

MultiCX

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	TITLE : MultiCX		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY	Martin Berndt	November 11, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

MultiCX

1.1 MultiCX-Guide Main

MultiCX 2.72 (12.5.97)

The ultimate Multi-Function-Commodity

MultiCX is the smallest Multi-Function-Commodity for the Amiga, thought as a replacement for many larger and sometimes badly programmed programs. It is a 100% pure commodity, which means that it does not use interrupts and no special input handlers. Some Patches (SetFunction) are installed in a very clean way, so that they do not interfere with other programs which use the same vectors.

As a result MultiCX can safely be disabled or removed at any time.

If you need a clean Commodity without bad hacks there's no alternative !

Legal Stuff

Who did it?

Installation

Features

Notes~and~Hints

List of Patches

History

To~do

Credits

!!! MultiCX is SHAREWARE !!!

1.2 Installation

MultiCX Installation

Here you can install MultiCX automatically. It will be detected which OS you are using and whether you are installing MultiCX new or whether you are just updating. In the second case you have to add the new tooltypes or these functions will be disabled. For more information about new tooltypes have a look at the history.

[Click here to install.](#)

1.3 Features

MultiCX Features

Notification
 Localisation

 Screen~Blanker
 Moire~Screen Blanker
 Mouse~Accelerator
 Mouse~Blanker
 Lefty Mouse
 Screen~Cycling
 Mouse~Shift
 Window~Cycling
 SUN~alike~Window~Activation
 Title Activator
 HoldX~and~HoldY
 Enter~ASCII
 Map~Umlauts
 CapShift
 NoCapsLock
 Window~Close & Zoom
 Window Movement
 Window~Remember
 CenterScreen
 HotFlush
 ForceAmiga
 PopCLI
 PrtSc Hotkeys
 FrontPubScreen

 System~Flags
 Trackdisk~Parameters
 Public~Screen~Flags
 Internal~and~External~Preferences

 Advanced~EditHook

```

Advanced ResetHandler
SetFunction~Patches
    AssignWedge
    NewLookMenus           OS 3.x only!
    NewLookProps
    WBExtender
    TagScreens
    LockPens               OS 3.x only!
    FixOpenWB              OS 3.x only!
    NoCloseWB
    NoDisplayBeep
Drive Protection
    ToolAlias
    LockPatch
    Opaque Windows
    Alert Timeout          OS 3.x only!
    WBGauge
    ScreenMenu

ShapeShifter Support

    HandleCX

```

1.4 Notification

Notification

MultiCX recognizes any changes of the ToolTypes while running, so there's no real need for a GUI.

1.5 Locale

Localisation

The standard language of MultiCX is english, but if the current locale language is german, then all MultiCX text outputs are in german, too.

ToolTypes:

```

FORCE_GERMAN           force usage of german language, may be helpful
                        for WB 2.0 users

```

1.6 Screen Blanker

Screen Blanker

MultiCX includes a simple but compatible screen blanker. It always uses the display mode which fits best to the actual front screen, while taking the lowest resolution with only one plane.

AVOIDTASK and AVOIDSCREEN fully support AmigaDOS pattern matching and work case insensitive.

If LIKEWB and SCRMODE/SCRMODEID are set, the ScreenMode is only used if the Workbench is not available for some reason. But this should never happen...

See also: Moire Blanker

ToolTypes:

SCRBLANK=n	sets number of seconds until screen blanks, 0 means OFF
HOTBLANK=Qual&Key	sets hotkey for immediate blanking
CDNOBLANK	do not blank screen if Carrier is detected (currently only supports internal serial port)
CDUNBLANK	unblank screen if Carrier is detected (currently only supports internal serial port)
IGNOREKEY	ignore unblanking keypress
IGNOREMOUSE	do not unblank on mouse movement
IGNOREDISK	do not unblank on disk insertation
AVOIDTASK=Pattern	do not blank screen if OwnerTask of active screen matches pattern
AVOIDSCREEN=Pattern	do not blank screen if title of active screen matches pattern
AVOIDWINDOW=Pattern	do not blank screen if title of active window matches pattern
LIKEWB	forces cloning the WB's display mode
SCRMODE=ModeName	selects a display mode by name
SCRMODEID=ModeID	selects a display ModeID (decimal)

1.7 Moire Blanker

Moire Blanker

MultiCX has a really nice Screen Blanker, too! It steals no processor time from other tasks, and if it couldn't draw a line for longer than 10 seconds it falls back to a simple black screen. There are some parameters to play with...

See also: Screen Blanker

ToolTypes:

MOIRE	selects Moire blanker
LINES=n	number of lines, default is 2
TRAIL=n	length of trail, default is 64
XSPEED=n	x offset for next line, default is 4
YSPEED=n	y offset for next line, default is 6
CSPEED=n	color cycling delay, default is 16
COLOR=n	drawing color, range is 1-4095
	0 means Random, -1 means Color Cycling

1.8 Mouse Accelerator

Mouse Accelerator

MultiCX lets you set Acceleration and Theshold (minimum movement to activate Acceleration) for smooth mouse handling.

SWITCH OFF ALL ALIEN MOUSE ACCELERATORS BEFORE USING THESE OPTIONS!
(Input Prefs "Acceleration" etc.)

ToolTypes:

ACCELERATION=n	sets Acceleration factor, 0 means OFF
THRESHOLD=n	sets Threshold value, 0 means no Threshold

1.9 Mouse Blanker

Mouse Blanker

MultiCX blanks the mouse pointer on keypress and/or after approx. 30 seconds when no mouse movement has occured.

ToolTypes:

KEYBLANK	activates MouseBlanking on keypress
TIMEBLANK	activates MouseBlanking after timeout

1.10 Lefty Mouse

Lefty Mouse

If activated this feature will swap the left and right mouse button, ie. if you hit the left button it will act like the right and vice versa.

