

# SPACE QUEST IV

## HINTS

### (ROGER WILCO AND THE TIME RIPPERS)

Greetings Dudes. Before you jump straight into the game, know that this is only a hint to guide you through the game and a solution could not be written because it would be unfair and not only would you be cheating yourself, but also the true value of adventure gaming (try to finish the game with your hair still intact). Besides, pulling you hair trying to figure the problems is enjoyment enough. LET THE GAME BEGIN!

DARK ANGEL AND CINDERFELLA

(The one who supplied the smart arse comments).

### THE BEGINNING —————

After saving those morons from Andrommeda, Roger Wilco decides to return home to Xenon, in which he has not seen since SQ II (why am I telling you this ? Watch the games' introduction DUDE !).

### SPACE QUEST XII (VOHAUL'S REVENGE 2)

You (AKA ROGER WILCO) arrive through the time rip and horror to you eyes, your beloved Xenon has turned into a ghost city (a very UGLY ghost city). In the background, a complex of monolith proportions arises above the once futuristic city. 'WHAT THE HELL IS THAT ?'

QUESTION : What the hell is that ?

ANSWER : What the hell do you think it is dude. Anything looking vaguely out of place is invovled in the game.

You (AKA ROGER WILCO) view your surroundings with directions N,W,E,S exits.

QUESTION : Where do I go ?

ANSWER : Good question, read your handbook manual where those geeks wrote out simple instructions on beginning the game. (Hint, the only worthwhile things are the BUNNY and the LAPTOP COMPUTER)

#### THE UNDERGROUND —————

You (AKA ROGER WILCO, aren't you getting sick of this ? From now you're RW), are in the underground (hint, hint on those who have a 'borrowed' copy). After taking the jar and pressing the button, you soon realise why you were brought here (not even a moron can be stupid enough to miss that).RW semi-hero is now back in action.

QUESTION : What do I do with the jar ?

ANSWER : You fill it up with something sunshine.

#### THE SEWRAGE TUNNEL —————

Oh no, not another maze ! Be very careful around here dude, there is a nasty thing lurking the maze. Here is where one of your objects you've picked up comes into effect. After doing your deed and filling your (oops) with (double oops) you climb up the ladder to the only known exit.

QUESTION : What do I fill my jar with ?

ANSWER : Hey, I didn't say jar, I only hinted jar.

QUESTION : It's so bloody obvious !

ANSWER : Well if it is so obvious, then scoop the obvious thing up dude !

#### IN THE MANHOLE —————

Lifting the heavy lid with your arms (you must be levitating because you not holding onto your ladder RW), a sleek patrol ship hovers past you and lands in the vicinity where you first started. Sequel Police detach themselves from the ship in twos searching, seeking for something. Could this something be you ?

QUESTION : Are they looking for me ?

ANSWER : RW, wake up dude. This is the 39th century !

QUESTION : Alright, I crept up to the ship and entered the cockpit but get shot. What can I do now ?

ANSWER : There is more than one entry, look around RW (but don't dilly dally).

MONOLITH COMPLEX \_\_\_\_\_

Well, now you know what the complex is for. It houses something very sinister and also is a refuelling and dispatch for Sequel Police. Since you can't go right (no hint, whatever you do, you'll get shot and sneaking doesn't work) and you can't go down (it's a loooooooooooooong way down), and forward is blocked, how now brown cow ?

QUESTION : I got in the 2000 SUX TIMEBUSTER, and a code comes up, where do I get the code ?

ANSWER : In the magazine that comes with the game. Oh you don't have one eh ?

QUESTION : I do but the X,Y coordinates are so bloody confusing.

ANSWER : Ok, find your first code and line it up with the letters. The X coordinates is one of the letters of the top heading (LATEX BABES) the Y coordinate is one of the letters of the side heading (ROGER WILCO) and do it again for the second code and you've passed the game security. (PS, write down the time codes when you've passed the game security. There are 6 of them and this might come in handy later on)

QUESTION : I passed the code and pushed the enter button for the time entry, but all I got was 'YOU ARE ALREADY THERE'. I can't open the compartment and tried using all my inventory. Nothing works. I pulling my hair out and going absolutely crazy over this. PLEASE HELP ME !

