

T A L K I N G T E A C H E R F O R W I N D O W S

VERSION 1.0

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DAREWARE INC.

ASP MEMBER

Call 1-800-327-3929 for CREDIT CARD orders.

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CIS [70461,3520]

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We offer several inducements to you for registering. First of all, you receive the most up-to-date copy of the program that we have -- and we do update the product on a regular basis. You also receive support for TALKING TEACHER -- which can be quite valuable at times. And finally, we have added several new features not included in the evaluation package such as being able to record your own words and the whole alphabet from A-Z.

PLEASE SUPPORT THE SHAREWARE CONCEPT

**To register, send \$35.00 (add \$4.00 for shipping) to
DAREWARE Inc. / 3005 Glenmore Ave. / Baltimore, MD 21214.**

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TALKING TEACHER

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INTRODUCTION

ANNOUNCING !!!

A BREAKTHROUGH IN EDUCATIONAL SOFTWARE

Imagine having the computer talk to your children with your own voice and use your voice to teach your children (age 1-17) how to pronounce words, the abc song, the alphabet, how to find letters on the keyboard, how to spell words, reading, writing, counting, learning phone numbers, addition, subtraction and much much more. Also, imagine having the computer teach and test your child on their weekly spelling words.

Now stop imaging the miracle of TALKING TEACHER for WINDOWS is here. You can now customize this revolutionary educational package to match your children's learning needs. You can change the spelling words to match your child's weekly spelling words. Lead your child into the next century with this package. Supports SOUND BLASTER, THUNDER BOARD and 100% compatible.

The object of TALKING TEACHER is to TALK TO YOUR CHILD, to help them learn how to talk, read, learn the alphabet, spell and interact with a computer. For children ages 1-3 TALKING TEACHER will teach your child to say the EARLY WORDS (HI, BYE, MAMA, DADA, PLEASE, THANK YOU DRINK, etc.) and how to interact with a computer. For children ages 3-5 TALKING TEACHER will teach them to say and understand the alphabet, how to recognize letters in words and how to use the keyboard. For children age 5-17 TALKING TEACHER will teach them how to spell basic words. Also included in this package is the ABC SONG and EASY DRAW for your child's CREATIVITY. Your child will love the stunning graphics in this package. If you find this educational program to be beneficial to your child, Please register your shareware. When you register, you will receive the latest version of TALKING TEACHER with NEW FEATURES, PLUS a FREE second program.

TALKING TEACHER was designed to be an INTERACTIVE and CREATIVE. This is not a standard type of educational program. This program was created with the concept of having the computer TALK TO YOUR CHILD to teach him/her the basics of talking, learn the alphabet, spelling and how to use a computer. This program will work with any IBM-PC compatible computer with EGA/VGA graphic, Windows 3.1, hard drive and a sound board.

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FILES ON THIS DISK

Below is a list of the files that should be on this distribution disk:

README.DOC	A introduction document to TALKING TEACHER.
SETUP.EXE	RUN THIS to install TEACHER on your hard drive.
TTWIN.EXE	This is the main program file. This file should be executed to run the program.
MANUAL.DOC	This document file.
ORDER.TXT	Order form for TALKING TEACHER.
*****.WAV	Voice files recorded with the Sound Blaster. Refer to page 10 for a complete description of the word and phrases. You can re-record these with your sound board.

INSTALLATION

SYSTEM REQUIREMENTS: 4,096K of memory
Windows 3.1 or greater
Hard Drive
SVGA graphic monitor
Sound Blaster or 100% compatible sound card
Mouse

* HARD DRIVE INSTALLATION

To install TALKING TEACHER on the hard drive, insert the TALKING TEACHER disk in the floppy drive and from **PROGRAM MANAGER:**

SELECT FILE

SELECT RUN

TYPE A:\SETUP OR B:\SETUP

PROGRAM SHOULD INSTALL FOLLOW SCREEN PROMPTS

ERRORS & PROBLEMS

If things seem to operate too slowly for your child, try changing settings such as kaledoscope on or sound on in adult control.

