

Playin' Possum!

Playin' Possum is a Macintosh prank program inspired by all those people who sent in their fees for Jump Start! Thanks for making Jump Start! a success! Playin' Possum plays a sound of your choice and then shuts down the Macintosh it's on. Tip-toe up to your friend's, co-worker's, or boss's Macintosh (although this isn't recommended if you're about to ask for a raise!) and copy **Playin' Possum** onto their startup drive. Then set **Playin' Possum** to be the startup application.

The next time your ex-friend, ex-co-worker, or soon-to-be former boss turns on his Macintosh, it will startup just like normal. But instead of the friendly Finder, he'll be greeted by Playin' Possum. Playin' Possum will play whatever sound you've set it to play, and turn itself off. Some suggested sounds are "I'm on strike. I will not work until you start paying me more human wages," "I am a SCUD casualty. I refuse to work until Saddam Hussein is dead," "I would never work for you. I'm turning myself off," (add your favorite **Playin' Possum** sayings here.)

Of course, **Playin' Possum** doesn't really kill your boss's Macintosh. His Macintosh is just "Playin' Possum." Simply startup his Macintosh with a different startup disk and delete the **Playin' Possum** program.

Please Do Not Hold Me Responsible if you:

lose a friend because you never tell him how to remove Playin' Possum and he now has a \$500 bill from an Apple dealer who fixed his problem by initializing his hard drive and replacing the logic board.

lose a spouse who decides you've lost your mind because you play computer pranks.

lose a job because your boss doesn't have a sense of humor.

You Can Hold Me Responsible if you:

become a hit at your local Macintosh User group.

get a raise because of what your boss calls "creative thinking."

can convince an MS-DOS user that your Macintosh is trying to kill you.

can convince MacWorld that your Macintosh *really is* killing you.

Restrictions on this version (There aren't any):

Well, there are no restrictions. Playin' Possum is completely a shareware offering. If you use Playin' Possum, or get a kick out of it, you are obligated to send in your \$5 shareware fee. If you do not feel that Playin' Possum is worth the measly \$5 fee that I request, simply delete all copies of it that you own. Please send in your fees so that I can write more great software. Some of my programs may even do something useful! Please support the shareware system by supporting shareware developers. Isn't capitalism great!

Contents of the Playin' Possum Package

- The Playin' Possum application is, of course, the primary item in the package.
- The "Playin' Possum READ ME!" file is this document.
- The "Playin' Possum Order Form" is what you'll use when you register your copy of

the program. Just print it out and send it in, along with your check or money order. It's a text file, and can be read and printed with TeachText or most other word processors.

- The "Jump Start! Blurb" file is a text file containing a description of Jump Start!, a utility distributed by Insanely Great Software.

Distribution

You may freely distribute this version of Playin' Possum to individuals or user groups as long as you include all the files that are listed above without any changes. This version may also be uploaded to any commercial or non-profit bulletin board, as long as all files are included. This version may NOT be included on disk-based or CD-ROM-based collections of software without explicit written permission from Insanely Great Software. Insanely Great Software reserves the right to change this policy in the future.

Warning!

Please do not run Playin' Possum if another program is running. Since Playin' Possum turns your Macintosh off, you will lose any work you are currently working on. It will not warn you to save all documents as the Finder's shutdown command does.

Instructions:

To Install a sound into Playin' Possum:

- 1) Create a sound with your favorite sound input device or take a sound file you obtained from another source.
- 2) Save the sound as a 'snd ' resource with the name "The Sound" inside Playin' Possum. If you cannot save it inside Playin' Possum with your sound editor, you can transfer the resource into Playin' Possum with ResEdit or a similar utility.

To Install Playin' Possum onto someone's Mac:

- 1) Take a copy of Playin' Possum and copy it to their startup drive or disk.
- 2) Select the Playin' Possum file that you just copied.
- 3) Select Set Startup from the Special menu under the Finder.
- 4) Click on the appropriate box for starting with Playin Possum.
- 5) The next time you reboot, Playin' Possum will play the sound you installed or the standard sound that was set at Insanely Great Software's factory (my home), and shutdown.

To Remove Playin' Possum from someone's Mac:

- 1) Startup up with a different startup disk.
- 2) Select and drag Playin' Possum into the trash.

Ordering Information

To register your copy of Playin' Possum, just send a check or money order, made payable to Adam Stein, in the amount of \$5 to:

Adam Stein
Insanely Great Software
126 Calvert Ave. E.
Edison, NJ 08820

Checks should be made out to "Adam Stein".

I also offer three separate items on the order form. A disk full of other programs (labeled

“Neat Stuff” on the order form) I’ve written including Jump Start!, Movie Maker, Modem Maker, SuperCardRunTime, Black Jack Hot Shot!, and others, a disk full of sounds suited for installation into Playin’ Possum, and the Pascal source code for Playin’ Possum. The “Neat Stuff” disk, sound disk, and the source code each cost \$5 separately.

Please use the order form that was included in this package. If you cannot use the order form for any reason, simply send me a note with your address and what you’d like to order along with your check or money order.

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