

## *DancingText*

**Animation pause (>5) :** The delay between two frames of the animation (milliseconds).

**Pause between two text lines :** The delay between two lines of the text (milliseconds).

**Text amplitude :** The number of pixels the text moves up and down.

**Text properties :** The font name, style, height and color of the text.

**On mouser over text properties :** The font style, height and color when the mouse pointer is over the applet.