ToolTypes:

LEFTYMOUSE activates Lefty Mouse

1.11 Screen Cycling

Screen Cycling

MultiCX allows you to cycle screens using either MiddleMouseButton or BothMouseButtons, this is equivalent to LCOMMAND M. Additionally a hotkey for backward cycling may be defined.

If MOUSESHIFT and SCRCYCLE are both set to MMB, then ScreenCycling will occur on a Double-MMB-Click.

ToolTypes:

SCRCYCLE=MMB|BMB sets Screen Cycling to MMB or BMB
BACKCYCLE=Qual&Key sets Qualifier and Key for BackCycle,
 none means OFF

1.12 Mouse Shift

Mouse Shift

MultiCX lets you use the RightMouseButton or MiddleMouseButton as a Shift-Key for extended selection.

And this is how it works with RightMouseButton:

1. Press LeftButton to select first icon and hold it.
 2. Press RightButton and hold it.
 3. Release LeftButton and keep RightButton pressed.
 4. Now select some more icons with LeftButton.
 5. To deselect an icon, click on it with LeftButton and keep it pressed, then release RightButton and press it again.
-

Sounds much more complicated than it is...

ToolTypes:

MOUSESHIFT=RMB|MMB sets MouseShift to RMB or MMB

1.13 Window Cycling

Window Cycling

MultiCX lets you put a window to front/back by a configurable number of LeftButton clicks. Qualifiers can be defined for both functions. Additionally there are two hotkeys available for TopWindowToBack and BottomWindowToTop. But only windows with a Depth Gadget are affected by Window Cycling.

ToolTypes:

WINCYCLE=n	sets number of mouse clicks for WindowCycle, 0 means OFF
WINFRONTQUAL=Qual	sets Qualifier for WindowToFront
WINBACKQUAL=Qual	sets Qualifier for WindowToBack
FRONT2BACK=Qual&Key	sets hotkey for TopWindowToBack
BACK2FRONT=Qual&Key	sets hotkey for BottomWindowToTop
SUPERLAYERS	enables SuperLayers support for CyberGraphX v3

1.14 SUN-alike Window Activation

SUN-alike Window Activation

MultiCX has three different options to activate windows automatically. All of them activate the window under the mouse pointer, SunKey does it on every keypress, SunMouse does it after mouse movement, and SunRMB does it after pressing the right mouse button. So SunKey and SunMouse together seem to be rather useless. Windows with active Gadgets (like FileRequesters etc) will never be deactivated by one of these functions. Additionally specific windows may be excluded from deactivation using the AVOIDSUN ToolType. When SUNPOPUP is used windows will be brought to front when being activated.

ToolTypes:

SUNKEY	activates SunKey
SUNMOUSE	activates SunMouse
SUNRMB	activates SunRMB
SUNPOPOP	activates SunPopUp
AVOIDSUN=Pattern	do not deactivate active window if title matches this pattern

1.15 Title Activator

Title Activator

This option simply allows activation of a screen by clicking on its title bar, which is quite useful when using dragged screens.

ToolTypes:

TITLEACTIVATE	activates Title Activator
---------------	---------------------------

1.16 HoldX and HoldY

HoldX and HoldY

MultiCX allows you to lock a specific mouse dimension while holding a defined Qualifier. If both Qualifiers are set to the same it locks all mouse movements. So you are responsible for useful settings...

ToolTypes:

HOLDXQUAL=Qual	sets Qualifier for HoldX, none means OFF
HOLDYQUAL=Qual	sets Qualifier for HoldY, none means OFF

1.17 Enter ASCII

Enter ASCII

MultiCX allows you to enter ASCII codes directly by pressing an ALT key and the numbers in the numeric block, for example: <ALT> 65 = A. Maximum 3 digits, value must not be greater than 255.

ToolTypes:

ENTERASCII=LALT|RALT activates EnterASCII using LALT or RALT

1.18 Map Umlauts

Map Umlauts

This option might be of use for german users or other people writing german texts. It will convert the german umlauts into the normal character pendants. If the MAPCAPSLOCK switch is set the conversion only takes place while CAPSLOCK is active, which is very useful if you only need this feature with some applications. Please note that this option is not affected by NOCAPSLOCK, so these switches should be used together.

ToolTypes:

MAPUMLAITS activates MapUmlauts
MAPCAPSLOCK activates MapCapsLock

1.19 CapShift

CapShift

This option changes the way CapsLock works. Just try activating CapsLock, and then press some shifted letters to get an idea of it. Hotkeys etc. are no longer affected by CapsLock. CapShift is ignored if NoCapsLock is active.

ToolTypes:

CAPSHIFT activates CapShift

1.20 NoCapsLock

NoCapsLock

... simply switches off CAPSLOCK completely.

ToolTypes:

NOCAPSLock activates NoCapsLock

1.21 CloseZoom

Window Close & Zoom

MultiCX allows you to close/zoom windows using pre-defined Qualifiers and Keys.

ToolTypes:

WINCLOSE=Qual&Key sets Qualifier and Key for CloseWindow,
 none means OFF

WINZOOM=Qual&Key sets Qualifier and Key for ZoomWindow,
 none means OFF

1.22 Window Movement

Window Movement

This group of hotkeys enables you to center the active window, to move it to the top left corner of the screen or to align it with it's parent window.

ToolTypes:

WINCENTER=Qual&Key sets Qualifier and Key to center window

WINPARENT=Qual&Key sets Qualifier and Key to align a window with
 it's parent window

WINTOPLLEFT=Qual&Key sets Qualifier and Key to move window to the
 top left corner of the screen

1.23 Window Remember

Window Remember

MultiCX remembers the last active window on every screen, and the next time you go to that screen, this window will be re-activated automatically.

ToolTypes:

WINREMEMBER activates WindowRemember

1.24 CenterScreen

CenterScreen

The active screen is centered when this hotkey is pressed. Optionally the frontmost Screen is centered automatically as soon as it becomes active.

