify objects.

Syntax

object.**Tag**
object.**Tag** [= *expression*]

The **Tag** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>expression</i>	A <u>string expression</u> identifying the object. The default is a zero-length string ("").

Remarks

You can use this property to assign an identification string to an object without affecting any of its other property settings or causing side effects.

TimeChanged Event

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scevtTimeChangedC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scevtTimeChangedX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scevtTimeChangedA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scevtTimeChangedS"}
```

Occurs when the system time changes, either by an application or through the Control Panel.

Syntax

Private Sub *object*_TimeChanged(*[index As Integer]*)

The TimeChanged event syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>index</i>	A <u>numeric expression</u> that evaluates to the index of a control if it is in a control array.

Top Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproTopC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scproTopX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scproTopA;vbproBooksOnlineJumpTopic"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"scproTopS"}

Returns or sets the distance between the internal top edge of an object and the top edge of its container.

Syntax

object.**Top** [= *value*]

The **Top** property syntax has these parts:

Part	Description
<i>object</i>	An <u>object expression</u> that evaluates to an object in the Applies To list.
<i>value</i>	A <u>numeric expression</u> specifying distance.

WorkAreaHeight Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproWorkAreaHeightC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproWorkAreaHeightX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproWorkAreaHeightA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproWorkAreaHeightS"}
```

Returns the height of the visible desktop adjusted for the Windows 95 taskbar. Not available at design time.

Syntax

object.**WorkAreaHeight**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Remarks

When the taskbar appears along the top or bottom of the screen, the **WorkAreaHeight** property tells you the height of the visible desktop less the height of the taskbar.

WorkAreaHeight Property Example

This example tests the size of the active form after a change in screen resolution and adjusts the size of the form if it exceeds the visible screen area. To run this example, put a **SysInfo** control on a form. Paste this code into the DisplayChanged event of the **SysInfo** control. Run the example and change the screen resolution.

```
Private Sub SysInfo1_DisplayChanged()  
    If Screen.ActiveForm.Width > SysInfo1.WorkAreaWidth Then  
        Screen.ActiveForm.Left = SysInfo1.WorkAreaLeft  
        Screen.ActiveForm.Width = SysInfo1.WorkAreaWidth  
    End If  
    If Screen.ActiveForm.Height > SysInfo1.WorkAreaHeight Then  
        Screen.ActiveForm.Top = SysInfo1.WorkAreaTop  
        Screen.ActiveForm.Height = SysInfo1.WorkAreaHeight  
    End If  
End Sub
```

WorkAreaLeft Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproWorkAreaLeftC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproWorkAreaLeftX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproWorkAreaLeftA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproWorkAreaLeftS"}
```

Returns the coordinate for the left edge of the visible desktop adjusted for the Windows 95 taskbar.
Not available at design time.

Syntax

object.**WorkAreaLeft**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

WorkAreaLeft Property Example

This example tests the size of the active form after a change in screen resolution and adjusts the size of the form if it exceeds the visible screen area. To run this example, put a **SysInfo** control on a form. Paste this code into the DisplayChanged event of the **SysInfo** control. Run the example then change the screen resolution.

```
Private Sub SysInfo1_DisplayChanged()  
    If Screen.ActiveForm.Width > SysInfo1.WorkAreaWidth Then  
        Screen.ActiveForm.Left = SysInfo1.WorkAreaLeft  
        Screen.ActiveForm.Width = SysInfo1.WorkAreaWidth  
    End If  
    If Screen.ActiveForm.Height > SysInfo1.WorkAreaHeight Then  
        Screen.ActiveForm.Top = SysInfo1.WorkAreaTop  
        Screen.ActiveForm.Height = SysInfo1.WorkAreaHeight  
    End If  
End Sub
```

WorkAreaTop Property

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproWorkAreaTopC;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"scproWorkAreaTopX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"scproWorkAreaTopA;vbproBooksOnlineJumpTopic"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"scproWorkAreaTopS"}
```

Returns the coordinate for the top edge of the visible desktop adjusted for the Windows 95 taskbar.
Not available at design time.

