

FontImageScrolling

This applet read the image **Image containing the letters** and take the letters you have drawn in this image.

Animation pause (>5) : The delay between two frames of the animation (milliseconds).

Force Text height : The default text height is the letters image height, but you can force the text height (pixels).

Text step : The step between two frames (pixels).

Text : The text.

Image containing the letters : The image file containing the letters. You have to draw the letters the one following the others, with always the same width. You can get a sample of the image file by viewing the file 'letters.gif' in the 'FontImageScrolling' directory.

Letters map : In order that the applet knows what letters you have drawn, you have to write here the letters in the same order than in the image file.

Scrolling direction : Set the scrolling text direction: to the left or to the right.