If the voice in the program seems louder than the music or vice-versa then change the mixer setting for wave and midi with the mixer program that came with YOUR sound card. SEE YOUR SOUND CARD MANUAL.

If you receive a SOUND BOARD error when starting TALKING TEACHER, then your sound board is not compatible or the setup was incomplete. The sound board should be set to address = 220, interrupt = 5 or 7 and the DMA channel = 1.

If the program LOCKS UP your computer when you try running TALKING TEACHER, then there is a TSR program running that is causing this problem. Remove the TSR program from your AUTOEXEC.BAT or CONFIG.SYS file before you run TALKING TEACHER. You can rename these files, and run the program from DOS to see if this is the cause of the problem.

Since this program was written for children, it should have all other programs closed while running this application. If a window is moved down by means other than closing the window with the controls on that window then miscellaneous problems could occur. Please close all windows with the exit buttons provided on the forms or with the ESC key.

If you have any problems other than the ones listed above, please call us or send us a letter, with the error information. This will enable us to correct the error(s). THANKS..... 410-426-0649

HOW TO USE TALKING TEACHER**General**

The ESCAPE (Esc) key is usually located on the upper left corner of the keyboard. Press Esc to EXIT any of the menu programs or to EXIT TO Windows. TALKING TEACHER will verify if you would like to exit, answer Y for YES, N for NO to the verify question. This verify procedure will protect against pressing the Esc key accidentally during menu programs A, C, D and to exit to DOS.

A- Keyboard Banger

Keyboard Banger is designed for children 1 to 4 years old. This program will teach your child how to recognize and say early words (Hi, Bye, Dada, Mama, I Love You, Thank you, Please, Hug, Up, Drink, Ball, Nose, A, ABCD, Happy, Good, Great). This program will also teach your child how to interact with the computer. When your child presses a key on the keyboard TEACHER will say and spell a word. During the time your child is not Pressing the keys, TEACHER will draw collages, Kaleidoscopes and other graphic patterns. After your child starts using the keyboard banger, they will start to recognize various letters, words and objects hidden in the graphics.

We recommend that when your child starts using this package for the first time, that you should remove all objects (phone, paper, keyboard templates, etc.) away from the system (at this young age your child attention span will be limited to a few minutes). You should run this package a few times each week and at the end of a few weeks you start to see progress. Work with your child during this program repeat each word said and point to the object on the screen. Example when the computer says nose point to your nose. Re-record these words with your own voice.

B- ABC Song

The ABC song is designed for all ages. This is very entertaining and amusing for the young child. This song is sung by a young child. After a few times running the ABC song for your child encourage them to sing along and follow the balloon letters while singing.

C- Say The ALPHABET

Say the alphabet is designed for children 2 to 5 years old. This will teach your child how to recognize and say the letters of the alphabet. You should work with your child and help them with each letter of the alphabet. Example: When TALKING TEACHER says "A" you should say "A" and point to the letter. When you get past the letter "Z" a wild graphic screen will entertain your child. After your child starts to say and recognize the letters of the alphabet, try turning the sound off and rerunning this program. This will make it a little harder.

D- Talking keyboard Game

The talking keyboard game is designed for children 3 to 6 years old. This will teach your child how to associate keyboard letters with the alphabet. You should just sit your child down in front of the keyboard and let them press any letters that they desire. Encourage your child to try to say the letter before TALKING TEACHER says the letter. After your child starts to say and recognize the letters on the keyboard, try turning the sound off and rerunning this program. This will make it a little harder. Try to get you child to SPELL THEIR NAME.