Syntax

object.**WorkAreaTop**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

WorkAreaTop Property Example

This example tests the size of the active form after a change in screen resolution and adjusts the size of the form if it exceeds the visible screen area. To run this example, put a **SysInfo** control on a form. Paste this code into the DisplayChanged event of the **SysInfo** control. Run the example, then change the screen resolution.

```
Private Sub SysInfo1_DisplayChanged()  
    If Screen.ActiveForm.Width > SysInfo1.WorkAreaWidth Then  
        Screen.ActiveForm.Left = SysInfo1.WorkAreaLeft  
        Screen.ActiveForm.Width = SysInfo1.WorkAreaWidth  
    End If  
    If Screen.ActiveForm.Height > SysInfo1.WorkAreaHeight Then  
        Screen.ActiveForm.Top = SysInfo1.WorkAreaTop  
        Screen.ActiveForm.Height = SysInfo1.WorkAreaHeight  
    End If  
End Sub
```

WorkAreaWidth Property

{ewc HLP95EN.DLL,DYNALINK,"See Also":"scproWorkAreaWidthC;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"scproWorkAreaWidthX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies
To":"scproWorkAreaWidthA;vbproBooksOnlineJumpTopic"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"scproWorkAreaWidthS"}

Returns the width of the visible desktop adjusted for the Windows 95 taskbar. Not available at design time.

Syntax

object.**WorkAreaWidth**

The *object* placeholder represents an object expression that evaluates to an object in the Applies To list.

Remarks

When the taskbar appears along the left or right edge of the screen, the **WorkAreaWidth** property tells you the width of the visible desktop minus the width of the taskbar.

WorkAreaWidth Property Example

This example tests the size of the active form after a change in screen resolution and adjusts the size of the form if it exceeds the visible screen area. To run this example, put a **SysInfo** control on a form. Paste this code into the DisplayChanged event of the **SysInfo** control. Run the example, then change the screen resolution.

```
Private Sub SysInfo1_DisplayChanged()  
    If Screen.ActiveForm.Width > SysInfo1.WorkAreaWidth Then  
        Screen.ActiveForm.Left = SysInfo1.WorkAreaLeft  
        Screen.ActiveForm.Width = SysInfo1.WorkAreaWidth  
    End If  
    If Screen.ActiveForm.Height > SysInfo1.WorkAreaHeight Then  
        Screen.ActiveForm.Top = SysInfo1.WorkAreaTop  
        Screen.ActiveForm.Height = SysInfo1.WorkAreaHeight  
    End If  
End Sub
```

Appearance Property (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproAppearancePropertyActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproAppearancePropertyActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproAppearancePropertyActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproAppearancePropertyActiveXControlsplaceholderS"}

{ewc
{ewc
{ewc

BackColor, ForeColor Properties (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBackColorForeColorPropertiesActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproBackColorForeColorPropertiesActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproBackColorForeColorPropertiesActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproBackColorForeColorPropertiesActiveXControlsplaceholderS"}
```

BorderStyle Constants (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBorderStyleConstantsActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproBorderStyleConstantsActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproBorderStyleConstantsActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproBorderStyleConstantsActiveXControlsplaceholderS"} {ewc
```

Caption Property (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproCaptionPropertyActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproCaptionPropertyActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproCaptionPropertyActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproCaptionPropertyActiveXControlsplaceholderS"}

{ewc
{ewc
{ewc

Change Event (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproChangeEventActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproChangeEventActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproChangeEventActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproChangeEventActiveXControlsplaceholderS"}
```

Clear Method (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproClearMethodActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproClearMethodActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproClearMethodActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproClearMethodActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

Click Event (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also": "vbproClickEventActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example": "vbproClickEventActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To": "vbproClickEventActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics": "vbproClickEventActiveXControlsplaceholderS"}
```

Clipboard Object Constants (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproClipboardObjectConstantsActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproClipboardObjectConstantsActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproClipboardObjectConstantsActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproClipboardObjectConstantsActiveXControlsplaceholderS"}
```

Count Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproCountPropertyActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproCountPropertyActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproCountPropertyActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproCountPropertyActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

DataObject Object (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproDataObjectObjectActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproDataObjectObjectActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproDataObjectObjectActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproDataObjectObjectActiveXControlsplaceholderS"}

{ewc
{ewc
{ewc

DataObjectFiles Collection (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproDataObjectFilesCollectionActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproDataObjectFilesCollectionActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproDataObjectFilesCollectionActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproDataObjectFilesCollectionActiveXControlsplaceholderS"}
```