ToolTypes:

CENTERSCR=Qual&Key sets Qualifier and Key for CenterScreen,
 none means OFF
AUTOCENTER activates AutoCenterScreen

1.25 HotFlush

HotFlush

MultiCX frees all unneeded memory when pressing this hotkey, just like "Avail flush" does.

ToolTypes:

HOTFLUSH=Qual&Key sets Qualifier and Key for HotFlush,
 none means OFF

1.26 ForceAmiga

ForceAmiga

This Hotkey lets you force switching to native Amiga modes when using CyberGraphX and is especially useful for some nasty games.

ToolTypes:

FORCEAMIGA=Qual&Key sets Qualifier and Key for ForceAmiga,
 none means OFF

1.27 PopCLI

PopCLI

MultiCX spawns a UserShell using the given command string when pressing the PopCLI key.

ToolTypes:

POPCLI=Qual&Key sets Qualifier & Key for PopCLI, none means OFF
POPCLICMD=Command sets command string for PopCLI, none means OFF
POPCLISTACK=n sets stacksize for PopCLI (Default: 4096)

1.28 PrtSc Hotkeys

PrtSc Hotkeys

MultiCX executes the given command strings when pressing the left or right ALT key and PrtSc (NUMERICPAD *), which might be useful to print or snapshot a screen.

ToolTypes:

PRTSC_LEFT=Command sets command string for LALT NUMPAD *
PRTSC_RIGHT=Command sets command string for RALT NUMPAD *

1.29 FrontPubScreen

FrontPubScreen

If this option is activated the FrontScreen automatically will become the actual DefaultPubScreen, as long as it is public and not private.

ToolTypes:

FRONTPUBSCR activates FrontPubScreen

1.30 System Flags

System Flags

MultiCX lets you set/change some of the internal AmigaOS flags. These may be set, unset or left unchanged, where a parameter of 0 means deactivate, 1 or any value >0 means activate, and putting the ToolType in brackets (the same as removing it) means no change. Old values are NOT restored when quitting/disabling MultiCX, but Notification may be used at any time.

ToolTypes:

BLACKBORDER=n	changes BlackBorder flag, ECS Denise needed
NOCLICK=n	changes NoClick flag for all drives, may not work with very old drives
WILDSTAR=n	changes flag for extended WildCarding, if ON "*" may be used instead of "#?"
SNDFILTER=n	switch Sound filter ON/OFF

1.31 Trackdisk Parameters

Trackdisk Parameters

This option is used to set some parameters of trackdisk.device. If used with care these settings could make your drives faster and less noisy. Old values are NOT restored when quitting/disabling MultiCX, but default values are set when disabling these Tooltypes.

ONLY USE THEM IF YOU KNOW EXACTLY WHAT YOU ARE DOING!

ToolTypes:

TDRETRY=n	change TDU_RETRYCNT (Default is 10)
TDSTEP=n	change TDU_STEPDELAY (Default is 3000)
TDSETTLE=n	change TDU_SETTLEDELAY (Default is 15000)
TDCALIBRATE=n	change TDU_CALIBRATEDELAY (Default is 4000)

1.32 Public Screen Flags

Public Screen Flags

MultiCX also lets you set/change the global Public Screen flags. These may be locked, so that other tasks cannot change them. The values are the same as for the System Flags.

ToolTypes:

POPPUBSCR=n	changes PopPubScreen flag
SHANGHAI=n	changes Shanghai flag
LOCKPUBFLAGS	locks Public Screen flags set by MultiCX

1.33 Internal and External Preferences

Internal and External Preferences

Normally MultiCX opens a WBInfo Requester on CX_POPUP (OS 3.x only!), but this may be replaced by an external program like MUI-MCXPrefs by Jürgen Kempkes.

Thanks for the great work, Jürgen!

ToolTypes:

CX_POPUP=Qual&Key	sets Qualifier and Key for WBInfo or ext. Prefs
IGNORE_CLASS	lets all other Qual&Key definitions ignore their ix_Class, normally only RAWKEY is accepted
EXTPREFS=Command	sets Command to execute for external Preferences

1.34 Advanced EditHook

Advanced EditHook

MultiCX contains a comfortable extension for all system StringGadgets. It is completely inactive as long as the CONTROL qualifier is pressed.

The following keys can be used:

RCOMMAND Q	undo	(*)
RCOMMAND X	clear	(*)
RCOMMAND C	copy to Clipboard	
RCOMMAND V	paste from Clipboard (Insert)	
RCOMMAND SHIFT V	paste from Clipboard (Clear)	
RCOMMAND G	convert contents to upper case	
RCOMMAND H	convert contents to lower case	
RCOMMAND key	leave Gadget and execute Menu option	(\$^1\$)
LCOMMAND (SHIFT) key	execute original RCommand shortcut	
SHIFT CURSOR LEFT	jump to start of line	(*)
SHIFT CURSOR RIGHT	jump to end of line	(*)
SHIFT BACKSPACE	delete to start of line	(*)
SHIFT DEL	delete to end of line	(*)
ALT CURSOR UP	previous Gadget (SHIFT TAB)	
ALT CURSOR DOWN	next Gadget (TAB)	
ALT CURSOR LEFT	jump word left	
ALT CURSOR RIGHT	jump word right	
ALT BACKSPACE	delete word left	
ALT DEL	delete word right	
ESC	leave Gadget	(\$^2\$)

(*) function provided by OS

ToolTypes:

EDITHOOK	activates advanced EditHook
CLIPUNIT=Unit	select Clipboard unit for Copy/Paste (0-255), Default: 0
NOCMDKEY	switch off "execute Menu" option (\$^1\$)
NOESCKEY	switch off "leave Gadget" option (\$^2\$)

1.35 Advanced ResetHandler

Advanced ResetHandler

If this option is enabled NOTHING will survive a Reset (Software Reset or Keyboard Reset via LCOMMAND-RCOMMAND-CONTROL) in your computer's memory. This will kill all kinds of virusses and things like the RAD: device, which can be very useful if you just use it to decrunch disks.

