------Instructions For Fishin' Log 1.0------
By Tim Denihan

      This is a Visual Basic program so you will need VBRUN100.DLL file in a directory in your path statement to use this it. You can download it for free from the MSLANG forum library.This sample version of Fishin' Log uses only 1 file for the storage of data. It is automatically named "fishlog.dat" and must be in the same directory that you start Fishnlog.exe from. The first time you start the program it is obviously not there and you will receive a warning screen. Once you save ("add to log") some data this file will be created. If you move fishnlog.exe make sure you take fishlog.dat with it to the new location.

1). You are limited to a specific number of characters in each entry field. Once you have met that limit you will not be able to enter any more characters and a warning BEEP will kindly remind you of that. If you choose to reword (use abbreviations) your entry just backspace over the entry or drag the text to be changed and press DEL. The limitations with some examples are listed below:

Location-24 Eg.. Lake Fork
Air Temp-5 Eg.. 72-96
General Weather-18 Eg.. Partly Cloudy
Wind MPH-5 Eg.. 10-15
Wind Direction-5 Eg.. SxSW
Lake Level-6 Eg.. 2' Hi
Water Temp-6 Eg.. 68-71
Water Color-8 Eg.. Stained
Visibility-6 Eg.. 4-4.5'
pH-4 Eg.. 7.5
Baits-168(approx. 6 lines) Eg.. Black Blue Worms 8"
Depth-5 Eg.. 12-15
Comments-1005(approx. 15 lines) Eg.. Your normal every day fishing stories that you would tell (lie about) when you get to work on Monday. Also include information to expand on information that you don't have a "field" for or that the "field" is too short for.

2.) You are also limited to a maximum of 50 entries (trips). I have no fancy warning screen for this. You can however make this problem go away by sending me the registration fee.

3.) When you start the program each time you are ready to make a new entry or look up an old entry. If you wish to edit an existing entry you must access the "Edit Mode" through the pull down "File" menu. While in this mode if you choose the "Edit Entry" button you will overwrite the current

log entry with the updated data.

4.) Make sure that when you are finished that you save your entry either throught "Edit Entry" of "Add to Log". If you exit the program without doing this no warning screen will come up to remind you of your error(if I figure out how to program that I will include it in your registered version).

5.) The "TAB" key will move you from field to field and SHIFT + TAB will move you backwards through the fields. You may also use your mouse to position the cursor where you want it.