E- Find The Letter Game

Find the letter game is designed for children 4 to 8 years old. this will teach your child how to use the keyboard to find letters on the screen. When your child finds the correct letter TEACHER will say encouraging words (Way to Go, Great, Super Doper, alright, etc.). When your child answers are incorrect TEACHER will say almost, try again, oops, etc.. The correct letters will appear at the top of the screen and the incorrect letters will appear at the bottom of the screen. Work with your child on the letters they are having problems with. When your child answers fifty letters correctly a wild graphic screen will entertain them. After you child starts to find all the letters of the alphabet, try turning the sound off and rerunning this program. This will make it a little harder.

F- Learning my name/words

Learning my name/words will teach your child how to read and spell their first, middle and last name. You can also change these words to other names like street name, city and state. After you child starts to say and recognize the words, try turning the sound off and rerunning this program. This will make it a little harder. You can change these words, refer to Adult Control.

G- Learning my spelling word

See and Say the Word is designed for children 5 to 14 years old. This program will teach your child how to recognize words and associate the letters in the words. When a word appears on the screen, teacher will say the word, spell each letter of the word and say the word again. After a key is pressed teacher will use the word to create a kaleidoscope. Before your child learns how to spell, they will need to associate the letters that make up the words. After you child starts to say and recognize the words, try turning the sound off and rerunning this program. This will make it a little harder. You can change these words to match your childs weekly spelling words.

H- Spelling Test Game

The Spelling Game is designed for children 6 to 17 years old. This program will teach your child how to spell. Teacher will ask your child to spell a word and display the number of letters in the word. Your child should then enter the spelling of the word. Teacher will start with two and three letter words and then advance to five and six letter words. When your child spells a word correctly, teacher will say encouraging words and display a fancy collage. After all the words are spelled correctly teacher will display a wild graphics screen. If your child answers are incorrect for three tries teacher will tell them what the correct letter is. If your child has problems spelling these words then you should go to F- See and Say the Word. After you child starts to spell the words correctly, try turning the sound off and rerunning this program, this will speed up the screens but repeat word will not work. In this mode the word is only spoken once but keyboard input is much faster. Turning off the kaleidoscope will also speed things up. These modes can be changed from adult control.

I- Easy Draw

Easy Draw is designed for children of all ages. A mouse is required to use Easy Draw. This program is a simple drawing program that will allow the young child to scribble on the screen. After your child has used this program a few times try and see if they can fill the screen with various colors.

With older children, let their imagination go and see what they create. Ask them to draw a house, a tree, letters, or PLAY TIC-TAC-TOE. The left mouse button is used to draw, the right mouse button is used to change the colors. Change the drawing color to the background color to erase sections of the screen. To erase the entire screen press the clear button. If you have a CGA, MDA, or HERC graphics system, then you will only have 2 colors (black and white) and you will have to press the right mouse button several times to change the color, and you can not change the background color.

If the mouse operates too fast for your child to use, try reducing the speed of your mouse. Refer to your mouse manual for more information on how to reduce the speed of your mouse.

EXTRA: WITH THE PENCIL TOOL SELECTED, TRY PRESSING AND HOLDING THE LEFT MOUSE BUTTON DOWN WHILE MOVING THE MOUSE FOR LINE EFFECT. FOR A BOX EFFECT TRY PRESSING THE LEFT MOUSE BUTTON DOWN AND SHIFT KEY DOWN AT THE SAME TIME WHILE MOVING THE MOUSE.

J- ADULT CONTROL

Click on toggle voice to turn the voice ON or OFF.

This is a handy feature, when your child masters saying the alphabet you can turn the voice/sound off to make it a little harder. Use this for C-say the alphabet, E-find the letter and F-see and say the word.

Click on toggle kaleidoscope to turn the kileidoscope ON or OFF.

Use this to to not display the reward screen an to drill your child for menu item C-say the alphabet, F-see and say the word and G-spell the word game.

Clicking on default words will set all words back to the original words used in the package.

Record enter childs name will allow you to replace the name Sarah Ann Wolfe with your childs name. In the Advanced version this is saved to your hard disk.