ANSWER : Ah, now doesn't that feel good. The true value of trying to work the game out without a solution. My answer is 'IF AT FIRST YOU DON'T SUCCEED, TRY AND TRY AGAIN'.

## SPACE QUEST X (LATEX BABES OF ESTROS)

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Don't you get an eerie feeling that you've seen this place before. Why, it looks like the Grand Canyon in the States. Getting out of your SUX machine, you wonder why the TIMEBUSTER took you here (you wonder to yourself 'hey this must be part of the game').

QUESTION : I walked around the plateaus but there is nothing here that might suggest to me that this is part of the game. What now ?

ANSWER : Don't worry, it's part of the game alright. Try walking around and exploring a bit. You never know, it might even UPLIFT your spirits. (What happens next is too obvious to hint. You have to be a moron to miss the clues)

QUESTION : Now I know why they call this stage LATEX BABES OF ESTROS. Oh, by the way, HELP !! That ugly mutha of a sea slug has got his tentacles on me !!

ANSWER : Press something, anything dude. Oh, by the way, don't dilly dally, or you'll become slug chow.

QUESTION : I'm free from the chair but the slug is still pulling me towards those horrible teeth. Ahhhhhhhh !!!

ANSWER : Do what Roy Sheider did in JAWS I, or you'll become slug chow like Robert Shaw.

GALAXY GALERIA \_\_\_\_\_

Those babes in their latex bathing suits know how to entertain a guy. Once again, semi-hero ROGER WILCO (AKA YOU) has triumphed most excellently over your latest predicament. Now, can you handle every guys' worsed nightmare ? Yes ? Think again buster, because this is definitely the hardest stage yet. Why, you'll be saving games so many times, but the time you finished this stage, your hard disk will tell you exactly how it feels when it displays all the save games on your directory (too bad a hard disk can't swear back at you). As the centuries roll by, society values has not changed that much. Men always counted themselves above women. These days (even the 39th century) men still think they are dominant, but women tell you that anything a man can do, they can do also, but better (what is this ? Women Liberation ? I like to see a gal pee standing up or downing a dozen schooners in 2 minutes !). Anyway, back to my point, men can be women and women be men.

QUESTION : I picked up the atm card and inserted into atm machine. I got a negative check. I also went to the Monolith Burger shop but they wouldn't serve me.

ANSWER : Read my extract above, TOOTSIE. But first, It would be better if you got some men clothes and go back in and apply for THAT JOB. A few recession-ridden buckazoids is always handy.

QUESTION : I did what you told me and now I have 2009 buckazoids. I went to all the shops and bought all the necessary things, but nothing seems to be happening which invovles the game. I'm sure everything I've done so far is correct.

ANSWER : Could it be that more people pay attention to WHO YOU ARE dude ? Not what you're wearing. Search thyself in the holy temple of EDACRA.

QUESTION : Those Sequel Police are everywhere, I can't seem to shake them off.

ANSWER : This is CINDERFELLA speaking (he's actually writing but his IQ is so low his perception of reality is a bit warped DA). Since it's my turn to put foward my suggestions, I won't be so nice as my counterpart. So I'll tell you all the solutions instead. HERE IT GOES !!!!!!!!!!!

#### SOLUTIONS —————

- \* Exit the arcade and go onto the moving belt going down screen.
- \* Save the game when you get to the software shop.
- \* Exit the moving belt at the end and quickly jump onto the belt going back so the entrance guards see you and chase after you, but move quickly because they will shoot twice and miss only twice.
- \* Keep walking fast on the belt going upscreen and enter RADIOSHOCK.
- \* Walk to the island on the center of the moving belts.
- \* Enter the SKATE O RAMA and dogpaddle yor way to the middle.
- \* Paddle up on the right half of the rink towards the sky dome.
- \* Wait till the SQ comes on from the left hand side of the screen.
- \* Paddle down towards the right half of the rink quickly.
- \* Get on the belt going up screen.
- \* Walk until you get to the ARCADE then enter on the entrance furthest away from you.
- \* Enter the TIMEBUSTER.

