

{ewl RoboEx32.dll, WinHelp2000, }

This is a context-sensitive Help file that is called from an application.

During install the device generates a unique profile for use with the mobile device and any desktop applications. Desktop applications rely on the device profiles for sync settings. Make certain you choose the appropriate device profile when using the Servers tab.

The device profiles drop down lists all of the profiles associated with the desktop computer. The drop down lists the profiles in the following format: <profilename><devicename>. Before configuring a connection make certain you have chosen the profile associated with your device. Profiles are created when you first sync a device on a desktop.

\* Profiles for WindowsCE devices are setup during the initial sync.

\*To change or edit a profile for a PalmOS select the **Users** option in the **Tools** menu of the Palm Desktop software.

Choose a server from the list.

\* If the server you want to modify is not available, you can add the server by clicking the **Add** button.

\* If the server you want to remove is available, select it and click the **Remove** button.

\* If the server you want to modify is available, select it and click the **Properties** button.

Click the **Add** button to open the Edit Server Profile dialog.

On the Edit Server Profile dialog you can add a new server and its settings.

Click the **Remove** button to remove the selected server.

Click the **Properties** button to open the Edit Server Profile dialog for the selected server.



Click the **Content** button to open the server location in your browser.

The **Content** button helps you verify the data associated with the server.

After you select a device profile the server(s) configured for that device profile appear in the server settings box.

- \* If the server you want to modify is not available, you can add the server by clicking the **Add** button.

- \* If the server you want to remove is available, select it and click the **Remove** button.

- \* If the server you want to modify is available, select it and click the **Properties** button.

On the Servers tab

1. Select the correct device profile by clicking on the drop down list to the right of the device profiles field.

2. Select a server if necessary and click a button at the bottom of the dialog.

\* To modify a server select it and click the **Properties** button.

\* To remove a server select it and click the **Remove** button.

\* To add a server click the **Add** button.

\* To view the server in your browser click the **Content** button.

Click the **Change** button to change the settings for your HTTP, SOCKS or SSL Secure server.

Also, click this button to set your user name and password for servers that require a user name and password.

Click the **Autodetect now** button to automatically detect the settings for your desktop applications, ports, and servers.

The display area of the **Proxy settings for this computer** box will list your settings.

For example, for your HTTP settings the display may read, "Do not use an HTTP proxy server." or it may read, "Use the proxy server at <servername>:<portnumber>."

The **Proxy settings for this computer** box describes the detected settings. Usually this box indicates that you do not use a Proxy, SOCKS, or SSL Secure server.

\*To enable a Proxy, SOCKS, or SSL Secure server then click the **Change** button.

\*To automatically detect the settings required per the settings of your desktop applications, ports, and servers, click the **Autodetect now** button.

Enter the unique address of your server into the **Address** field of the **Servers** box. The address entry should be the same as the address for the server used by your organization.



Enter 80 in the **Port** field unless you bind, or associate, a different port to your server than the default 80 port. If you use a different port number enter that unique port number in the **Port** field.

When you enter a port number in the **Port** field the **Use HTTP authentication** checkbox becomes selectable. Check the box to enable HTTP authentication.

\*HTTP authentication enables user name and password verification. This means you can provide the user name and password necessary for using the server in this setting.

\*If you do not know your user name and password or are unsure if you need to use authentication contact your network administrator.

Enter your user name in this field.

Click the enabled Password button to enter your password as it appears on the HTTP: server you entered in the **Address** field.

Enter the address of your SOCKS server in this field.

Enter the port number for your SOCKS server in this field.

Enter the address of your SSL Secure server in this field.

Enter the port number for your SSL Secure server in this field.



Enter the name of the servers that you do not want to access via proxy in this text box. Use a semicolon to separate the addresses of the servers.

The Hypertext Transfer Protocol (HTTP) is the set of rules for exchanging files (text, graphic images, sound, video, and other multimedia files) on the World Wide Web. Mobile application link requires the HTTP address and port to set up a server.

A user name is the name you provided to the server as the name for your account on that server.

Networks use a SOCKS server in addition to a proxy server to enable or disable connection requests from users based on User ID or destination address.

To enable or "bind" a connection when using a SOCKS server, enter the address of the server and the port the SOCKS server uses.