The password selection will disallow anyone from exiting the program or entering ADULT CONTROL without knowing the password. Passwords are preset values and are:

| REGISTERED VERSION PASSWORD IS TEACH |
| UNREGISTERED VERSION PASSWORD IS ORDER |

PASSWORDS use can be toggled on and off from ADULT CONTROL

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The scoreboard will tell you how your child did on their spelling test.

The record features are only available in the advanced version of Talking Teacher.

HOW TO RECORD YOUR OWN VOICE

This disk contains several voice (WAV) files that you can record over. You can also record your child's new spelling words with this package. Below are the steps you need to follow to rerecord these WAV files.

The record features are only available in the advanced version of Talking Teacher.

1. ALL RECORDING MUST BE DONE WITH A MICROPHONE THAT YOU HAVE PURCHASED THAT IS COMPATIBLE WITH YOUR SOUND CARD. THE MICROPHONE CAN BE TESTED WITH YOUR SOUND CARDS SOFTWARE TO ENSURE IT WORKS PROPERLY. CONSULT THE MANUAL THAT CAME WITH YOUR SOUND CARD.
2. ASSUMING YOUR MICROPHONE IS WORKING PROPERLY WITH YOUR SOUND BOARD, SELECT RECORD SPELLING WORDS FROM THE ADULT CONTROL MENU.
3. EITHER OPEN A PREVIOUS SET OF WORDS OR OPEN A NEW SET OF WORDS.
4. ENTER THE WORD TO BE SPELLED THEN CLICK RECORD.
5. CLICK RECORD WAIT ABOUT 1 SECOND AND SAY WORD TO BE RECORDED.
6. CLICK STOP BUTTON

| NOTE: UNTIL STOP IS CLICKED RECORDING CONTINUES AND
| WILL USE VALUABLE SPACE ON YOUR HARD DRIVE. SO DON'T FORGET TO PRESS STOP
| AFTER RECORDING EACH WORD!!! ALSO ALL WORDS RECORDED ARE SAVED TO YOUR
| HARD DISK SO OCCASION CLEANUP MAY BE NECESSARY TO CLEAN UP UNWANTED
| VOICE FILES. VOICE FILES ARE SAVED BY TAKING THE FIRST 8 LETTERS OF THE
| THE SPELLING WORD OR CHILD'S NAME IN RECORDING CHILD'S NAME AND APPENDING
| A .WAV EXTENSION TO THE END OF THE FILE. EX. IF CHILD'S NAME IS MARGARET
| THE RECORDED NAME WILL BE SAVED AS MARGARET.WAV

7. PRESS PLAY TO SEE IF WORD RECORDED IS ACCEPTABLE TO YOU. IF NOT YOU CAN RE-RECORD UNTIL YOU ARE SATISFIED.
8. PRESS EXIT AND REPEAT PROCEDURE FOR NEXT WORD.
9. WHEN ALL WORDS ARE RECORDED SAVE AND EXIT. THE NEW WORDS RECORDED WILL BE THE CURRENT WORDS USED.

10.THESE WORDS ARE SAVED AND CAN BE REOPENED FOR LATER USE.

NOTE: THE VOLUME OF RECORDED WORDS AND MICROPHONE SETUP MUST BE DONE WITH THE MIXER THAT CAME WITH YOUR SOUND BOARD.THE VOICE(WAVE) AND MIDI VOLUME CAN ALSO BE ADJUSTED WITH THE MIXER AND SAVED. SEE YOUR SOUND BOARD DOCUMENTATION.

