About This File

This Help file contains context-sensitive help topics that are used by Sonic Foundry ExpressFX 2.

Revised 5/2/2000

Delay/Original Mix

Drag this fader to set the level of the processed signal that will be mixed into the output. When the fader is at the top, only processed sound is heard.   When the fader is at the bottom, no changes are heard in the sound.   To get a 50% mix, double-click the fader.

Delay

Drag this slider to set the interval between the dry and delayed signals.

Decay

Drag this slider to specify how long it takes for the echoes to fade to silence. Moving the slider completely to the left causes only a single echo to be heard.

EQ/Original Mix

Drag this fader to set the level of the processed signal that will be mixed into the output. When the fader is at the top, only processed sound is heard.   When the fader is at the bottom, no changes are heard in the sound.   To get a 50% mix, double-click the fader.

Bass

Drag this fader to control the volume of the lower frequencies in the signal.

Mid

Drag this fader to control the volume of the middle frequencies in the signal.

Treble

Drag this fader to control the volume of the higher frequencies in the signal.

Chorus/Original Mix

Drag this fader to set the level of the processed signal that will be mixed into the output. When the fader is at the top, only processed sound is heard.   When the fader is at the bottom, no changes are heard in the sound.   To get a 50% mix, double-click the fader.

Rate

Drag this slider to determine how fast the delay time is modulated. Choose values of 0.3 to 1 Hz for subtle modulation. Higher values will produce more intense effects.

Depth

Drag this slider to specify how much (1 to 100%) the modulation varies from the original signal. Deeper settings cause the Chorus effect to be more pronounced.

Size

Choose a radio button to specify how many times the selection is processed with the chorus algorithm. A larger Chorus size setting will add depth to the effect.

Modulation/Original Mix

Drag this fader to set the level of the processed signal that will be mixed into the output. When the fader is at the top, only processed sound is heard.   When the fader is at the bottom, no changes are heard in the sound.   To get a 50% mix, double-click the fader.

Rate

Drag this slider to control the frequency (0.1 to 5000 Hz) of the modulation. A faster rate causes the amplitude to modulate at a higher frequency, giving the effect a higher pitch. A lower rate leads to a lower effect pitch.

Depth

Drag this slider to specify how much (0 to 100 %) the signal is modulated. At 100%, the amplitude modulates from silence to full volume. At 50%, the modulation goes from half to full volume. At 0%, there is no modulation (the output is always at full volume).