

GUI

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Chapter 1

GUI

1.1 Using The GUI

Quick Access Buttons >> EDIT Keys

Welcome to the GUI Docs for HBBS.

Control GUI	All the buttons explained for the control panel
Node GUI	All the buttons explained for the node control window.

Watch Window keys What keys do what for the watch window/screen

1.2 Control GUI

Control Window GUI
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The control window has the following gadgets on it:

Listview 1 - (Located towards the top left of the window)

Lists all the nodes on the bbs, regardless of wether they are open or closed.

If you single click a node in the list the status line at the bottom of the window will update to show the current status of the node. It will also update Listview gadget 2 (to the right of this listview gadget) to show the currently selected information which depends on Cycle Gadget 1

If you double click a node and it is closed, the node will start up.

If you double click a node and the node is online or ready the node's watch window/screen will open and pop to the front. ←

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- Start - Will start the last node clicked on if the node is closed
- Stop - will stop the last node clicked if the node's status is ready. It has no effect if a user is on-line.
- Screen - Will open the watch screen/window and pop it to the front
- Window - Will open the node's control window
- Config - Brings up the NodeLocal config file for the node you last clicked on. (Uses the BBSGlobal/EditorCMD) to decide what program to use to edit the config files)

Cycle Gadget 1 - (located above the Listview gadget 2, which is the second listview gadget from the left of the window)

You can select one of the following

- Last Callers
- Last Downloads
- Last Uploads
- Last Pagers
- Last PWFAILs
- Last Carrier

The List view gadget beneath the cycle gadget (Listview gadget 2) will then update with a list of the Last <whatever> for that node. (i.e. Last Callers) (this list will automatically-update while the node is running)

If the node is not started you will get a blank list.

- Information - Click this button after selecting an item from the listview gadget above this gadget, the control program will then attempt to bring up some relevant information about the item selected.

E.G. Say you had Last Callers for node 2 selected, clicked on user called "Hydra", the control program could bring up the information stored in the callers log for the last time that user logged on!

Isn't that just so damn usefull ? :-)

See BBSGlobal's InformationCMD settings.

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- Listview 4 - This big listview gadget on the right hand side of the window is basically a replacement for a button bank (ala /X or DOpus). You can configure the items that appear in this list via the BBSGlobal/ButtonCMD option

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Double clicking on an item in the listview runs the specified program.

The advantage over this system compared to a button bank is that you are not limited to how many buttons you can have!

(For those of you who do not know what a "Button Bank" is: a button bank is a set of buttons, each button clicked on performs a user configurable command, in this case it runs a program)

Configure - This brings up another window with a few more buttons on it that let you change the bbs's configuration.

From here you can change things like the screen mode that HBBS uses, you can also click on buttons to bring up a program to edit your config files.
(See BBSGlobal/EditorCMD)

Shutdown all - Shuts down all nodes that are have a status of READY

(note: this is the same as clicking the Close Gadget!)

1.3 Sysop Keys

Sysop Keys
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When you are looking at a watch window/screen you can press certain keys to perform actions, these are the keys you can press and what they do..

Here's a list of keys you can press wheter a user is online or when the system as at the await connect door

Key	Action

F6	- Run User Account Editor door
F7	- Close Watch Window
F8	- Switch Between Watch Window or Watch Screen

Here's a list of the keys you can press and what they do when there's no user online. (note: these keys are dependant on what Await door you have installed)

Key	Action

F1	- Local Login
F2	- Initialise Modem
F3	- Answer Modem Now Use this is there is a call coming and you don't want to

wait X amount of rings or if you've been taking voice to a user using the same phone line that your modem is connected to.

(he should type ATX1D into his comms program and press return, after you have pressed this key and you have put your handset back on the hook)

- F4 - Display the await screen again.
- F5 - Toggle Modem Debug On/Off
- F7 - Closes the watch window
- F8 - switches the watch window between a window and a screen.
- F9 - Run Terminal Door (Turns watch window/screen into a simple comms program. (Cool Huh ?!))
- F10 - Shutdown Node

Here's a list of the keys you can press when a user is online.

Key	Action
F1	- Chat Mode Start/Stop pressing calls the system door "SysopChat". This displays the "StartChat" screen and puts the BBS in CHAT mode. Both the user and the sysop can type things onto the screen and "Talk" to each other! to exit chat mode the sysop has to press his F1 key again. (or the user can drop carrier!)
F6	- Brings up user's account details and lets sysop modify for this call and for subsequent calls (permenant modifications) Note: this calls the AccountEditor with the parameter SYSOP
Shift + F6	- Bring up user's accouts details and lets sysop modify for the duration of the users call. (temporary modifications) Note: this calls the AccountEditor with the parameter SYSOP
Shift + F10	- Drop Carrier

1.4 Node GUI

Node Control Window GUI
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The node's control window has the following gadgets on it:

- Cycle 1 - use this to select one of the following options
 - Chat ON 1 - The pager will page you.
 - Chat ON 2 - The pager will page you and will open the watch window and bring it to the front. ↩
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Chat OFF 1 - The pager will NOT page you
Chat OFF 2 - The pager will NOT page you, but it WILL
open the watch window and bring it to the front. ↵
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C finish me!