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FILE NAME	SPEECH OUTPUT
-----	-----
A.WAV	A
ABCD.WAV	ABC SONG FIRST 4 LETTERS (CHILDS VOICE)
ABC SONG.WAV	ABC SONG (CHILDS VOICE)
ALMOST.WAV	ALMOST
ALRIGHT.WAV	ALRIGHT
B.WAV	B
BALL.WAV	BALL
BYE.WAV	BYE BYE
C.WAV	C
CLAP.WAV	PEOPLE CLAPPING HANDS
CORRECT.WAV	CORRECT
D.WAV	D
DADDY.WAV	DADDY
DRINK.WAV	DRINK
E.WAV	E
EXCELL.WAV	EXCELLENT
F.WAV	F
FIND.WAV	FIND THE LETTER
G.WAV	G
GOOD.WAV	GOOD
GREAT.WAV	GREAT
H.WAV	H
HAPPY.WAV	HAPPY
HI.WAV	HI
HUG.WAV	HUG
I.WAV	I
ILOVEU.WAV	I LOVE YOU
J.WAV	J
K.WAV	K
L.WAV	L
M.WAV	M
MOMMY.WAV	MOMMY
N.WAV	N
NEXTTIME.WAV	MAYBE NEXT TIME
NOSE.WAV	NOSE
O.WAV	O
OFF.WAV	OFF
OPPS.WAV	OOPS
P.WAV	P
PERFECT.WAV	PERFECT

PLEASE.WAV

PLEASE

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Q.WAV

Q

R.WAV

R

S.WAV

S

SEEYA.WAV

SEE YA LATER

SORRY.WAV

SORRY

SPELL.WAV

SPELL THE WORD

SUPER.WAV

SUPER DUPER

T.WAV

T

THANKYOU.WAV

THANK YOU

THATIT.WAV

THAT'S IT

THECORET.WAV

THE CORRECT

TRYAGAIN.WAV

TRY AGAIN

TRYSAY.WAV

TRY SAYING THESE WORDS

TTWEL.WAV

WELCOME TO TALKING TEACHER

U.WAV

U

UP.WAV

UP

V.WAV

V

W.WAV

W

WAYTOGO.WAV

WAY TO GO

X.WAV

X

Y.WAV

Y

YOUGOTIT.WAV

YOU GOT IT

Z.WAV

Z

OTHER SPEECH PRODUCTS

When you register your software we will send you a updated list of other products for multimedia, business, educational and personal use.

DOS version of TALKING TEACHER..... \$ 25.00

PC SPEAKER version of TALKING TEACHER..... \$ 25.00

TALKING TEACHER for SPANISH..... \$ 25.00

123-TALK for NUMBERS and COUNTING

123-TALK is designed for children 1-8 years old. This program will teach your child how to say numbers, recognize numbers on the keyboard, and remember their phone number. After you child learns basic numbers, 123-TALK will teach your child how to count balloons, addition and subtraction. Also includes in this package is easy draw II and the 123 song. This is one of our best selling packages..... \$ 25.00

SOUND BLASTER version of 123-TALK..... \$ 25.00

PHONICS 123

The PHONICS READING & SPELLING SYSTEM has been designed to teach children and adults the phonetic reading and spelling methods. This package will teach the basic phonics sounds, the alphabet, how to find letters on the keyboard, how to spell basic words and reading sentences. This package is interactive with graphic, music and voice. By using a game like approach, the PHONIC SYSTEM is fun ! This is a complete HEARING, SEEING and SAYING package with REAL SPEECH. The PHONICS SYSTEM will provide the child or adult with the basic reading tools enabling them to read other books and materials..... \$ 39.00

PHONICS 123 FOR WINDOWS..... \$ 49.00

MULTIMEDIA MAKER

MULTIMEDIA MAKER will allow you to create your own custom presentations, demo's, tutorials, courseware, reports and much more. With this package you can combine real human speech, music and sound effects with high resolution images (up to SVGA). Use this package to create your own custom AUDIO/VIDEO show. This package includes:

- * OVER 1 MEG. of speech, music and sound effects.
- * display GIF, PCX, PIC, TIFF and TARGA files.
- * Supports CGA, EGA, VGA and SVGA (up to 1024 x 768)
- * MOTION, SPECIAL EFFECTS and TEXT capability.
- * INTEGRATED DEVELOPMENT EDITOR with:
 - * MULTIPLE OVERLAPPING WINDOWS
 - * PULL DOWN MENU
 - * FULL MOUSE SUPPORT
 - * COPY and PASTE features
- * IMAGE PROCESSOR - Advanced version of Image Proc.
- * Screen CAPTURE capability
- * SOUND BLASTER, ADLIB, GRASP & AUTODESK ANIMATOR support.