Please note that the Keyboard Reset is not affected by PATCH_DISABLE and

that KBD_RESETHANDLERS will not work on very old machines (A1000 and early A500).

ToolTypes:

RESETHANDLER activates advanced ResetHandler

1.36 SetFunction Patches

SetFunction Patches

Using this ToolType it is possible to select whether all patches are disabled when disabling the Commodity. Patches are always disabled when MultiCX is removed.

The following MultiCX functions are affected by this ToolType:

LOCKPUBFLAGS	ASSIGNWEDGE	NEWLOOKMENUS
NEWLOOKPROPS	WBABOUT	WBTITLE
SA_PENS	SA_AUTOSCROLL	SA_FONT
LOCKPENS	FIXOPENWB	NOCLOSEWB
NODISPLAYBEEP	NOFORMAT	NOBOOTWRITE
LOCKPATCH	SHAPEFREEZER	ALERTTIME
WBGauge	OLDTOOL	NEWTOL
EDITHOOK		
BLACKBORDER	(OS 2.x only)	
RESETHANDLER	(SoftReset only)	

ToolTypes:

PATCH_DISABLE if set, all Patches will be disabled together
with MultiCX

1.37 AssignWedge

AssignWedge

This ToolType helps you handling "Please insert volume <xyz> in any drive" requesters. If the system tries to open such a requester, it will be replaced by a new one with three more gadgets:

Assign... opens a DirectoryRequester asking for a path
to assign the requested volume to

Mount	tries to mount the volume
Deny	denies the request and remembers the Process which tried to access that volume, so that it will not ask you again as long as AssignWedge is active

ToolTypes:

ASSIGNWEDGE	activates AssignWedge
AUTOMOUNT=Pattern	defines a pattern for volumes which will be mounted automatically when accessed for the first time

1.38 NewLookMenus

NewLookMenus	OS 3.x only!
--------------	--------------

This patch forces NewLook Menus on all PublicScreens.

ToolTypes:

NEWLOOKMENUS	activates NewLookMenus
--------------	------------------------

1.39 NewLookProps

NewLookProps

This patch gives all PropGadgets (Sliders etc.) the OS 2.0+ look, if they are at least 4x4 pixels wide.

(This will work with GadTools Gadgets only!)

ToolTypes:

NEWLOOKPROPS	activates NewLookProps
--------------	------------------------

1.40 WBExtender

```

~~~~~+-----+
~~~~~|~~~OK~                               Cancel~|
~~~~~+-----+

```

When WBMENU is activated some options will be added to WB's Tools menu:

MCX About	some information about MultiCX
MCX Config	calls MCX Preferences
MCX Flush	flushes memory (like above)
MCX Shell	calls MCX PopCLI function

Please read more about Patches under "Notes and Hints"!

ToolTypes:

WBABOUT~~~~~	~~~~~enables new WB About
WBTITLE~~~~~	~~~~~enables new WB Titlebar
WBMENU	enables new WB AppMenu options
CLOCK	adds a digital clock to the TitleBar, which will be updated regularly
12HRS	12hrs clock display (AM/PM)
DATE	adds a date display to the TitleBar
COMPACT	enables a more compact TitleBar (for people with very big fonts or a very narrow WB screen)
WIDE	enables XXL TitleBar for very wide WB screens

1.41 TagScreens

TagScreens

Do you remember this old goodie? ;-)

These functions only affect screens which do not set these parameters themselves, so this should work perfectly together with other TagItem promoters like MagicCX's TagScreens. Additionally all screens with supplied TagLists are not changed unless HARDPATCH is set.

ToolTypes:

HARDPATCH	if set, NewScreens with TagLists are also affected by the patch
SA_PENS	set DRIPens for ugly looking old programs
SA_AUTOSCROLL	enable AutoScrolling
SA_FONT	use Topaz-8 as default font for old programs

1.42 LockPens

LockPens	OS 3.x only!
----------	--------------

This option is very useful if you use Workbench with many colors. It locks pens 4-7 and sets the colors according to the actual Palette Preferences.

ToolTypes:

LOCKPENS	enable LockPens
----------	-----------------

1.43 FixOpenWB

FixOpenWB	OS 3.x only!
-----------	--------------

AmigaOS 3.x has a severe bug when re-opening the Workbench screen, depending on the task priority of the current task the system will hang forever. This option is a workaround for the bug.

ToolTypes:

FIXOPENWB	enable FixOpenWB
-----------	------------------

1.44 NoCloseWB

NoCloseWB

If this option is set, only the IPrefs task is allowed to close your Workbench screen. The tasks name MUST be "« IPrefs »", which should be the case since Workbench 2.1. Otherwise the Workbench could not be closed by any task.

ToolTypes:

NOCLOSEWB	enable NoCloseWB
-----------	------------------

1.45 NoDisplayBeep

NoDisplayBeep

This option simply disables Intuition's DisplayBeep() function, thus no application will flash the display anymore.

ToolTypes:

NODISPLAYBEEP enable NoDisplayBeep

1.46 Drive Protection

Drive Protection

Using the NOFORMAT option you may Format-protect a specific device, but remember that writing of tracks is still possible (Format ... QUICK).

NOBOOTWRITE inhibits writing the first 2 blocks of a specific device, so viruses or any other programs cannot write a BootBlock any longer, which would otherwise destroy the RDB (Rigid Disk Block) of a harddisk.

If IOALERT is enabled any violation of the above options will cause an Alert giving you the chance to ignore (LBUTTON) or cancel (RBUTTON) the operation. If this option is disabled all offending operations are cancelled.

DeviceName is CASE-DEPENDENT and the driver must already be loaded
when starting MultiCX!

ToolTypes:

NOFORMAT=DeviceName enable NoFormat for DeviceName
NOBOOTWRITE=DeviceName enable NoBootWrite for DeviceName
IOALERT enable IOAlert

1.47 ToolAlias

ToolAlias

This very simple ToolAlias option allows you to intercept and replace one or more programs specified by a wildcard pattern by another one, ie. setting "OLDTOOL=#?more" and "NEWTOL=SYS:Utilities/MultiView" means

that MultiView will be used instead of all programs which names end with "more".

ToolTypes:

OLDTOOL=Pattern	sets pattern for tools to be replaced
NEWTOL=Command	sets replacement command

1.48 LockPatch

LockPatch

This fixes a small OS-bug in dos.library's Lock function. Without this patch some programs will not work properly with muFS etc.

ToolTypes:

LOCKPATCH	enable LockPatch
-----------	------------------

1.49 ShapeShifter Support

ShapeShifter Support

If SHAPEFREEZER is enabled, MultiCX will freeze ShapeShifter when it's screen is not in front. This will prevent GfxBoard displays from being trashed by the Mac display.

SHAPECLICKER allows you to use RMB to create a DoubleClick on the Mac.

SHAPESTICK will emulate a Joystick on the Mac side by translating your Joystick movements to keypresses. Default is SPACE for Fire and CURSOR keys for the four directions. Diagonal movements are represented by the corresponding two keypresses. As an example RETURN for Fire and NUMPAD 4,5,6,8 would be correct for F/A-18 and A10-Attack. All Qualifiers except NUMPAD are ignored. Please note that this option will only affect ShapeShifter, so it is compatible to all other programs running on the Amiga side.

Just in case you don't know what the hell I'm talking about...

ShapeShifter is the incredible Macintosh emulator by Christian Bauer.

IMPORTANT NOTES:

- The name of ShapeShifter's main task must be "ShapeShifter", so do not

rename the program! Newer versions of ShapeShifter (since 3.2) take care of this automatically.

- Do NOT use SHAPESTICK if you have anything other connected to your Joystick port (Gameport 1) than a digital Joystick!
- SHAPESTICK currently only supports ShapeShifter running on it's own screen, it is simply ignored if you run ShapeShifter in a window.

ToolTypes:

SHAPEFREEZER	enable ShapeFreezer
SHAPECLICKER	enable ShapeClicker
SHAPESTICK	enable ShapeStick
S_FIRE=Key	set Key representing the Joystick's fire button
S_RIGHT=Key	set Keys representing Joystick directions
S_LEFT=Key	
S_UP=Key	
S_DOWN=Key	

1.50 Opaque Windows

Opaque Window Movement and Sizing

These options enable you to move/size windows in full, and not only an ugly frame. But this should not be used on slow machines! If OPAQQUAL is not set and any Qualifier is pressed while moving/sizing a window MultiCX will use the old OS routines.

ToolTypes:

OPAQMOVE	enables Opaque Movement
OPAQSIZE	enables Opaque Sizing
NOSMART	use OS routines for SmartRefresh windows
NOSIMPLE	use OS routines for SimpleRefresh windows
WBONLY	use Opaque functions on WB screen only
OPAQLIMIT=Pixels	limits WindowSize for Opaque functions 0 means "No Limit"
OPAQQUAL=Qual	set Qualifier for Opaque functions

1.51 Alert Timeout

Alert Timeout	OS 3.x only!
---------------	--------------

This option allows you to set a timeout (in 1/50 seconds) for all system alerts. If the specified period of time has expired the alert will be cancelled, just like you would have pressed RBUTTON.

ToolTypes:

ALERTTIME=ticks	enable and set Alert Timeout in 1/50 seconds, 0 means "No Timeout"
GURUTIME=ticks	set Timeout for Guru messages (Default: 540)

1.52 WBGauge

WBGauge

Perhaps you know these gauges from good old OS 1.x times...

If activated these gauges show you how much the device is filled up, just like the percent figure in the windows titlebar.

There are 4 different looks available:

Type 1:	OS 2.x Proportional Gadget
Type 2:	OS 3.x Proportional Gadget
Type 3:	Plain Raised
Type 4:	3D Raised

Just try them all to find out what you like most.

ToolTypes:

WBGauge=type	enable WBGauge and select gauge type (1-4), 0 means OFF
--------------	--

1.53 ScreenMenu

ScreenMenu

Using this option the depth gadget of a PublicScreen gets a new meaning. If you click it with the right mouse button MultiCX presents a menu from which you may select a screen, which will be brought to front when the mouse button is released. Public screens are marked by "<PUB>" in front of their public name, all others by "<SCR>" followed by the screen's title (if present).

Please note that this function is limited to public screens because a visitor window on a custom screen would never be safe enough.

ToolTypes:

SCREENMENU enables ScreenMenu

1.54 Notes and Hints

Notes and Hints

- MultiCX must be started from WB, CLI/Shell is not supported.
 - MultiCX is 100% compatible to Commodore's specifications, so don't complain if some bad-behaving software does not work with it.
For example: Some bad filesystems do not support Notification, some bad gfx-board drivers do not support MouseBlanking etc...
 - Not all patch programs are as clean as MultiCX (in reality most are really bad hacks!), so you should pay attention to the following simple rules:
 1. All lowlevel patches (like CopyMemQuicker, RTPatch etc.) should be started between SetPatch and LoadWB! Do not use the User-Startup for such programs. This method is preferable for most patches.
 2. Application patches (like ARQ) should have a high start priority if started in WBStartup. Simply set a ToolType "STARTPRI=nnn" and use a relative high value like 100 to make sure that these tools are started before MultiCX. Valid values range is -127 to 127.
 3. Do not try to remove bad patches, not even if they have a option to do that! It's simply not possible to do that in a clean way without MultiCX's advanced interfacing routines. You have been warned...
 - Some bad programs pass invalid parameters to OS functions, for example some set WFLG_NW_EXTENDED in the NewWindow structure and do not supply a valid TagList in enw_Extension. MultiCX tries to check parameters in order to avoid problems when possible, but this will not always work. Remember: Things like this are not MultiCX's fault!
 - MultiCX's Screen Blanker uses BestModeID to find the best display mode. Because this is impossible under AmigaOS 2.x, MultiCX uses a special masking algorithym to find the display mode. But this relies on the fact, that a DisplayID with all ModeKeys set to 0 exists. Anyway you should use AmigaOS 3.x for best results.
 - BlackBorder is not fully supported by AmigaOS 2.x, but should work.
 - Some very old drives do not like NoClick, so switch it off at once if your drive makes funny noises...
-

- If you like to toggle some of MultiCX's features using hotkeys, you should try ToolManager 2.1 (by Stefan Becker) together with DoIcon (by Lars Eilebrecht).
- MultiCX may be enabled, disabled or removed from within scripts by using HandleCX (included in this archive). Should always be done when starting nasty games...
- External Preferences programs must not use more than 4096 byte stack, and should use ReadArgs to get needed arguments. The program is responsible for things like protecting itself against being started twice, popping it's screen to front etc.

In order to get the path and name of MultiCX's active icon file a Public Semaphore has been implemented. Programs can use FindSemaphore to get the base of the following structure:

```
struct MCXSemaphore
{
    struct    SignalSemaphore mcx_Sem;
    BPTR      mcx_Lock;           /* Copy of my wa_Lock */
    CHAR      *mcx_Name;         /* Ptr to Icon Filename */
    WORD      mcx_Version;       /* MultiCX Version */
    WORD      mcx_Revision;      /* MultiCX Revision */
}
```

The name of the Semaphore is "MultiCX Path".

Don't forget to protect all accesses by a Forbid/Permit pair, because the Semaphore will be removed if MultiCX ends.

- NEVER try to remove/disable ARQ or other programs that patch the EasyRequestArgs function. Most often these bad programs will trash the vector, resulting in "Please insert volume NIL: in any drive" requesters.
 - Do NOT use bad hacks like SysIHack, ToolsDaemon, ExecPatch etc.
 - Some programs (DOpus5 etc.) call Intuition functions while having the IntuiBase locked. So if you encounter any deadlock problems it's definitely not MultiCX's fault!
 - Some bad KBD_RESETHANDLERS do not preserve registers and do not return NULL when finished. This is the case with RebootOff from the Enforcer package, so do not complain if it doesn't work correctly!
 - Things like Enforcer are only thought for debugging purposes and should not be used on every startup!
 - Some bad so-called viruskillers do not know the difference between a virus and an application, and so report that the DoIO vector has been corrupted and must be fixed. If possible you should CANCEL this operation!
 - Everybody should use SwazInfo by David Swazbrook... ;-)
-

1.55 Author

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Login: MBS

Use 'download <number>' to get the archive you want

MultiCX was developed using DevPac v3.14 ©1994 by HiSoft

1.56 History

History

1.00 - 1.76 Ancient History

2.0 (9.9.95) FIRST RELEASE VERSION

2.01 (10.9.95) PUBLIC RELEASE

- fixed serious bugs in Moire Blanker and Mouse Blanker
- implemented AVOIDWINDOW

2.02 (12.9.95) PUBLIC RELEASE

- improved Screen Blanker
- improved OPAQMOVE and OPAQSIZE
- fixed serious bugs in SHAPEFREEZER and FIXOPENWB
- enhanced and improved EDITHOOK

2.03 (14.9.95) PUBLIC RELEASE

- fixed documentation bug (NEWLOOKMENUS)
- enhanced EDITHOOK
- OPAQMOVE and OPAQSIZE completely rewritten, works with OS 2.x and OS 3.x now!

2.04 (15.9.95) PUBLIC RELEASE

- OPAQMOVE no longer ignores alien BorderGadgets (MUI's Iconify Gadget etc.)

2.05 (15.9.95) PUBLIC RELEASE

- improved DragBar recognition in OPAQMOVE
- fixed small bug in OPAQSIZE

2.06 (16.9.95) PUBLIC RELEASE

- improved LOCKPATCH

2.07 (18.9.95) PUBLIC RELEASE

- improved LOCKPENS
- added List of Patches to documentation

2.08 (19.9.95) PUBLIC RELEASE

- fixed serious bug in error cleanup code

2.09 (24.9.95) PUBLIC RELEASE

- POPCLI and External Preferences should work with faked WBStartupMsgs (with empty MP_SIGTASK field) now, but the Path will not be cloned then!

2.10 (25.9.95) PUBLIC RELEASE

- implemented Deadlock Protection System for some very nasty programs

2.11 (26.9.95) PUBLIC RELEASE

- implemented NOBOOTWRITE and IOALERT
- implemented NODISPLAYBEEP

2.12 (28.9.95) PUBLIC RELEASE

- implemented ALERTTIME
- modified behaviour of IOALERT

2.13 (29.9.95) PUBLIC RELEASE

- enhanced and optimised NOFORMAT and NOBOOTWRITE, now ETD commands are detected as well

2.14 (2.10.95) PUBLIC RELEASE

- hopefully solved deadlock problems with some very

nasty programs (DOpus5 etc.)

2.15 (4.10.95) PUBLIC RELEASE

- made NEWLOOKMENUS more waterproof, some bad programs tried to define NULL-MenuStrips

2.16 (8.10.95) PUBLIC RELEASE

- fixed bug in ASSIGNWEDGE, so IDCMP_DISKINSERTED will be handled correctly now
- added some Notes and Hints

2.17 (9.10.95) PUBLIC RELEASE

- improved StringGadget recognition routine

2.18 (10.10.95) PUBLIC RELEASE

- fixed bug in SHAPEFREEZER

2.19 (24.10.95) PUBLIC RELEASE

- added some sanity checks for ASSIGNWEDGE

2.20 (25.10.95) PUBLIC RELEASE

- improved LOCKPENS

2.21 (27.10.95) PUBLIC RELEASE

- implemented Joystick emulation for ShapeShifter
- improved some routines

2.22 (7.11.95) PUBLIC RELEASE

- fixed small bug in SHAPEFREEZER
- some internal improvements

2.23 (10.11.95) PUBLIC RELEASE

- implemented OPAQUAL
- included fixed version of RebootOff (Enforcer)

2.24 (11.11.95) PUBLIC RELEASE

- improved ASSIGNWEDGE and implemented workaround for some nasty programs like TheAnswer3

2.25 (17.11.95) PUBLIC RELEASE

- implemented WBONLY
- implemented SMARTWB
- updated Support BBS number

2.26 (1.12.95) PUBLIC RELEASE

- implemented WBGAUGE
- 2.27 (3.12.95) PUBLIC RELEASE