\* Enter the following code :-

\_\_\_\_- \_\_\_\_- \_\_\_\_- || \_\_\_\_- \_\_\_\_- |     |     ||||| |     | \_\_\_\_- |||| |  
|||||\_ |     \_\_\_\_- \_\_\_\_- \_\_\_\_- \_\_\_\_- ||\_||

\* Now that you're in SPACE QUEST I (The Sarien Encounter), walk down screen and enter the bar. Get the match book (Those bastard aliens will now kick your butt to the door. So be a man, and knock over their sand speeders and run like HELL !).

\* (P.S be sure to save the game at this point dude) Go back to the bar and get the match book. (Be careful for a speeding sand speeder out to turn you into alien chow. If encountered, wait until the speeder is REAL close and click the walk icon. Too early means you are ALIEN CHOW, too late and you're still ALIEN CHOW, done correctly and you do a somersault a gymnast would be proud of)

\* Go back to your SUX TIMEBUSTER and enter it. (Here comes another speeder, so you'd better save the game beforehand)

\* Enter the code for SPACE QUEST XII (Vohaul's Revenge 2). It's not in the hint book because you should have taken note of it when you were in the TIMEBUSTER for the first time. The security code for the game make you entered XY co-ordinates and when you passed that the display should show you 6 characters. THAT WAS THE CODE DUDE !!! If you forgot it, go back to that saved game before you entered the TIMEBUSTER and write it down.

## SPACE QUEST XII (VOHAUL'S REVENGE 2)

An Intermission.....

DARK ANGEL : Since you've made it this far, we ought to tell you that the hints and solution we have thus far, given you would not get you full points. Once the game has finished, your score is 289 out of 315. CINDERFELLA : Anyway, since we are really stingy bastards, we won't give you those LITTLE hints to get you full points. We won the game with 315 out of 315 (not bad for two degenerates) so, pardon my expression.....SUCKO DUDE !!!

DARK ANGEL : Anyway, BACK TO THE GAME !!!

CINDERFELLA : Anyway, BACK TO THE GAME !!!

You arrive back to SQ12 and the timebuster appears once again in front of Sequel Police Dispatch. Strange, no guards are about, and the place seems deadly quiet.

QUESTION : I fooled around with the S.P.D monitor and it told me it is not needed.

ANSWER : You heard it right dude.

QUESTION : I went to that place with the circular door, but I have no key.

ANSWER : What eats metal dude ?

QUESTION : I got past that stage but I keep getting zapped in the tunnel. There is no other code to turn off those invisible laser beams.

ANSWER : Ah shit yeah, I might as well tell you the answer as it might take you years on how turn add 2 and 2 together. First, have a cigar. The smoke should should the light beams. Second, enter the first code 160 (enter), 210 (enter), 290 (enter). That rotates the wheels and make the beams vertical so you can walk past it. OK DUDE ?!

QUESTION : Thanks, but what about this maze ? And my laptop connector won't fit.

ANSWER : OK, go N, W, down first flight of stairs closes to you, walk around the center of the platform, wait to the droid walks down the same stairs that you did then go up the othe flight of stairs and then E, S, W and you've made it to the vault of the SUPER COMPUTER. As for the connector, you just bought the wrong one. Don't worry, you don't really need it.

QUESTION : I open the door (thanks to the hint book) but what about this window interface ?

ANSWER : Use your BRAINS and ROBOTIC charm and flush it dude !!!

QUESTION : Where to now ? I think I've only got 4850 seconds left 4849.....

ANSWER : E, N, W, down first flight of stairs, W, enter the transport beam, N E, N.

QUESTION : I've beaten my son and got the disk back. WHAT NOW ?

ANSWER : If you know how to UPLOAD a disk which you used to get this hint.  
Anyway, guess it for once !!!

QUESTION : I did it, I've won !!!!!

ANSWER : Yeah, but what an ending eh ? Looks like SPACE QUEST V would soon  
reach here and looks like a job for.....

DARK ANGEEEEEEEEEEEEEEEEEEL AND  
CINDERFEEEEEEEEEEEEEEEEEEEEELLA !!!

SEE YA ON THE SLIPSTREAM DUDES !!!

Thanks To : Bill and Ted, Motley Crue and The Goodfella (aka K.L U.W.S)