The **Secure** field is where you will provide the address for the server that provides secure SSL connections.

\*SSL can be enabled on a server and specific Web pages can be identified as requiring SSL access. This field is the address for servers with SSL enabled.

Some servers may exist inside a firewall and not require access out to the Internet via a proxy server. Other servers listed here may be servers that you only enable when you are outside of your firewall.

The semicolon enables the desktop software to distinguish one server from the next.

The address is a unique computer location on the Internet expressed as a unique string of numbers or as its associated domain name.

An example of an IP address: 204.152.166.154

An example of the domain name: avantgo.com



Ports 0 to 1024 are reserved for use by certain privileged services. For the HTTP service, port 80 is defined as a default and it does not have to be specified.

The **Proxy Server Address** box is generally used for defining advanced connections through a server.

\*A server may use a gateway server (that separates the network from the outside network) and a firewall server (that protects the network from security breaches and viruses).

\*On a network that uses the Internet, a proxy server connects users and the Internet to enable security, administration, and caching.

Provide the addresses for servers that do not require the proxy server in the **Exceptions** box. For example you may be required to sync via a proxy at work, but from home you may enable a public server on the web that does not require the use of the proxy server.

Enter the name of the server to sync with your device. Valid entries include the server name (e.g. hostname), the domain name (e.g. sync.server.com), or the IP address (e.g. 204.152.166.154).

If you bind, or associate, a different port to your server than the default 80 port, enter that unique port number in the **Port** field.

Click this button to test the connection between the named server and your desktop.

Click this button to enter your password as it appears on the server you entered in the **Hostname** field.

Check or uncheck the connect box to enable or disable the connection between the server and your device during the next sync.

For example, when working with multiple servers, you may want to disable a particular sync on a particular server to save time and only sync with one of several available servers. Use this check box to disable the servers that you do not want to sync.



Check the refresh box to override the refresh settings for the server syncing with your device.

For example, checking this box will refresh all of your content no matter the settings on channels, applications, or content. Use the **Refresh all content at next sync** box to re-establish your content if a sync failed or if during an upgrade you are unsure if certain content was preserved.

To enable a secure connection check this box.

This detects whether the server named in the **Hostname** field is an HTTP: or HTTPS: server. If the server is an HTTPS or secure server, the **Connect to this server using a secure protocol** checkbox is enabled and you can select the checkbox.

As a user, you may want to change the properties of a server's profile.

\*For example, when a service changes the name of the server, you can use this page to change the name in the **Hostname** field.

\*For example, for safety, you may occasionally change your user name or password on your account. To keep your sync current with your account settings, use this page to update your user name or password.

The display area of the Server Information box displays the details of address, port, and server name for the server named in the Hostname field.

The display area also provides the location on the Internet or intranet where you can configure your account settings.

For example, the display field might read, "The server at address <servername>:<port> is called <servername>. To configure your account on this server, visit <address>."

Enter the address for the server or service you want to connect to in the **Hostname** field. Valid entries for hostname include the IP address or the domain name of the server.

\*For example, if the server runs on a computer on your network on an intranet and the domain name of the computer is Spicy, you could enter Spicy in the **Hostname** field.

The **Server Information** box displays the server settings successfully tested.

The **Server Address** box is where you provide the name of the server in the **Hostname** field and the port the server uses in the **Port** field. The **Server Address** box can also test the server and port to determine if the connection works.

\*If the connection does not work, double-check the server name and the port that you entered.

The **Your account** box is where you provide the user name and the password for the server name you provided in the **Hostname** field. By providing your user name and password in these fields you can authenticate a connection with a server in a single sync.



You can set and change sync connection options in the **Connection options** box. This includes enabling/disabling a server to connect during a sync, refreshing or not refreshing content at the next sync, or enabling a secure connection to the named server.

\*If you check a box this enables the option.

\*If you uncheck, or clear, a box you disable the option.

Enter the new or existing password you provided to the server in the **New password** field.

Passwords are often case sensitive and must exactly match what you provided the server.

Enter the new or existing password you provided to the server in the **New password** field.

Check this box to automatically detect your settings.

Closes this dialog and saves any changes you have made.

Closes this dialog without saving any changes you have made.

Closes this dialog and saves any changes you have made.



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