- fixed stupid bug in WBGAUGE
- 2.28 (4.12.95) PUBLIC RELEASE
- fixed and improved FRONT PUBSCR
- 2.29 (4.12.95) INTERNAL TEST VERSION
- 2.30 (5.12.95) PUBLIC RELEASE
- improved and enhanced EDITHOOK:
 - is now controlled by PATCH_DISABLE
 - implemented CLIPUNIT ToolType
 - RCOMMAND SHIFT V clears gadget before inserting string
 - works with applications that do their own Copy/Paste now
 - is 100% compatible to MUI now
 - overall code cleanup
- 2.31 (11.12.95) PUBLIC RELEASE
- improved OPAQMOVE and OPAQSIZE
 - fixed (harmless) Enforcer hit in NEWLOOKMENUS
- 2.32 (15.12.95) PUBLIC RELEASE
- hopefully fixed some problems with v39 Workbench
 - minimised stack usage of some routines
- 2.33 (16.12.95) PUBLIC RELEASE
- improved and extended WBABOUT and WBTITLE
 - fixed nasty bug in SHAPEFREEZER
- 2.34 (16.12.95) PUBLIC RELEASE
- Arrggghhh! v2.33 introduced a MEGA-BUG!
- 2.35 (19.12.95) PUBLIC RELEASE
- WBGAUGE should work with all languages now
- 2.36 (20.12.95) PUBLIC RELEASE
- optimised some routines
 - WBGAUGE really works with all languages now,
including German... ;-)
- 2.37 (26.12.95) PUBLIC RELEASE
- implemented CLOCK
 - added 12HRS and COMPACT ToolTypes
- 2.38 (31.12.95) PUBLIC RELEASE
-

- implemented IGNORE_CLASS
- implemented NOCMDKEY and NOESCKEY

2.39 (1.1.96) PUBLIC RELEASE

- implemented GURUTIME
- implemented some more Magic in WBABOUT

A Happy New Year to all of you!

2.40 (7.1.96) PUBLIC RELEASE

- fixed a global WB deadlock problem

2.41 (8.1.96) PUBLIC RELEASE

- fixed small bug in WBTITLE
- ENTERASCII now works with LALT or RALT

2.42 (23.1.96) PUBLIC RELEASE

- implemented AUTOMOUNT
- improved EDITHOOK

2.43 (23.1.96) PUBLIC RELEASE

- improved ASSIGNWEDGE

2.44 (26.1.96) PUBLIC RELEASE

- improved ASSIGNWEDGE (AUTOMOUNT) behaviour

2.45 (12.2.96) PUBLIC RELEASE

- removed SMARTWB, because it would never work properly
- removed a sanity check from ASSIGNWEDGE

2.46 (18.3.96) PUBLIC RELEASE

- implemented NOCLOSEWB
- implemented IGNOREKEY
- improved IOALERT,
Multitasking is inhibited now while displaying the
alert to give the chance for a emergency reset
- WBTITLE now detects CyberGraphX
- easier access to Support BBS

2.47 (24.3.96) PUBLIC RELEASE

- fixed ASSIGNWEDGE's Mount to work properly with
some 3rd party command shells (WShell etc.)

2.48 (11.4.96) PUBLIC RELEASE

- implemented ASSIGNWEDGE workaround for WBStartup+
(bug in launcher.library)
-

- fixed small bug in NOCAPSLOCK
 - improved SetFunction interfacing code
 - optimised some routines
 - included german documentation
- 2.49 (13.4.96) PUBLIC RELEASE
- fixed a nasty bug in new SetFunction interfacing code
- 2.50 (29.4.96) PUBLIC RELEASE
- fixed bug in SCRMODE, ToolType was simply ignored
- 2.51 (8.6.96) INTERNAL TEST VERSION
- 2.52 (10.6.96) PUBLIC RELEASE
- improved Drive Protection routines
 - implemented IGNOREMOUSE and IGNOREDISK
 - implemented AVOIDSUN
 - implemented DATE display for extended TitleBar
- 2.53 (11.6.96) PUBLIC RELEASE
- fixed small bug in DATE routine
- 2.54 (18.6.96) PUBLIC RELEASE
- fixed bug in AVOIDSUN
 - improved InputEvent killing routine
- 2.55 (24.6.96) PUBLIC RELEASE
- implemented German Localisation
 - improved some routines
- 2.56 (24.7.96) PUBLIC RELEASE
- improved NEWLOOKPROPS
 - fixed bug in WBGAUGE (Type 1)
 - fixed bug in AVOIDSUN which affected Window Cycling
 - implemented FORCEAMIGA
- 2.57 (10.9.96) PUBLIC RELEASE
- improved and extended WBABOUT and WBTITLE
 - improved German documentation
- 2.58 - 2.59 INTERNAL TEST VERSIONS
- 2.60 (10.1.97) PUBLIC RELEASE
- implemented SCREENMENU
 - SUNxxx functions no longer disable MUI Stringgadgets
 - fixed some small bugs
 - changed account number for money transfer
-

- 2.61 (15.1.97) PUBLIC RELEASE
- fixed stupid bug in SCREENMENU
- 2.62 (16.1.97) PUBLIC RELEASE
- fixed another stupid bug in DATE ToolType handling
 - improved SCREENMENU routine
- 2.63 (5.2.97) PUBLIC RELEASE
- added Window Movement options
 - added AM/PM display to clock's 12HRS mode
 - WBTITLE now detects Picasso96
- 2.64 - 2.69 INTERNAL TEST VERSIONS
- 2.70 (14.4.97) PUBLIC RELEASE
- implemented TITLEACTIVATE
 - implemented SUNPOPUP
 - implemented WBMENU
 - implemented LEFTYMOUSE
 - implemented MAPCAPSLOCK
 - implemented SCRMODEID
 - implemented PRTSC_LEFT and PRTSC_RIGHT
 - implemented simple ToolAlias option
 - extended WBABOUT to show CyberGraphX version
 - added SUPERLAYERS support for CyberGraphX v3
 - fixed bug in Qualifier handling code
 - improved some routines
 - included HandleCX source
