

VB4 Helper Add-In  
version1.0

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VB4 Helper is a Message Box and Input Box Add-In for Visual Basic 4. All Help items are available in the form of What's This Help in the program window.

VB4 Helper v1.0 is public domain software. Any questions, comments or suggestions to this program may be sent to KaHines@tcia.net.

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**MsgBox - Title**

String expression displayed in the title bar of the dialog box. If you omit the title, then the application name will appear in the title bar.

## **MsgBox - Prompt**

String expression displayed as the message in the dialog box. The max. length of the prompt is approximately 1024 characters, depending on the width of characters used. If the prompt consists of more than one line, then the program will retain the text format of this text box.

## **MsgBox - Helpfile**

Help file to use that will provide context-sensitive Help for the dialog box. If a helpfile is used, then a Help Context must also be provided.

**MsgBox - Help Context**

Numeric expression that is the Help Context number assigned to the Help topic the dialog box. If the Help Context is used, then a Help File must also be provided.

## **MsgBox - Buttons**

This area is for choosing the buttons to be displayed in the MsgBox. Your MsgBox will have at least a OK button. Depending on information you are presenting to the user, will be the deciding factor on which buttons to display.

## **MsgBox - Default Button**

This area is for choosing the Default or Highlighted button in the MsgBox and will be the default response if the user presses the Enter key. Depending on which buttons are displayed, will decide how many choices you have for a Default button. If the MsgBox has a OK button only, then you will only have the First Button choice for the Default button. If your MsgBox has a Yes, No and Cancel, then you can choose the First, Second or Third button as the Default button, depending on what button the user should use if he or she is presented with this MsgBox.

## **MsgBox - Modal State**

You have two choices for Modal Type, Application or System. If you choose Application, then the application will stop responding until the user make a choice or chooses OK from the MsgBox. If you use System, then the application will stop responding and the MsgBox will stay on top of all windows until the user makes a choice or chooses OK from the MsgBox.

## **MsgBox - Icon**

This area is for choosing what icon to be displayed in the MsgBox. If icon is not desired, then choose None. Depending on what type of information, will be the deciding factor on what type of icon to display in your MsgBox.

## **MsgBox - Helpfile Browse Button**

This button is for browsing the system drives for the Help File to be used in your MsgBox. Only the name and extension will be placed into the MsgBox code, with no path information.

## **MsgBox - Preview Button**

The Preview button is for testing the MsgBox you are designing. This is a great way to see how it looks, before inserting it into your application.

## **MsgBox - Create Button**

The Create button will create the code to insert into your application. The code is created and placed onto the clipboard, ready for you to paste into your applications code wherever the MsgBox is needed. After you click on the Create button, the MsgBox Maker Add-In will close and clear all fields.

**InputDialog - Title**

String expression displayed in the title bar of the dialog box. If you omit the title, then the application name will appear in the title bar.

**InputDialog - Prompt**

String expression displayed as the message in the dialog box. The max. length of the prompt is approximately 1024 characters, depending on the width of characters used. If the prompt consists of more than one line, then the program will retain the text format of this text box.

## **InputDialog - Default**

String expression displayed in the text box as the default input. This string is the default value returned if the user chooses OK or presses the Enter key. If you omit this field, the text box will be displayed empty.

## **InputDialog - Helpfile**

Help file to use that will provide context-sensitive Help for the dialog box. If a helpfile is used, then a Help Context must also be provided.

## **InputDialog - Help Context**

Numeric expression that is the Help Context number assigned to the Help topic the dialog box. If the Help Context is used, then a Help File must also be provided.

## **InputBox - Position**

This area determines the position of where the InputBox will be placed onto the users screen. If Centered is checked, then the InputBox will be placed in the center of the users screen, regardless of what screen resolution the user is using. If Centered is unchecked, then in the Left field ,type in a Numeric Expression, in twips, the horizontal distance of the left edge of the InputBox from the left edge of the users screen. In the Top field, type in a Numeric Expression, in twips, the vertical distance of the top edge of the InputBox from the top edge of the users screen.

## **InputBox - Helpfile Browse Button**

This button is for browsing the system drives for the Help File to be used in your MsgBox. Only the name and extension will be placed into the InputBox code, with no path information.

## **InputBox - Preview Button**

The Preview button is for testing the InputBox you are designing. This is a great way to see how it looks, before inserting it into your application.

## **InputBox - Create Button**

The Create button will create the code to insert into your application. The code is created and placed onto the clipboard, ready for you to paste into your applications code wherever the InputBox is needed. After you click on the Create button, the InputBox Maker Add-In will close and clear all fields.



