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## How to Play Internet Backgammon

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# Introduction

Playing the 2AM's Internet Backgammon is like playing any other game of Backgammon. So there is really very little to learn. Just read the few short instructions.

**Note:** These instructions do NOT cover the rules of backgammon. They just explain how to use the Internet Backgammon program.

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## Playing for Points

You may play backgammon for points. As a member of 2AM's Game Club you are given 100 points with which to 'gamble' each month. Once you lose them, they are not replenished until the next month. With these points you progress up the 2AM gambling ladder.

You can choose to play for points at any time.

To play for points just click the "Play for Points" button at any time. The points value of the game will appear.

If your opponent chooses to play for points and you do not wish to gamble, you may resign from the game at no loss by clicking the "I Resign" button. If you roll the dice then you accept the fact that the game is being played for points, and should you lose, points will be deducted from your score.

After a play-for-points game has been accepted, a player may double the value of the game at any time by clicking on the "Double" button before his/her dice roll.. The right to double alternates between the players.

If your opponent chooses to to double the value of the game, you may resign from the game and lose points at the previous game value by clicking the "I Resign" button. If you roll the dice you thereby accept the new value, and should you lose or resign thereafter, the new points value will be deducted from your score.

## Playing the Game

The signal that it is your turn to roll the dice and play is the appearance of the Dice Roll button.

Click on the Roll Dice button. You will see the dice being rolled.

To move or place a piece, point the cursor at it, click the left mouse button and hold the button down, move the cursor to the piece's destination, then release the button. (This is known as "dragging".) The piece will move there. In the event of an illegal move, the piece will not move at all.

When you have completed your move, you opponent will be informed that it is their turn. You will see your opponent's dice roll, and the subsequent move made.

If you "take" an opponent's piece, it will appear on the center bar of the board.

When you want to remove one of your own pieces, drag it to the "Removed Pieces" space at the side of the board.

Good Luck!!

See also:

[Playing for Points](#)

## Starting the Game

Once you have logged on to to play the game, you will see a box that allows you to choose which color you want to play, brown or white, or you can choose to observe.

Select a color.

When your opponent has joined the game as a player the board will appear and you will be informed by the chat box as to who is to start. That player should then roll the dice.



