# Macintosh Common LISP

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not going to teach LISP
(but free feel to ask LISP questions)

going to show off what's nice about MCL

talk mainly consists of demos

don't squint - code is in the handout

slides serve mainly to keep place in the handout

# MCL Environment

malleable environment - let's add a Font menu

```
(load "ccl:examples;font-menus.lisp")
```

Listener window handles standard i/o

```
(print "hello, world")
```

expressions in edit windows can be evaluated with a keystroke

```
(print "hello, world")
```

# Interface Designer

yet another graphical user interface editor

create a simple dialog

some generated LISP code

MCL doesn't use resources as templates for dialogs, menus, …

Instead, they're generated from LISP code

```
(setf *d* (make-instance 'dialog
          :view-subviews (list
                            (make-instance 'sequence-dialog-item
                              :view-nick-name :seq
                              :view-size #@(150 100)
                              :table-vscrollp t
                              :table-hscrollp nil)
                            (make-instance 'button-dialog-item
                              :view-nick-name :butt
                              :dialog-item-text "push me"
                              :dialog-item-action 'foo))))
```

edit UI while program continues to run

# Let's Hack - Process Manager

IM VI (p. 29-11) shows how to loop through current processes

LISP code to try this out
   returns a list of process names

```
(with-returned-pstrs ((process-name ""))

  (rlet ((psn    :ProcessSerialNumber
                 :highLongOfPSN 0
                 :lowLongOfPSN  #$kNoProcess)
        (spec   :FSSpec)
        (pinfo :ProcessInfoRec
                 :processInfoLength (rlength :ProcessInfoRec)
                 :processName       process-name
                 :processAppSpec    spec))

   (let ((name-list nil))
     (loop
       (unless (zerop (#_GetNextProcess psn)) (return name-list))
       (unless (zerop (#_GetProcessInformation psn pinfo))
         (error "getting process info"))
       (push (%get-string process-name) name-list)))))
```

## define a function from the code

```
(defun get-process-list ()
 ;;insert code here
 )
```

## dynamically link the code into the dialog box

```
(defun foo (di)
  (set-table-sequence (find-named-sibling di :seq) (get-process-list)))
```

# Let's Hack - DeskTop Database

```
;;init the DTDB refNum
(rlet ((pb :DTPBRec
           :ioNamePtr (%null-ptr)
           :ioVRefNum 0))
 (#_PBDTGetPath pb)
 (pref pb :DTPBRec.ioDTRefNum))

(defvar *DTDB-refNum* 1130)

;; GetComment
(with-pstrs ((fn "HD:TeachText"))
 (%stack-block ((buf 200))
   (rlet ((pb :DTPBRec
              :ioNamePtr  fn
              :ioDTRefNum *DTDB-refNum*
              :ioDTBuffer buf
              :ioDirID 0))
     (when (zerop (#_PBDTGetComment pb))
       (%get-text buf (pref pb :DTPBRec.ioDTActCount))))))

;; GetIconInfo
(rlet ((pb :DTPBRec
           :ioDTRefNum    *DTDB-refNum*
           :ioIndex       1
           :ioTagInfo     0
           :ioDTReqCount  1024
           :ioFileCreator "RSED"))
  (format t "~%~2@a: ~s  ~3@s   ~4@s~%" #\# 'type 'icon 'size)

 (loop
   ;;break when #$afpItemNotFound
   (unless (zerop (#_PBDTGetIconInfo pb)) (return (pref pb :DTPBRec.ioResult)))
   (format t "~2@s: ~s  ~3@s   ~4@s~%"
           (pref pb :DTPBRec.ioIndex)
           (symbol-name (pref pb :DTPBRec.ioFileType))
           (pref pb :DTPBRec.ioIconType)
           (pref pb :DTPBRec.ioDTActCount))
   (incf (pref pb :DTPBRec.ioIndex))))

;; check out paul
(%stack-block ((buf #$kLarge8BitIconSize))
 (rlet ((pb :DTPBRec
            :ioDTRefNum    *DTDB-refNum*
            :ioTagInfo     0
            :ioDTBuffer    buf
            :ioDTReqCount  #$kLarge8BitIconSize
            :ioIconType    -1
            :ioFileCreator "RSED"
            :ioFileType    "paul"
            ))
   (when (zerop (#_PBDTGetIcon pb))
     (print (pref pb :DTPBRec.ioDTActCount))
     (%get-text buf (pref pb :DTPBRec.ioDTActCount)))))
```

# Multiple Inheritance & Mixins

mixins can simplify class design

draggable-svm

one line of code creates a draggable view class

```
(defclass drag-item (draggable-svm static-text-dialog-item) ())
```

let's try it out

```
(setf *test-w*
      (make-instance
        'dialog
        :window-type    :document
        :view-position  :centered
        :view-size      #@(200 100)
        :window-title   "draggable-svm demo"
        :close-box-p    t
        :grow-icon-p    t
        :view-subviews
        (list (make-instance
                'drag-item
                :view-position      #@(10 20)
                :dialog-item-text   "change my position"
                :view-nick-name     :i1
                :dialog-item-action #'(lambda (di)
                                        (declare (ignore di))
                                        (ed-beep))
                :drag-end-action-fn #'(lambda (sv delta pt)
                                        ;end action moves the item
                                        (declare (ignore pt))
                                        (offset-view-position sv delta))
                :drag-bounds :window
                )

              (make-instance
                'drag-item
                :view-position      #@(10 50)
                :dialog-item-text   "drag me anywhere"
                :view-nick-name     :i2
                :dialog-item-action #'(lambda (di)
                                        (declare (ignore di))
                                        (print "hi,ho"))
                :drag-action-fn     #'(lambda (di)
                                        (declare (ignore di))
                                        (ed-beep))
                :drag-bounds        :none
                ))))

  ;;nothing special about static text
  ;; redefine drag-item as a button & recreate the dialog
  (defclass drag-item (draggable-svm button-dialog-item) ())
```

