Deformation

Animation pause (>5) :   The delay between two frames of the animation (milliseconds).

Amplitude :   The number of pixels the image will be distorted. For instance, if you put 10 pixels then the image will be distorted 10 pixels to the right and 10 pixels to the left, so be careful that the image width plus 2 times the amplitude is not higher than the applet width.

Ondulation :   The number of waves, vertically.

Image location :   Click to browse and choose the image to deformate. The image is automatically centered.