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Assigning Build Tags

Build tag-Defines a tag that specifies topics the compiler conditionally builds into the system. Build tags are optional, but they must appear first in a topic when they are used.

Assigning Context Strings:

Context string-Defines a context string that uniquely identifies a topic. Because hypertext relies on links provided by context strings, topics without context strings can only be accessed using key words or browse sequences.

Creating Cross-References Between Topics

Cross reference-Indicates the text the user can choose to jump to another topic.

Inserting Graphic Images

Inserting graphic images involves first creating the image and then including the image via the following three commands.

`{bmr graphic}` Bit map Right
`{bmc graphic}` Bitmap Character
`{bml graphic}` Bitmap Left

Assigning Key Words

Key word-Defines a key word the user uses to search for a topic. Key words are optional.

Creating the help project File

The steps for creating a project file are as follows:

Assigning Browse Sequence Numbers

Browse sequence number-Defines a sequence that determines the order in which the user can browse through topics. Browse sequences are optional. However, if you omit browse sequences, the Help window will still include the Browse buttons, but they will be grayed.

Defining Terms

Definition-Specifies that a temporary or "look-up" box be displayed when the user holds down the mouse button or ENTER key. The box can include such information as the definition of a word or phrase, or a hint about a procedure.

Assigning Title

Title-Defines the title of a topic. Titles are optional.