DataSource Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproDataSourcePropertyActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproDataSourcePropertyActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproDataSourcePropertyActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproDataSourcePropertyActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
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```

DbIClick Event (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproDbIClickEventActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproDbIClickEventActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproDbIClickEventActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproDbIClickEventActiveXControlsplaceholderS"}
```

Drag-and-Drop Constants (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":":vbproDragandDropConstantsActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":":vbproDragandDropConstantsActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":":vbproDragandDropConstantsActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":":vbproDragandDropConstantsActiveXControlsplaceholderS"} {ewc
```

Enabled Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproEnabledPropertyActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproEnabledPropertyActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproEnabledPropertyActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproEnabledPropertyActiveXControlsplaceholderS"}
```

FetchVerbs Method (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproFetchVerbsMethodActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproFetchVerbsMethodActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproFetchVerbsMethodActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproFetchVerbsMethodActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

Files Method (ActiveX Controls) (placeholders)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproFilesMethodActiveXControlsplaceholdersC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproFilesMethodActiveXControlsplaceholdersX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproFilesMethodActiveXControlsplaceholdersA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproFilesMethodActiveXControlsplaceholdersS"}
```

Font Property (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproFontPropertyActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproFontPropertyActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproFontPropertyActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproFontPropertyActiveXControlsplaceholderS"}

{ewc
{ewc
{ewc

FontName Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproFontNamePropertyActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproFontNamePropertyActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproFontNamePropertyActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproFontNamePropertyActiveXControlsplaceholderS"}
```

FontSize Property (ActiveX placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproFontSizePropertyActiveXPlaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproFontSizePropertyActiveXPlaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproFontSizePropertyActiveXPlaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproFontSizePropertyActiveXPlaceholderS"}
```

GetData Method (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproGetDataMethodActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproGetDataMethodActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproGetDataMethodActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproGetDataMethodActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

GetFormat Method (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproGetFormatMethodActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproGetFormatMethodActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproGetFormatMethodActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproGetFormatMethodActiveXControlsplaceholderS"}

{ewc
{ewc
{ewc

HideSelection Property (ActiveX Controls) (complaceholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":":vbproHideSelectionPropertyActiveXControlscomplaceholderC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":":vbproHideSelectionPropertyActiveXControlscomplaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":":vbproHideSelectionPropertyActiveXControlscomplaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":":vbproHideSelectionPropertyActiveXControlscomplaceholderS"}

hWnd Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also": "vbproHWNDPropertyActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example": "vbproHWNDPropertyActiveXControlsplaceholderX": 1}  
HLP95EN.DLL,DYNALINK,"Applies To": "vbproHWNDPropertyActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics": "vbproHWNDPropertyActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

Item Method (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproItemMethodActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproItemMethodActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproItemMethodActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproItemMethodActiveXControlsplaceholderS"}
```

Key Code Constants (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproKeyCodeConstantsActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproKeyCodeConstantsActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproKeyCodeConstantsActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproKeyCodeConstantsActiveXControlsplaceholderS"}
```

```
{ewc  
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{ewc
```

Key Property (ActiveX Controls) (complaceholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproKeyPropertyActiveXControlscomplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproKeyPropertyActiveXControlscomplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproKeyPropertyActiveXControlscomplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproKeyPropertyActiveXControlscomplaceholderS"}
```

```
{ewc  
{ewc  
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```

KeyDown, KeyUp Events (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproKeyDownKeyUpEventsActiveXControlsplaceholderC"} {ewc
HLP95EN.DLL,DYNALINK,"Example":"vbproKeyDownKeyUpEventsActiveXControlsplaceholderX":1} {ewc
HLP95EN.DLL,DYNALINK,"Applies To":"vbproKeyDownKeyUpEventsActiveXControlsplaceholderA"} {ewc
HLP95EN.DLL,DYNALINK,"Specifics":"vbproKeyDownKeyUpEventsActiveXControlsplaceholderS"}

KeyPress Event (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproKeyPressEventActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproKeyPressEventActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproKeyPressEventActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproKeyPressEventActiveXControlsplaceholderS"}