# Macros

### macros improve code legibility and reliability

```
(with-focused-view *top-listener*
 (with-text-state (:txSize 48 :txFace (ash 1 #$italic))
   (#_MoveTo 20 60)
   (with-pstrs ((str "the quick brow fox"))
     (#_DrawString str))))
```

Expanding the with-text-state yields:

```
(LET* ((#:G259 (%SETF-MACPTR (%NULL-PTR) (CCL::%GETPORT))))
 (DECLARE (DYNAMIC-EXTENT #:G259))
 (DECLARE (TYPE MACPTR #:G259))
 (LET ((#:G261 (PREF #:G259 :GRAFPORT.TXFACE))
       (#:G263 (PREF #:G259 :GRAFPORT.TXSIZE)))
   (UNWIND-PROTECT
       (PROGN
         (REQUIRE-TRAP TRAPS:_TEXTFACE (ASH 1 TRAPS::$ITALIC))
         (REQUIRE-TRAP TRAPS:_TEXTSIZE 48)
         (TRAPS:_MOVETO 20 60)
         (WITH-PSTRS ((STR "the quick brow fox")) (TRAPS:_DRAWSTRING STR)))
     (REQUIRE-TRAP TRAPS:_TEXTFACE #:G261)
     (REQUIRE-TRAP TRAPS:_TEXTSIZE #:G263))))
```

## full LISP language available at expansion time

macros can expand "intelligently"

generate minimal code
(in above example, only TextFace and TextSize traps are called)

detect and handle special cases

## examples of other useful macros

with-locked-GWorld

with-purgeable-resource

without-res-load

with-QDProcs

# That's Nice
# So What do I use MCL for?

development platform

prototyping tool

ToolBox exploration

# How to Get Started

buy MCL - it's not currently on ETO

get a LISP book (references in the paper)

accessing the ToolBox takes practice

look at oodles-of-utils + other PD code

# Q&A

What's 1000! (1000 x 999 x 998 x …)

Can you write a single program that compiles under LISP, C, Pascal, and FORTRAN?

How easy is it to implement RSA in LISP?

# A

## function for computing factorial

```
(defun fact (n) (if (plusp n) (* n (fact (1- n))) 1))
```

## compiles in LISP, C, Pascal & Fortran

### Recall columns are significant in Fortran (anything past column 72 is ignored)

```
                                                                    col 72

                                                                  (* pi);/*
                                                                  #|
*/ main()  { puts ("Compiled by a C compiler"); }       /*
* |# (print "Compiled by a Lisp compiler") #| *)
    program chameleon                                             (*
*)                  (output);                              (*
*)    begin

    1 ( *,* ) 'Compiled by a FORTRAN compiler'            writeln (*
*)           ('Compiled by a Pascal compiler');
    end                                                     .  (*/
#define end_pascal_comment |#'( *)
```

## compiles in LISP, C, & Pascal

### Without Fortran the code is much less obfuscated

```
(* pi);/*
#|
*/ main()  { puts ("Compiled by a C compiler"); } /*
|# (print "Compiled by a Lisp compiler") #| *)
program chameleon (output);
 begin
   writeln('Compiled by a Pascal compiler');
 end.
(*/
#define end_pascal_comment |#'( *)
```

## RSA is actually a pretty simple algorithm

treat your message as an integer

encrypt by raising message to a power (the public key)

decrypt by raising message to a power (the private key)

the catch is that these are large integers (hundreds of digits)

LISP handles integers of arbitrary size

```
(defvar pub)
(defvar pri)
(multiple-value-setq (pub pri) (RSA-gen-keys 47251 35747))

;;encode & decode
(RSA-decode-string (RSA-encode-string "the rain in spain" pub) pri)

;;digital signature
(RSA-decode-string (RSA-encode-string "it's me 6/20/92" pri) pub)

;;use droppable mixin to create an rsa dialog item
(defclass rsa-widget (droppable-svm static-text-dialog-item)
 ((public-key   :accessor public-key
                :initarg  :public-key)
  (private-key  :accessor private-key
                :initarg  :private-key)))

(defun encoder-fn (di target-di offset where)
 (declare (ignore offset where))
 (set-dialog-item-text target-di (RSA-encode-string
                                   (dialog-item-text target-di)
                                   (private-key di))))

(defun decoder-fn (di target-di offset where)
 (declare (ignore offset where))
 (set-dialog-item-text target-di (RSA-decode-string
                                   (dialog-item-text target-di)
                                   (public-key di))))

(setf *test-w*
     (make-instance
       'dialog
       :window-type   :document
       :view-position :centered
       :view-size     #@(220 200)
       :window-title  "rsa demo"
       :close-box-p   t
       :view-subviews
       (list (make-instance
               'rsa-widget
               :private-key pri
               :view-position    #@(10 20)
               :dialog-item-text "drag & drop to encode"
               :view-nick-name   :i1
               :drop-action-fn   'encoder-fn
               :drag-bounds      :none
               )
             (make-instance
               'rsa-widget
               :public-key pub
               :view-position    #@(10 50)
               :dialog-item-text "drag & drop to decode"
               :view-nick-name   :i2
               :drop-action-fn   'decoder-fn
               :drag-bounds       :none
               )
             (make-instance
               'editable-text-dialog-item
               :wrap-p           t
               :view-position    #@(10 80)
               :view-size        #@(200 100)
               :dialog-item-text   "I sure hope the NSA isn't watching this demo"
               )))))
```