

Editing/Deleting_Bets

From the start menu choose the EDIT/DELETE BETS button. If you know the bet ID you want to Edit/Delete, enter it in the Search box and press search. If the bet is found the information will be displayed. If you want to delete it, press the delete button on the speed bar. If you want to edit the bet either tab to the field or use the mouse to double click on it. All fields can be edited except the BET ID Field. After you are through press the post button on the speed bar.

Entering_Bets

From the start menu choose the ENTER BETS button. This will bring up the single game bet entry screen.

TO ENTER A SINGLE TEAM BET:

1. In the first drop-down box enter the team you are betting on.
2. Tab or use the mouse to go to the Line field. Enter the line as it corresponds to the team you bet on. For example: If you bet on Buffalo and Buffalo is getting 7 points, enter a seven, if Buffalo is giving 7 points enter a -7.
3. Tab or use the mouse to go to the second drop down box. Choose the team that you bet against. For example: In the above example if Miami was playing Buffalo you would enter Miami in this space.
4. Tab to the Wager Amount field and enter the amount you bet on this game. You may enter or omit the cents.
5. Tab to the Date field and enter the date the game was played. You may also enter the date you made the bet in this field, just remember to always do it one way or the other.
6. Check the WON box if you won the bet, LOST box if you lost the bet, or leave both blank for a PUSH.
7. Click the SAVE button.

TO ENTER AN OVER/UNDER SINGLE GAME BET

1. Check either the OVER or UNDER checkbox.
2. In the drop down box enter the home team in the game you are betting on.
3. Enter the Line, Amount Wagered and Date following the above directions.
4. Click the SAVE button.

TO ENTER A PARLAY

From the single game entry screen, choose the ENTER PARLAY button. This will bring up the Parlay Entry Screen.

1. Choose how many teams are in your parlay bet (2-5).
2. Enter the teams in any order in the drop down boxes.
3. Enter the Date and Amount Wagered.
4. You must check either WON or LOST (You can always go back and edit this later).
5. Click the SAVE button.

TO ENTER A PARLAY WITH OVER/UNDER BETS

1. Choose how many bets are in your parlay.
2. Enter your teams following the above steps. When you are ready to enter your total bets click either the OVER checkbox or the UNDER checkbox. The next available drop down box will turn blue. Enter the home team in the game in which you are betting on here.
3. Enter the DATE, AMOUNT WAGERED and choose either won or lost.
4. Click the SAVE button.

Viewing_Totals

From the Start Menu you may choose View Totals. The totals screen is where you can track your bets.

1. In the From Date box, enter a start date.
2. In the To Date box enter an end date.
3. Click Calculate. All of the bets you made between those two dates (including those two dates) will be calculated.
4. You may either print these bets or enter different dates.
5. When you are through, press the exit button.

Add_Edit_Account

You must enter some basic information in order for Let It Ride to do the calculations.

1. The Account Number is not required. It is only for your information.
2. The Max Allowed Wager is not required. It is only for your information.
3. The bookie phone number is not required. It is only for your information.
4. The Date Opened is required. You must enter a valid date in this field.
5. The Juice is required. If your bookie charges %10 juice, just enter '10' without the decimal etc.
6. The bookie name is not required. It is only for your information.
7. The Parlay odds are required. If your bookie pays 3 to 1 for 2 game parlays, enter a 3 in the first box beside 2-game parlay and a 1 in the second box. Follow this rule for all of the parlays. If you don't know what your bookie pays, or if you don't want to bet parlays, enter all zeros '0'. However if you do this and later bet a parlay, your totals will not reflect it.
8. Click the Save Button.

If you want to change any of the info, you have to press the edit button fi

