

Program

COLLABORATORS

	<i>TITLE :</i> Program	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		November 11, 2024
		<i>SIGNATURE</i>

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Chapter 1

Program

1.1 main

Program Loader and Mini Program Loader. 1.0 '1994

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1.2 Program_Loader

Program Loader and Mini Program Loader. 1.0 '1994

(GiftWare)

Since Program Loader & Mini Program Loader is Giftware you are encouraged to send the author a present, money, a postcard, etc.

If you use it.

I use my Amiga as a hobby all I really would like is some Info back to let me no what you think of my programs.

AUTHOR.

K.Winspear using CanDo 2.0 Believe me, I have tried to make it a easy as possible, it's just like clicking through your workbench.

WHY DID I MAKE THIS PROGRAM?

I Wrote this program because with other Menu programs there rather were not enough buttons or i found some thing i did not like, like hunting through load's of buttons, (were did i put that program that many buttons i can't find it now). Each to there own you meet not like this program?

But i think you will.

It's a bit like clicking though the workbench draw's but a lot quicker, a especially if you have a HardDrive.

This is my first program using CanDo 2.0 it tuck me a while to get to no my way around (many late nights Ha-Ha!!!).

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1.3 install

HD-INSTALLER.

There are Seven programs to M.P.L. and P.L they are:

P.L

P.L.DATA

M.P.L

M.P.L.DATA

HELP-Program

HPR

P.L&M.P.L.Doc

Also for the Programs i used a Highspeed requester called 'HPR' it's in the c: Draw. The installer install's it all for you.

NOTE make sure you have Delete in your c:draw, I did not include that in the installer program because Delete is with your WORKBENCH. But it is in the c/Draw on this Disk anyway.

FOR HARDDRIVES YOU WILL NEED:

P.L Can go any were on your HD

P.L.DATA Go's in your s/Draw

HELP-PROGRAM Go's in your s/Draw

HPR Go's in your c/Draw

FOR DISK'S YOU WILL NEED:

M.P.L Can go any were on your Disk

M.P.L.DATA Go's in your s/Draw

HELP-PROGRAM Go's in your s/Draw

HPR Go's in your c/Draw

Double Click on HD-Installer icon, Once started and on view, just

click on the P.L.Install button, this will automatically install Program Loader in the main directory on your HardDrive and the other files were they should go.

If you have Kickstart 2.04, drag the 'P.L' icon into the WBStartup drawer (this will ensure that everytime you start your hard drive, your menu will be there) OR.....amend your startup-sequence (or User-Startup) and after the LoadWB command, add a line that says...

```
RUN >NIL: <NIL: C:P.L
```

If you have Kickstart 1.3, then your start-up-sequence you'll have to attack... after the LoadWB command, add a line that says...

```
RUN >NIL: <NIL: C:P.L OR (M.P.L)
```

OR.....just double click The (P.L) or (M.P.L) icon once you get to the workbench screen.

DISK USERS.

This Disk is set up for Mini Program Loader you can make a copy of this Disk and than put this Disk away incase you need another copy. When you have made a copy Delete HD-Installer and Delete P.L because you don't need them, Double Click on M.P.L to run it and your away.

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1.4 inst

INSTRUCTIONS.

Program Loader, (In the rest of the Doc I will call it P.L)

acts like a draw on your HardDrive or Disk on the main menu you see 10 Buttons, Mini Program Loader (M.P.L) there are 5 Buttons and there names beside them you call these buttons like you would on a new draw e.g....

If you called a new draw say copies you would put all your copies in that draw, like Dcopy,Xcopy etc... So in the future, If you want to use one of your copies you would go strait to that draw called copies.

The benefit of my (P.L) - (M.P.L) is if you called the first button on the main menu Copies and say you put in that draw Dcopy,Xcopy,etc... But on your HardDrive or Disk, Dcopy is in one Draw and Xcopy is in another it dose not matter, it can be anywhere on your HardDrive or Disk.

P.L can hold up to 100 Programs and M.P.L can hold up to 25 Programs i don't think you will need more than that for a Disk you will run out of Disk Space, so i though 25 for a Disk is enough.

