

TransEdit 1.0 Quick Reference

Boolean **ClobberEWindows** ()

Boolean **EWindowClose** (theWind)
WindowPtr theWind;

EWindowEditOp (item)
int item;

EWindowOverhaul (theWind, showCaret, recalc, dirty)
WindowPtr theWind;
Boolean showCaret;
Boolean recalc;
Boolean dirty;

Boolean **EWindowRevert** (theWind)
WindowPtr theWind;

Boolean **EWindowSave** (theWind)
WindowPtr theWind;

Boolean **EWindowSaveAs** (theWind)
WindowPtr theWind;

Boolean **EWindowSaveCopy** (theWind)
WindowPtr theWind;

Boolean **GetEWindowFile** (theWind, fileInfo)
WindowPtr theWind;
SFReply *fileInfo;

TEHandle **GetEWindowTE** (theWind)
WindowPtr theWind;

Boolean **IsEWindow** (theWind)
WindowPtr theWind;

Boolean **IsEWindowDirty** (theWind)
WindowPtr theWind;

WindowPtr **NewEWindow** (bounds, title, visible, behind, goAway,
refNum, bindToFile)
Rect *bounds;
StringPtr title;
Boolean visible;
WindowPtr behind;
Boolean goAway;
long refNum;
Boolean bindToFile;

SetEWindowCreator (creator)

TransEdit 1.0 Quick Reference

2

```
OSType creator;
```

```
SetEWindowProcs (theWind, pKey, pActivate, pClose)
```

```
WindowPtr theWind;
```

```
ProcPtr pKey;
```

```
ProcPtr pActivate;
```

```
ProcPtr pClose;
```

```
SetEWindowStyle (theWind, fontNum, fontSize, wordWrap, justification)
```

```
WindowPtr theWind;
```

```
int fontNum;
```

```
int fontSize;
```

```
int wordWrap;
```

```
int justification;
```