{ewc
{ewc
{ewc

Max, Min Properties (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproMaxMinPropertiesActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproMaxMinPropertiesActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproMaxMinPropertiesActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproMaxMinPropertiesActiveXControlsplaceholderS"}

{ewc
{ewc
{ewc

MouseDown, MouseUp Events (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproMouseDownMouseUpEventsActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproMouseDownMouseUpEventsActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproMouseDownMouseUpEventsActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproMouseDownMouseUpEventsActiveXControlsplaceholderS"}
```

MouseIcon Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproMouseIconPropertyActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproMouseIconPropertyActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproMouseIconPropertyActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproMouseIconPropertyActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

MouseMove Event (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproMouseMoveEventActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproMouseMoveEventActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproMouseMoveEventActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproMouseMoveEventActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

MousePointer Constants (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":":vbproMousePointerConstantsActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":":vbproMousePointerConstantsActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":":vbproMousePointerConstantsActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":":vbproMousePointerConstantsActiveXControlsplaceholderS"}
```

MousePointer Property (ActiveX Controls) (placeholder

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproMousePointerPropertyActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproMousePointerPropertyActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproMousePointerPropertyActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproMousePointerPropertyActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

OLECompleteDrag Event (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLECompleteDragEventActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproOLECompleteDragEventActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproOLECompleteDragEventActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproOLECompleteDragEventActiveXControlsplaceholderS"}
```

OLEDrag Method (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLEDragMethodActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproOLEDragMethodActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproOLEDragMethodActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproOLEDragMethodActiveXControlsplaceholderS"}
```

OLEDragDrop Event (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLEDragDropEventActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproOLEDragDropEventActiveXControlsplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproOLEDragDropEventActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproOLEDragDropEventActiveXControlsplaceholderS"}
```

```
{ewc  
{ewc  
{ewc
```

OLEDragMode Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLEDragModePropertyActiveXControlsplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproOLEDragModePropertyActiveXControlsplaceholderX":1} {ewc  
HLP95EN.DLL,DYNALINK,"Applies To":"vbproOLEDragModePropertyActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproOLEDragModePropertyActiveXControlsplaceholderS"}
```

OLEDragOver Event (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLEDragOverEventActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproOLEDragOverEventActiveXControlsplaceholderX":1}
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HLP95EN.DLL,DYNALINK,"Specifics":"vbproOLEDragOverEventActiveXControlsplaceholderS"}

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OLEDropMode Property (ActiveX Controls) (placeholder)

```
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OLEGiveFeedback Event (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLEGiveFeedbackEventActiveXControlsplaceholderC"} {ewc  
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HLP95EN.DLL,DYNALINK,"Applies To":"vbproOLEGiveFeedbackEventActiveXControlsplaceholderA"} {ewc  
HLP95EN.DLL,DYNALINK,"Specifics":"vbproOLEGiveFeedbackEventActiveXControlsplaceholderS"}
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OLESetData Event (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLESetDataEventActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproOLESetDataEventActiveXControlsplaceholderX":1}
HLP95EN.DLL,DYNALINK,"Applies To":"vbproOLESetDataEventActiveXControlsplaceholderA"}
HLP95EN.DLL,DYNALINK,"Specifics":"vbproOLESetDataEventActiveXControlsplaceholderS"}

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OLEStartDrag Event (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproOLEStartDragEventActiveXControlsplaceholderC"}
HLP95EN.DLL,DYNALINK,"Example":"vbproOLEStartDragEventActiveXControlsplaceholderX":1}
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Picture Property (ActiveX Controls) (placeholder)

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HLP95EN.DLL,DYNALINK,"Example":"vbproPicturePropertyActiveXControlsplaceholderX":1}  
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Property Pages Dialog Box (ActiveX Controls) (placeholder)

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RemoteHost Property (ActiveX Controls) (placeholder)

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{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproRemoteHostPropertyActiveXControlsplaceholderC"}  
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RemotePort Property (ActiveX Controls) (placeholder)

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SelLength, SelStart, SelText Properties (ActiveX Controls) (placeholder)