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1.5 mmenu

MAIN MENU!!!

(P.L) There are 10 Menu's (or to keep it simply) 10 draw's and in each Menu (draw) there are 10 buttons so you can run 100 application's.

(M.P.L) There are 5 Menu's (or to keep it simply) 5 draw's and in each Menu (draw) there are 5 buttons so you can run 25 application's.

When you first load P.L or M.P.L up on the Main Menu you will see Menu 0, Menu 1, etc... Press the right mouse button and you will see a menu called Project and in the menu there is Editor, sleep, About, Quit.

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1.6 Loader

MENU LOADER!!!

Form the Main Menu If you click one of the buttons you will go to that Menu (or in that draw) a second window will open with the Title of that Button you clicked at the moment it will be Menu 0, Menu 1 etc..and a further 10 buttons you click on one of the buttons to RUN your application, but at the moment they are blank.

Same as in Main Menu you can Press and hold your right mouse down, you will see a Project menu in it from the Menu loader you will see Main Menu, Sleep, Info.

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1.7 short-cut

KEYBOARD SHORT-CUTS FOR MENU LOADER.

The Function keys will act as the buttons.

F1 = Button 1

F2 = Button 2

F3 = Button 3

etc....

Right Amiga E (IN MAIN MENU ONLY) Will go to the Editor.

Right Amiga M (IN LOADER MENU ONLY) Will Return you to the Main Menu.

Right Amiga Q Will Quit.

Right Amiga S will go to Sleep.

Right Amiga A will go to the Info screen.

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1.8 sleep

SLEEP.

If you select Sleep you will get a Small bar at the top of your screen, Displaying the Memory, Time, Date. To go back to the program highlight the bar and press the right mouse button.

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1.9 about

ABOUT.

If you select About another window will open and give you some Info. To get back just click on the window with your Left mouse button.

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1.10 editor

EDITOR.

Were it say's Name for this Menu you type in the name you want for these programs's e.g.....

On your disk you might have a draw called Prefs and in that draw you will have some thing like Printer, Palette, Time. Each menu is like a draw, in this box you will type Prefs, In the first button, just type the name of the application you want to call up e.g.... Time, Printer, Palette. Once its typed in and you hit return, the cursor will automatically go to the next window for you to type in the FULL path and file name, e.g.....

If opus was in a subdirectory on your harddrive called Opus, you would type DH0:Opus/opus

If the program opus was actually called opus_4 then you would type DH0:opus/opus_4. The name on the button can be anything you want but the name **MUST** be correct in the path.

If you are unsure of the correct path and file name, no problem, Once the cursor has gone into the PATH field for that button, just click on the PATH button which will bring up a file requester.

Just click on the directory to enter it until you can see the file of your choice, By **DOUBLE** clicking on the file name, the full path and file name will be entered into the correct PATH FIELD for that button.

HELP.

This is my on line HELP.

SAVE.

This will save your Menus.

If you click on the close gadget and you have not saved your data a window will come up and ask you to save your data. If you don't won't to save the DATA then answer no.

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1.11 cando

CANDO USERS....

Any CanDo users out there if you want any tips on how to put a program together like this one, I will be glad to help you. Or if there are any CanDo users who can give me any tips on improving this program or any other tips, I will be grateful.

Contact me at address below.

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1.12 changes

Changes.

If any one would like see any changes (like more buttons in a Menu) anything like that let me no and i shall see what i can do.

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1.13 bugs

BUGS...

If any one spots any bugs let me no. I am using it on my A1200 80Mb harddrive so touch wood i have not found any. My mate is using M.P.L because he has not got him self a harddrive yet. (It's about time he got one I could not live with my Amiga with out one.

If you do find any BUGS, write and let me no Address below.

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1.14 contact

Any problems, you can get in touch with me at:

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DISCLAIMER:

This software is in no way guaranteed. While every effort has been made to ensure the program functions correctly, I will not be held liable for any direct or indirect damages to equipment, profits or health, arising from failure of the program to operate in the manner desired by the user.

THANK YOU FOR READING THIS DOC.

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