 - changed registration details
 - sorry, german documentation not finished yet
- 2.71 (24.4.97) PUBLIC RELEASE
- fixed some very small bugs
- 2.72 (12.5.97) PUBLIC RELEASE
- added WIDE option for extended TitleBar
 - improved SCREENMENU to be PowerWindows compatible

1.57 To do

Planned features for later versions:

- some more small patches...

Please send me your suggestions!

1.58 PatchList

List of Patches

Name	Library	needed for
OpenScreen, OpenScreenTagList	intuition	SA_PENS SA_AUTOSCROLL SA_FONT LOCKPENS (OS 3.x) BLACKBORDER (OS 2.x) SHAPEFREEZER
OpenWindow, OpenWindowTagList	intuition	NEWLOOKMENUS (OS 3.x) WBTITLE FIXOPENWB (OS 3.x) SHAPEFREEZER
CloseWindow	intuition	WBGauge
SetPubScreenModes	intuition	LOCKPUBFLAGS
SetMenuStrip	intuition	NEWLOOKMENUS (OS 3.x)
EasyRequestArgs	intuition	ASSIGNWEDGE WBABOUT
SetWindowTitles	intuition	WBTITLE WBGauge
LockPubScreen	intuition	FIXOPENWB (OS 3.x)
OpenWorkBench	intuition	FIXOPENWB (OS 3.x)
CloseWorkBench	intuition	NOCLOSEWB
CreateGadgetA	gadtools	NEWLOOKPROPS
WBenchToFront	intuition	SHAPEFREEZER
ScreenToFront, ScreenToBack	intuition	SHAPEFREEZER
ScreenDepth	intuition	SHAPEFREEZER (OS 3.x)
DoIO, SendIO	exec	NOFORMAT NOBOOTWRITE
Format	dos	NOFORMAT
Lock	dos	LOCKPATCH
ColdReboot	exec	RESETHANDLER
DisplayBeep	intuition	NODISPLAYBEEP
DisplayAlert	intuition	ALERTTIME (OS 3.x)
ModifyIDCMP	intuition	WBGauge
LoadSeg, NewLoadSeg	dos	OLDTOOL NEWTOL

1.59 Legal

Legal Stuff

MultiCX 2.x is SHAREWARE !!!

If you use it permanently please send me a donation of US\$ 20 (DM 30).

Please add \$5 when you send me a cheque to cover clearing charges.

All users who have sent a gift for MultiCX 1.x may use this and all further coming updates without paying anything.

Bank Account for money transfer:

Martin Berndt Konto 4185180009 BLZ 35060386 Vereinsbank Duisburg

Registered users should contact me
to get rid of some strange new features...

THANK YOU FOR YOUR SUPPORT !

Copyright

MultiCX is written and copyright © 1994-1997 by Martin Berndt. No parts of this program may be altered by any means (this includes editing, reprogramming, crunching, resourceing etc.), except archiving.

Disclaimer

The author is in no way liable for any changes made to any part of the program, or consequences thereof as he is in no way liable for damages or loss of data directly or indirectly caused by this software.

Distribution

Neither fees may be charged nor profits may be made by distributing this piece of software. Only a nominal fee for costs of magnetic media may be accepted, the amount of US \$5 shouldn't be exceeded for a disk containing MultiCX. CD Manufactures are specifically granted the right to include this program on CD collections, as long as they are for the Public Domain. But the user still has to pay the Shareware fee!

1.60 Credits

Credits

The following persons deserve special thanks from me as they made a significant contribution to the development of MultiCX:

- Olaf "Olsen" Barthel for his good advice in many cases
 - Jürgen Kempkes for MUI-MCXPrefs
 - Christian Bauer for ShapeShifter, the best Mac-Emulator
-

- Frank Mariak for making CyberGraphX
- Kai Iske for WBGauge artwork
- Niels Görs for the german documentation
- all my Beta-Testers for reports and constructive criticism
- the MCP authors for the worst programming example ever
- Mike Oldfield for the best music on this little planet
- the TNG crew for the greatest adventures in universe
- my girlfriend Heike for everything and for just being there
- my son Daryl for moral support
- my coffee machine for coffee support ; -)

1.61 HandleCX

HandleCX 1.3 (19-Mar-95)

HandleCX is a CLI-replacement for Exchange to help you handling your commodities. In many cases it is useful to have full control over all running commodities in scripts, e.g. to start a game which does not like screenblankers.

Usage

The syntax of the HandleCX command is:

```
HandleCX CX_NAME/M,L=LIST/S,V=VERBOSE/S,P=POPUP/S,H=HIDE/S,E=ENABLE/S,  
D=DISABLE/S,R=REMOVE/S,T=TOGGLE/S
```

The parameters are:

CX_NAME	name of a commodity, case-independent, must be quoted if it contains spaces, multiple names and wildcarding are allowed
LIST or L	lists all or selected commodities, may be combined with other commands
VERBOSE or V	like LIST, but with more infos

- 1.0 - initial release
 - 1.1 - implemented wildcarding
 Some AmigaShell replacements need quotes around wildcards!
 - 1.2 - changed command template,
 verbose list implemented
 - 1.3 - implemented TOGGLE option
-