- * NO ROYALTIES

MULTIMEDIA MAKER is the parent of IMAGE PRO, with advanced features for courseware authoring, direct mail marketing, high level presentations and custom tutorial generation. This package includes a integrated development editor, which will allow you to create a multimedia audio/video show in one environment. This package also has the advanced sound library with over 1,000,000 bytes of speech, music and sound effects. Multimedia 1 is the complete development package. Now you can incorporate sound, graphics and video images into one package. This is a complete development package for professionals for only..... \$ 79.00

MULTIMEDIA MAKER for WINDOWS..... \$ 99.00

SHAREWARE DISTRIBUTION

Shareware is a growing concept for now and the future. This gives YOU the chance to freely obtain and try out this software to see if it fits your needs or provides you child with entertainment. Shareware means that you try it, and if you like it, you should BUY it....

If you continue to use this Shareware program, after trying it out, you are expected to register your copy with DareWare Inc. and pay the registration fee. What you get in return will be the latest version of this program WITH THE ADVANCED FEATURES.

Please support the Shareware concept. This will enable us to continue to support our software and create new and exciting educational programs. Considering the price of a comparable commercial software package, it's obvious that Shareware is a good deal for everyone.

There are real advantages to the Shareware system. You get to try out software to make sure it's compatible with your system and that it fits your needs before you "buy" it. DareWare Inc. saves the expense of advertising, packaging and distribution and passes the savings on to you. Plus, We are much more accessible than commercial software sources, so your questions and suggestions are much more likely to be responded to.

Copyright laws apply to both Shareware and commercial software, and the copyright holder retains all rights, with a few specific exceptions as stated below. Shareware authors are accomplished programmers, just like commercial authors, and the programs are of comparable quality. (In both cases, there are good programs and bad ones!) The main difference is in the method of distribution.

Shareware is a distribution method, not a type of software. You should find software that suits your needs and pocketbook, whether it's commercial or Shareware. The Shareware system makes finding software easier, because you can try before you buy. Shareware has the ultimate money-back guarantee- if you don't use the product, you don't pay for it.

OMBUDSMAN STATEMENT

This program is produced by a member of the Association of Shareware Professionals (ASP). ASP wants to make sure that the shareware principle works for you. If you are unable to resolve a shareware-related problem with an ASP member by contacting the member directly, ASP may be able to help. The ASP Ombudsman can help you resolve a dispute or problem with an ASP member, but does not provide technical support for members' products. Please write to the ASP Ombudsman at 545 Grover Road, Muskegon, MI 49442 or send a CompuServe message via CompuServe Mail to ASP Ombudsman 70007,3536.

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ORDERING INFORMATION

To order the new version of TALKING TEACHER plus a free second program:

- * Send \$35.00 U.S. dollars (plus \$4.00 shipping and handling).
- * Make your check or money order payable to DareWare Inc..
- * Send payment to the address below.

**DareWare Inc.
3005 Glenmore Ave.
Baltimore, MD 21214 USA
(410) 426-0649**

- * VISA, MASTER CARD or AMERICAN EXPRESS credit card orders:
- * CALL toll free **1-800-327-3929 or 1-410-426-0649**

- * To order the PC SPEAKER version, just ask for the ABC-TALK for the PC SPEAKER.

If you have any comments or suggestions, please send us a letter or reach us on CompuServe [70461,3520] or call us at (410) 426-0649.

THANK YOU FOR YOUR SUPPORT

END OF FILE

