

Step by step

Main window

Menu:

File | Quit : Exit Easy Applet Builder.

Tools | Wav2Au : Launch the wav2au converter. Select a wav file and then a au destination file. The converter will convert your sound wav file to a valid Netscape au sound, readable by Java applets.

Tools | Options : Set a few options.

Tools | Register : Show the register window to enter the registration code.

Applets samples | Choose applet : Show a preview of the selected applet in the default browser.

Applets samples | All applet s page: Show a page with all applets

Help | Main help: Show the help window.

Help | Live Support: An interactive wizard which helps you to solve your problem.

Help | Tutorial: Show the help window, tutorial section.

Help | About: Show the about window.

Buttons:

Show preview: Show a preview in default browser of the applet you are currently customizing.

HTML: Open the 'HTML and needed files' window, where you will get the HTML code and copy the needed files.

You will find below the parameters descriptions in step 1 and 2.

A parameter can be :

- Required : you must specify a value, but there is often a default value.
- Optional : a value is not needed.
- Not for this applet : the parameter does not concern this applet.

The parameters in step 1 and 2 are the most common parameters to the applets. Parameters in step 3 are parameters specific to an applet. To see them in details choose in the list in the help window and click " specific parameters help".

Note : Java applets support JPEG (*.jpg) and GIF files (*.gif) as image files, and AU files (*.au) as sound files. You can use the Easy Applet Builder wav2au converter to convert your wav files to au files.

Step 1: general properties

<u>Label :</u>	<u>Description :</u>
Width :	The applet width (pixels).
Height :	The applet height (pixels).
Background color :	The applet background color.
Background image :	The background image (usually automatically centered).
No Java message :	This message will be displayed if Java is not enabled on the user browser.
On load sound :	The location of the sound which will be played when the applet starts.

Loop : Check “ Loop ” to loop the onload sound. This sound will terminate only when the browser will quit the current page.

Step 2: mouse events

Label :

Description :

On mouse over StatusBar message : This message will be displayed in the browser status bar when the mouse pointer is over the applet..

On mouse over sound : The location of the sound which will be displayed when the mouse pointer enters on the applet area.

On mouse over background color : The background color when the mouse pointer is in the applet area. (check “ enabled ” to enable the background color change.

Enabled : Check this to enable the background color change.

Message : The text to display on the applet area (automatically centered).

Message height : The text height (pixels).

Enabled : Check this to enable the message display.

Message color : The text color.

On click sound : The location of the sound which will be displayed when the user clicks on the applet.

On click link : The page URL where the browser links when the user clicks on the applet.

Target : The target of the link : - "_blank" : show in a new unnamed top-level window
- "_self" : show in the current frame
- "_parent" : show in the parent frame
- "_top" : show in the top-most frame

Step 3: specific parameters

Step 3 contains the specific parameters. Choose the applet in the listbox and click “ specific applet parameters ”.

HTML and needed files window

Save needed files into... : Copy the needed files (applet class files, image, sounds...) in a selected directory.

Copy into clipboard : Copy the HTML code shown in the small memo into the windows clipboard, then you can paste it in the html file where the applet will stand.

Save as text : Save the HTML code as a text file.

Save .html preview page : Save the HTML web page you eventually previewed before.