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function ChooseColor(var CC: TChooseColor): Bool;

type
  PFindReplace = ^TFindReplace;
  TFindReplace = record
    lStructSize: Longint;           { size of this struct $20 }
    hWndOwner: HWND;               { handle to owner's window }
    hInstance: THandle;            { instance handle of .EXE that
                                   contains cust. dlg. template }
    Flags: Longint;                { one or more of the fr_?? }
    lpstrFindWhat: PChar;          { ptr. to search string }
    lpstrReplaceWith: PChar;       { ptr. to replace string }
    wFindWhatLen: Word;            { size of find buffer }
    wReplaceWithLen: Word;         { size of replace buffer }
    lCustData: Longint;            { data passed to hook fn. }
    lpfnHook: function (Wnd: HWND; Msg, wParam: Word; lParam: Longint): Word; { ptr. to hook fn. or nil }
    lpTemplateName: PChar;        { custom template name }
  end;

function ReplaceText(var FindReplace: TFindReplace): HWND;

type
  PChooseFont = ^TChooseFont;
  TChooseFont = record
    lStructSize: Longint;           { }
    hWndOwner: HWND;               { caller's window handle }
    hDC: HDC;                      { printer DC/IC or nil }
    lpLogFont: PLogFont;           { ptr. to a LOGFONT struct }
    iPointSize: Integer;           { 10 * size in points of selected font }
    Flags: Longint;                { enum. type flags }
    rgbColors: Longint;            { returned text color }
    lCustData: Longint;            { data passed to hook fn. }
    lpfnHook: function (Wnd: HWND; Msg, wParam: Word; lParam: Longint): Word; { ptr. to hook function }
    lpTemplateName: PChar;        { custom template name }
    hInstance: THandle;            { instance handle of .EXE that contains cust.
                                   dlg. template }
    lpszStyle: PChar;              { return the style field here must be lf_FaceSize
                                   or bigger }
    nFontType: Word;               { same value reported to the EnumFonts call back
                                   with the extra fonttype_bits added }
    nSizeMin: Integer;             { minimum pt size allowed & }
    nSizeMax: Integer;             { max pt size allowed if cf_LimitSize is used }
  end;

{ these are extra nFontType bits that are added to what is returned to the EnumFonts callback routine }

Italic_FontType = $0200;
Regular_FontType = $0400;

wm_ChooseFont_GetLogFont = wm_User + 1;

{ strings used to obtain unique window message for communication between dialog and caller }

SetRGBString = 'commdlg_SetRGBColor';
FindMsgString = 'commdlg_FindReplace';
HelpMsgString = 'commdlg_help';

{ HIWORD values for lParam of commdlg_LBSetChangeNotify message }

cferr_NoFonts          = $2001;
cferr_MaxLessThanMin   = $2002;

fnErr_FilenameCodes    = $3000;
fnErr_SubclassFailure  = $3001;
fnErr_InvalidFilename  = $3002;
fnErr_BufferTooSmall   = $3003;

frErr_FindReplaceCodes = $4000;
frErr_BufferLengthZero = $4001;

ccErr_ChooseColorCodes = $5000;

{

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