```
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{ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproSelLengthSelStartSelTextPropertiesActiveXControlsplaceholderA"}  
{ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproSelLengthSelStartSelTextPropertiesActiveXControlsplaceholderS"}
```

SetData Method (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproSetDataMethodActiveXControlsplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproSetDataMethodActiveXControlsplaceholderX":1}  
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HLP95EN.DLL,DYNALINK,"Specifics":"vbproSetDataMethodActiveXControlsplaceholderS"}
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```

ShowTips Property (ActiveX Controls) (complaceholder)

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HLP95EN.DLL,DYNALINK,"Applies To":"vbproShowTipsPropertyActiveXControlscomplaceholderA"} {ewc  
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```

Text Property (ActiveX Controls) (complaceholder)

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{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproTextPropertyActiveXControlscomplaceholderC"} {ewc  
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```

Value Property (ActiveX Controls) (complaceholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproValuePropertyActiveXControlscomplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbproValuePropertyActiveXControlscomplaceholderX":1}  
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hDC Property (ActiveX Controls) (complaceholder)

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{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproHDCPropertyActiveXControlsplaceholderC"} {ewc  
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Height, Width Properties (ActiveX Controls) (complaceholder)

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{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproHeightWidthPropertiesActiveXControlsplaceholderC"} {ewc  
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HLP95EN.DLL,DYNALINK,"Applies To":"vbproHeightWidthPropertiesActiveXControlsplaceholderA"} {ewc  
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```

Index Property (ActiveX Controls) (complaceholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthIndexPropertyActiveXControlscomplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbmthIndexPropertyActiveXControlscomplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbmthIndexPropertyActiveXControlscomplaceholderA"}  
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Left, Top Properties (ActiveX Controls) (complaceholder)

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```

Tag Property (ActiveX Controls) (complaceholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproTagPropertyActiveXControlsplaceholderC"} {ewc  
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```

Visible Property (ActiveX Controls) (complaceholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproVisiblePropertyActiveXControlscomplaceholderC"} {ewc  
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```

Remove Method (ActiveX Controls) (complaceholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthRemoveMethodActiveXControlscomplaceholderC"}  
HLP95EN.DLL,DYNALINK,"Example":"vbmthRemoveMethodActiveXControlscomplaceholderX":1}  
HLP95EN.DLL,DYNALINK,"Applies To":"vbmthRemoveMethodActiveXControlscomplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbmthRemoveMethodActiveXControlscomplaceholderS"}
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Object Property (ActiveX Controls) (placeholder)

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{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbmthObjectPropertyActiveXControlsplaceholderC"}  
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HLP95EN.DLL,DYNALINK,"Applies To":"vbmthObjectPropertyActiveXControlsplaceholderA"}  
HLP95EN.DLL,DYNALINK,"Specifics":"vbmthObjectPropertyActiveXControlsplaceholderS"}
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Property Pages (ActiveX controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproPropertyPagesActiveXControlsplaceholderC"}  
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```
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No fonts exist (Error 24574) (Common Dialog Control) (complaceholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproNoFontsExistError24574CommonDialogControlcomplaceholderC"}  
{ewc HLP95EN.DLL,DYNALINK,"Example":"vbproNoFontsExistError24574CommonDialogControlcomplaceholderX":1}  
{ewc HLP95EN.DLL,DYNALINK,"Applies To":"vbproNoFontsExistError24574CommonDialogControlcomplaceholderA"}  
{ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproNoFontsExistError24574CommonDialogControlcomplaceholderS"}
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Help Contents placeholder

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproHelpContentsPlaceholderC"} {ewc  
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To":"vbproHelpContentsPlaceholderA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproHelpContentsPlaceholderS"}
```

BorderStyle Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproBorderStyleplaceholderC"} {ewc  
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To":"vbproBorderStyleplaceholderA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproBorderStyleplaceholderS"}
```

RightToLeft Property (ActiveX Controls) (placeholder)

```
{ewc HLP95EN.DLL,DYNALINK,"See Also":"vbproRightToLeftplaceholderC"} {ewc  
HLP95EN.DLL,DYNALINK,"Example":"vbproRightToLeftplaceholderX":1} {ewc HLP95EN.DLL,DYNALINK,"Applies  
To":"vbproRightToLeftplaceholderA"} {ewc HLP95EN.DLL,DYNALINK,"Specifics":"vbproRightToLeftplaceholderS"}
```

Refresh Method (ActiveX Controls) (placeholder)

{ewc HLP95EN.DLL,DYNALINK,"See Also": "vbmscRefreshMethodActiveXControlsplaceholderC"}

