

Sample Help File

HWASAMP.HLP is a help file created by Olson Software for you to explore the capabilities of both Help Writer's Assistant for Windows Beta IV and the capabilities of the Windows Help engine.

HWASAMP.RTF contains the RTF text for this file. Please load it into HWA/w for an example of how HWA/w works. The RTF file contains many comments which explain how the .RTF file has been built.

Text capabilities

Graphics capabilities

Copyright

Olson Software

Text capabilities

This section of topics discusses and shows the text based capabilities of windows help files.

[Text Styles](#)

[Text Alignment](#)

[Hypertext](#)

Text Styles

See Also

Different Fonts!

Different Sizes!

Bold Text

Italic Text

Bold and Italic Text

Coloured Text

- Bulleted lists are made easy

Text Alignment
Hypertext

Text Alignment

See Also

This is left justified

This is centred

This is right justified

This text is indented 1/4 of an inch from the left margin. Indents can also be from the right, this paragraph is indented 1/4 of an inch from the right. It is also possible to have a first line indent, as is illustrated with this paragraph which has an indent of 1/2 an inch for the first line..

Hypertext


See Also


Windows Help has a variety of methods for creating hypertext links.


- The most common is the 'Jump'. A jump completely changes the current topic - the whole page displayed changes. A jump appears to the user to be green underlined text. You can use jumps in many ways. In the middle of Text, or at the end of a topic as a see also. These are just two of the many possible uses for jumps.
- You can also use a 'Pop-Up'. Pop-Ups are very useful for defining a term or for providing a list of jumps to related topics (an example of this is the pop-up displayed when you click on the See Also button in non-scrolling region of this topic).
- You can also create jumps to secondary windows. This is great for examples among other things.
- A more complex type of jump is the Macro jump. Clicking here will run the clock program. Of course you can do many other amazing things with Macro jumps.

Graphics capabilities

Graphics in WinHelp, like in print-based documents can be used to great effect. Graphics can be formatted in any of the following ways:

To insert a picture that will be displayed in the middle of the text,  like a character, use the Insert|Picture menu command and insert the picture as a character.

To insert a picture that will be displayed to the left  of the text, use the Insert|Picture menu command and insert the picture as left justified. The text will wrap around the right side of the graphic.

To insert a picture that will be displayed on the right  of the text, use the Insert|Picture menu command and insert the picture as right justified. The text will wrap around the left side of the graphic.

Windows Help will accept graphics in any of these formats:

- .BMP
Windows 2.x bitmap
- .DIB
Windows 3.x bitmap
- .MRB
Multi resolution bitmap (created with the multi-resolution bitmap compiler)
- .SHG
Windows Help hypergraphic bitmap (bitmap with hotspots).
- .WMF
Windows metafile.

Bitmaps using the .SHG file format can contain hotspots, just as like hypertext, but in a graphic. This has uses in many situations. A simple example is illustrated below



As you move over parts of the picture the cursor will change to a hand. When the cursor is a hand you can click on that part of the picture for further information.

Copyright

This help file is copyright © ***Olson Software*** 1994. You may use any of the techniques demonstrated in this file in your own help files at no cost. It is recommended that you use HWA/w to write your help files of course!

Text Styles
Hypertext

Text Styles
Text Alignment

Text

This is a sample jump. As you can see the whole topic has been changed. However, if you want to return to the topic you came from all is not lost, you can get back by clicking on the back button on the WinHelp button bar, or you can manually choose the topic from the History listbox (also available from the button bar)

This is a pop-up. In here we can use any of the text features, including Jumps.

Examples

This is a secondary window - it's a great place for storing examples. As you can see unlike the main help window there is no menu or button bar. However, you can still have scrolling and non-scrolling regions.

The screen is where you normally see the display from the computer. Screens come in many different sizes.

This is a sample pop-up to illustrate the use of hypergraphic jumps. If you wanted to you could also use a jump or a macro instead of a pop-up

Inside the case lies the main part of the computer. Also normally in the case is one or more floppy drives. In some systems are CD-ROM drives.

This is a sample pop-up to illustrate the use of hypergraphic jumps. If you wanted to you could also use a jump or a macro instead of a pop-up

Keyboards are where you enter the information into the computer. Most keyboards are in the QWERTY style and have 101 or more keys.

This is a sample pop-up to illustrate the use of hypergraphic jumps. If you wanted to you could also use a jump or a macro instead of a pop-up

